Scheme & Syllabus
of

Bachelor of Technology
(Artificial Intelligence)

Batch 2021 onwards
(1st -6th Semester)

By
Department of Academics

IK Gujral Punjab Technical University

Bachelor of Technology- (Artificial Intelligence)

It is a Graduate (UG) Programme of 4 years duration (8 semesters)

Courses & Examination Scheme:

First Semester

Course Code	Course Type	Course Title	Load Allocations			Marks Distribution		Total Marks	Credits
			L	T	P	Internal	External		
BTPH104-18	Basic Science Course	Semiconductor Physics	3	1	0	40	60	100	4
BTPH114-18	Basic Science Course	Semiconductor Physics (Lab)	0	0	3	30	20	50	1.5
BTAM104-18	Basic Science Course	Math-1	3*	1	0	40	60	100	4
BTEE101-18	Engineering Science Course	Basic Electrical Engineering	3	1	0	40	60	100	4
BTEE102-18	Engineering Science Course	Basic Electrical Engineering (Lab)	0	0	2	30	20	50	1
BTME101-18	Engineering Science Course	Engineering Graphics & Design	1	0	4	60	40	100	3
BMPD101-18		Mentoring and Professional Development	0	0	2	**Satisfactory / Un-Satisfactory**			**Non Credit**
Total			**12**	**2**	**15**	**290**	**360**	**650**	**20.5**

***These are the minimum contact hrs. allocated . The contact hrs. may be increased by institute as per the need based on the content of subject.**

Second Semester

Course Code	Course Type	Course Title	Load Allocations			Marks Distribution		Total Marks	Credits
			L	T	P	Internal	External		
BTCH101-18	Basic Science Course	Chemistry-I	3	1	0	40	60	100	4
BTCH102-18	Basic Science Course	Chemistry-I (Lab)	0	0	3	30	20	50	1.5
BTA204-18	Basic Science Course	Maths-II	3*	1	0	40	60	100	4
BTPS101-18	Engineering Science Course	Programming for Problem Solving	3	0	0	40	60	100	3
BTPS102-18	Engineering Science Course	Programming for Problem Solving (Lab)	0	0	4	30	20	50	2
BTMP101- 18	Engineering Science Course	Workshop / Manufacturing Practices	1	0	4	60	40	100	3
BTHU101-18	Humanities and Social Sciences including Management courses	English	2	0	0	40	60	100	2
BTHU102-18	Humanities and Social Sciences including Management courses	English (Lab)	0	0	2	30	20	50	1
BMPD201-18		Mentoring and Professional Development	0	0	2	**Satisfactory / Un-Satisfactory**			**Non-Credit**
Total			**12**	**2**	**15**	**290**	**360**	**650**	**20.5**

***These are the minimum contact hrs. allocated. The contact hrs. may be increased by institute as per the need based on the content of subject.**

Third Semester

Course Code	Type of Course	Course Title	Hours per Week			Marks Distribution		Total Marks	Credits
			L	T	P	Internal	External		
BTES 301-18	Engineering Science Course	Digital Electronics	3	0	0	40	60	100	3
BTCS 301-18	Professional Core Courses	Data structure & Algorithms	3	0	0	40	60	100	3
BTCS 302-18	Professional Core Courses	Object Oriented Programming	3	0	0	40	60	100	3
BTAM 304-18	Basic Science Course	Mathematics-III	3	0	0	40	60	100	3
HSMC 101/102-18	Humanities & Social Sciences Including Management \Courses	Foundation Course in Humanities (Development of Societies/Philosophy)	2	1	0	40	60	100	3
BTES 302-18	Engineering Science Course	Digital Electronics Lab	0	0	2	30	20	50	1
BTCS 303-18	Professional Core Courses	Data structure & Algorithms Lab	0	0	4	30	20	50	2
BTCS 304-18	Professional Core Courses	Object Oriented Programming lab.	0	0	4	30	20	50	2
BTCS 305-18	Professional Core Courses	IT Workshop*	0	0	2	30	20	50	1
		Summer Institutional Training	0	0	0	0	0	0	Satisfactory/Unsatisfactory
Total			**14**	**1**	**12**	**320**	**380**	**700**	**21**

*Syllabus to be decided by respective institute internally. It may include latest technologies.

Fourth Semester

Course Code	Type of Course	Course Title	Hours per Week			Marks Distribution		Total Marks	Credits
			L	T	P	Internal	External		
BTCS 401-18	Professional Core Courses	Discrete Mathematics	3	1	0	40	60	100	4
BTES 401-18	Engineering Science Course	Computer Organization & Architecture	3	0	0	40	60	100	3
BTCS 402-18	Professional Core Courses	Operating Systems	3	0	0	40	60	100	3
BTCS 403-18	Professional Core Courses	Design & Analysis of Algorithms	3	0	0	40	60	100	3
HSMC 122-18	Humanities & Social Sciences including Management Courses	Universal Human Values 2	2	1	0	40	60	100	3
EVS101-18	Mandatory Courses	Environmental Sciences	3	-	-	100	-	100	S/US
BTES 402-18	Engineering Science Course	Computer Organization & Architecture Lab	0	0	2	30	20	50	1
BTCS 404-18	Professional Core Courses	Operating Systems Lab	0	0	4	30	20	50	2
BTCS 405-18	Professional Core Courses	Design & Analysis of Algorithms Lab	0	0	4	30	20	50	2
Total			**15**	**2**	**10**	**390**	**360**	**750**	**24**

Students will take up summer internship of 4-6 weeks at industry or organizations of repute after 4th sem, that will be accredited in 5th semester.

Fifth Semester

Course Code	Type of Course	Course Title	Hours per Week			Marks Distribution		Total Marks	Credits
			L	T	P	Internal	External		
BTES 501-20	Engineering Science	Statistical Computing Techniques using R	3	0	0	40	60	100	3
BTCS 501-18	Professional Core Courses	Database Management Systems	3	0	0	40	60	100	3
BTCS 502-18	Professional Core Courses	Formal Language & Automata Theory	3	0	0	40	60	100	3
BTAIML 501-20	Professional Core Courses	Programming in Python	3	0	0	40	60	100	3
BTAIML 502-20	Professional Core Courses	Artificial Intelligence	3	0	0	40	60	100	3
BTAIML ***	Professional Elective	Elective-I	3	0	0	40	60	100	3
MC	Mandatory Courses	Constitution of India/ Essence of Indian Traditional Knowledge	2	-	-	100	-	100	S/US
BTES 502-20	Engineering Science	Statistical Computing Techniques using R lab	0	0	2	30	20	50	1
BTCS 505-18	Professional Core Courses	Database Management Systems lab	0	0	2	30	20	50	1
BTAIML 503-20	Professional Core Courses	Programming in Python Lab	0	0	2	30	20	50	1
BTAIML 504-20	Professional Core Courses	Artificial Intelligence Lab	0	0	2	30	20	50	1
BTAIML ***	Professional Elective	Elective-I Lab	0	0	2	30	20	50	1
	Professional Training	Industrial *Training	-	-	-	60	40	100	S/US
Total			**20**	**0**	**10**	**460**	**440**	**900**	**23**

* 4-6 weeks industrial training undertaken after 4th semester in summer vacations.

Sixth Semester

Course Code	Type of Course	Course Title	Hours per Week			Marks Distribution		Total Marks	Credits
			L	T	P	Internal	External		
BTCS 504-18	Professional Core Courses	Computer Networks	3	0	0	40	60	100	3
BTCS 619-18	Professional Core Courses	Machine Learning	3	0	0	40	60	100	3
BT* UUU-18	Professional Elective Courses	Elective-II	3	0	0	40	60	100	3
BT* YYY-18	Professional Elective Courses	Elective-III	3	0	0	40	60	100	3
BTOE ***	Open Elective Courses	Open Elective-I	3	0	0	40	60	100	3
BTCS 603-18	Project	Project-1	0	0	6	60	40	100	3
BTCS 507-18	Professional Core Courses	Computer Networks Lab	0	0	2	30	20	50	1
BTCS 620-18	Professional Core Courses	Machine Learning Lab	0	0	2	30	20	50	1
BT* UUU-18	Professional Elective Courses	Elective-II lab	0	0	2	30	20	50	1
BT* YYY-18	Professional Elective Courses	Elective-III lab	0	0	2	30	20	50	1
Total			**15**	**0**	**14**	**380**	**420**	**800**	**22**

Seventh/ Eighth Semester

Course Code	Type of Course	Course Title	Hours per Week			Marks Distribution		Total Marks	Credits
			L	T	P	Internal	External		
BTCS 601-18	Professional Core Courses	Compiler Design	3	0	0	40	60	100	3
BTAI ML70 1-20	Professional Core Courses	Computer Vision	3	0	0	40	60	100	3
BTOE ***	Open Elective Courses	Open Elective-II	3	0	0	40	60	100	3
BT* ZZZ-18	Professional Elective	Elective- IV	3	0	0	40	60	100	3
BT* TTT-18	Professional Elective Courses	Elective-V	3	0	0	40	60	100	3
BTCS 703-18	Project	Project-II	0	0	12	120	80	200	6
BT* ZZZ-18	Professional Elective	Elective- IV lab	0	0	2	30	20	50	1
BT* TTT-18	Professional Elective	Elective- V lab	0	0	2	30	20	50	1
Total			**15**	**0**	**16**	**380**	**420**	**800**	**23**

Seventh/Eighth Semester

Course Code	Course Title	Marks Distribution		Total Marks	Credits
		Internal	External		
BTCS 801-20	Semester Training	300	200	500	16

LIST OF ELECTIVES

Elective I

BTCS702-18	Data Mining and Data Warehouse
BTAIML609-20	Data Mining and Data Warehouse Lab
BTAI 501-20	Symbolic Logic & Logic Programming
BTAI 502-20	Symbolic Logic & Logic Programming Lab
BTAIML 509-20	Java Programming
BTAIML 510-20	Java Programming lab

Elective II

BTAIML601-20	Graph Theory
BTAIML602-20	Graph Theory Lab
BTDS707-20	Interoperable Web Technologies
BTDS708-20	Interoperable Web Technologies Lab
BTDS603-20	Big Data Analytics
BTDS604-20	Big Data Analytics Lab

Elective III

BTAIML603-20	Neural Networks
BTAIML604-20	Neural Networks Lab
BTAI601-20	Soft Computing
BTAI602-20	Soft Computing lab
BTAI603-20	Expert Systems
BTAI604-20	Expert Systems Lab

First Semester

BTPH104-18	Semiconductor Physics	L-3, T-1, P-0	Credits - 4

Prerequisite (if any): Introduction to Quantum Mechanics desirable

Course Objectives: The aim and objective of the course on Semiconductor Physics is to introduce the students of B. Tech. class to the formal structure of semiconductor physics so that they can use these in Engineering as per their requirement.

Course Outcomes: At the end of the course, the student will be able to

CO1	Understand and explain the fundamental principles and properties of electronic materials and semiconductors
CO2	Understand and describe the interaction of light with semiconductors in terms of fermi golden rule.
CO3	Understand and describe the impact of solid-state device capabilities and limitations on electronic circuit performance
CO4	Understand the design, fabrication, and characterization techniques of Engineered semiconductor materials
CO5	Develop the basic tools with which they can study and test the newly developed devices and other semiconductor applications.

Detailed Syllabus:

PART-A

UNIT 1: Electronic materials (10 lectures)

Free electron theory of metals, Density of states in 1D, 2D, and 3D, Bloch's theorem for particles in a periodic potential, Energy band diagrams, Kronig-Penny model (to introduce origin of band gap), Energy bands in solids, E-k diagram, Direct and indirect bandgaps, Types of electronic materials: metals, semiconductors, and insulators, Occupation probability, Fermi level, Effective mass.

UNIT II: Semiconductors (10 lectures)

Intrinsic and extrinsic semiconductors, Dependence of Fermi level on carrier-concentration and temperature (equilibrium carrier statistics), Carrier generation and recombination, Carrier transport: diffusion and drift, p-n junction, Metal- semiconductor junction (Ohmic and Schottky), Semiconductor materials of interest for optoelectronic devices.

PART-B

UNIT III: Light-semiconductor interaction (10 lectures)

Optical transitions in bulk semiconductors: absorption, spontaneous emission, and stimulated emission; Einstein coefficients, Population inversion, application in semiconductor Lasers; Joint density of states, Density of states for phonons, Transition rates (Fermi's golden rule), Optical loss and gain; Photovoltaic effect, Exciton, Drude model.

UNIT IV: Measurement Techniques (10 lectures)

Measurement for divergence and wavelength using a semiconductor laser, Measurements for carrier density, resistivity, hall mobility using Four-point probe and van der Pauw method, Hot-point probe measurement, capacitance-voltage measurements, parameter extraction from diode I-V characteristics.

Reference books and suggested reading:

1. J. Singh: Semiconductor Optoelectronics: Physics and Technology, McGraw-Hill Inc. (1995).
2. B. E. A. Saleh and M. C. Teich: Fundamentals of Photonics, John Wiley & Sons, Inc., (2007).
3. S. M. Sze: Semiconductor Devices: Physics and Technology, Wiley (2008).
4. A. Yariv and P. Yeh, Photonics: Optical Electronics in Modern Communications, Oxford University Press, New York (2007).
5. P. Bhattacharya: Semiconductor Optoelectronic Devices, Prentice Hall of India (1997).
6. Ben G. Streetman: Solid State Electronics Devices, Pearson Prentice Hall.
7. D.A. Neamen, "Semiconductor Physics and Devices", Times Mirror High Education Group, Chicago, 1997.
8. E.S. Yang, "Microelectronic Devices", McGraw Hill, Singapore, 1988.
9. Online course: "Semiconductor Optoelectronics" by M R Shenoy on NPTEL.
10. Online course: "Optoelectronic Materials and Devices" by Monica Katiyar and Deepak Gupta on NPTEL.

BTPH114-18	Semiconductor Physics Lab	L-0, T-0, P-3	Credits - 1.5
Pre-requisite (if any): (i) High-school education			
Course Objectives: The aim and objective of the Lab course on Semiconductor Physics is to introduce the students of B.Tech. class to the formal structure of semiconductor physics so that they can use these in Engineering as per their requirement.			
Course Outcomes: At the end of the course, the student will be able to			
CO1	Able to verify some of the theoretical concepts learnt in the theory courses.		
CO2	Trained in carrying out precise measurements and handling sensitive equipment.		
CO3	Introduced to the methods used for estimating and dealing with experimental uncertainties and systematic "errors."		
CO4	Learn to draw conclusions from data and develop skills in experimental design		
CO5	Write a technical report which communicates scientific information in a clear and concise manner.		

Detailed Syllabus:

Note: Students are expected to perform about 10-12 experiments from the following list, selecting minimum of 7-8 from the Section-A and 3-4 from the Section-B.

Section-A

1. To study the characteristic of different PN junction Diode-Ge and Si.
2. To analyze the suitability of a given Zener diode as a power regulator.
3. To find out the intensity response of a solar cell/Photo diode.
4. To find out the intensity response of a LED.
5. To determine the band gap of a semiconductor.
6. To determine the resistivity of a semiconductor by four probe method.
7. To confirm the de Broglie equation for electrons.
8. To study voltage regulation and ripple factor for a half-wave and a full-wave rectifier without and with different filters.
9. To study the magnetic field of a circular coil carrying current.
10. To find out polarizability of a dielectric substance.
11. To study B-H curve of a ferro-magnetic material using CRO.
12. To find out the frequency of AC mains using electric-vibrator.
13. To find the velocity of ultrasound in liquid.
14. To study the Hall effect for the determination of charge current densities.
15. Distinguish between Diamagnetic material, Paramagnetic and ferromagnetic material.
16. Measurement of susceptibility of a liquid or a solution by Quincke's method.
17. To study the sample with the nano-scale objects and measure surface topography with different scales, width and height of nano objects, and force-distance curves using AFM.
18. To study the temperature coefficient of Resistance of copper.
19. To determine the ratio k/e Using a transistor.
20. To compare various capacitance and verify the law of addition of capacitance.
21. To determine dipole moment of an organic molecule acetone.
22. To measure the temperature dependence of a ceramic capacitor.
23. Verification of the curie Weiss law for the electrical susceptibility of a ferromagnetic material.
24. To study the laser beam characteristics like; wave length using diffraction grating aperture & divergence.
25. To study laser interference using Michelson's Interferometer.
26. Study of diffraction using laser beam and thus to determine the grating element.

Section-B

Virtual lab:

1. To draw the static current-voltage (I-V) characteristics of a junction diode.
2. To plot the characteristics of thermistor and hence find the temperature coefficient of resistance.
3. To determine the resistivity of semiconductors by Four Probe Method.
4. To study Zener diode voltage as regulator and measure its line and load regulation.
5. To study the B-H Curve for a ferromagnetic material.
6. To study the Hall effect experiment to determine the charge carrier density.
7. To determine the magnetic susceptibilities of paramagnetic liquids by Quincke's Method.
8. To study the phenomena of magnetic hysteresis and calculate the retentivity, coercivity and saturation magnetization

of a material using a hysteresis loop tracer.
9. Verification and design of combinational logic using AND, OR, NOT, NAND and XOR gates.

Reference books and suggested reading:

1. Advanced Practical Physics for students, B.L. Flint and H.T. Worsnop, 1971, Asia Publishing House.
2. Advanced level Physics Practicals, Michael Nelson and Jon M. Ogborn, 4th Edition, reprinted 1985, Heinemann Educational Publishers.
3. A Text Book of Practical Physics, I. Prakash & Ramakrishna, 11 th Edn, 2011, Kitab Mahal.
4. Engineering Practical Physics, S. Panigrahi & B. Mallick, 2015, Cengage Learning India Pvt. Ltd.
5. Practical Physics, G.L. Squires, 2015, 4 th Edition, Cambridge University Press.
6. Laboratory Experiments in College Physics, C.H. Bernard and C.D. Epp, John Wiley and Sons, Inc., New York, 1995.
7. Practical Physics, G.L. Squires, Cambridge University Press, Cambridge, 1985.
8. Experiments in Modern Physics, A.C. Melissinos, Academic Press, N.Y., 1966.
9. Practical Physics, C L Arora, S. Chand & Company Ltd.
10. http://www.vlab.co.in
11. 11. http://vlab.amrita.edu/index.php?sub=1

BTAM104-18	Mathematics Paper-I (Calculus & Linear Algebra)	4L, 1T, 0P	credits - 4

Course Objective: The objective of this course is to familiarize the prospective engineers with techniques in basic calculus and linear algebra. It aims to equip the students with standard concepts and tools at an intermediate to advanced level that will serve them well towards tackling more advanced level of mathematics and applications that they would find useful in their disciplines

Detailed Contents:

Section-A

Unit-I: Calculus (13 hours)

Rolle's theorem, Mean value theorems, Statements of Taylor's and Maclaurin theorems with remainders; Indeterminate forms and L' Hôpital's rule; Maxima and minima. Evaluation of definite and improper integrals; Applications of definite integrals to evaluate surface areas and volumes of revolutions; Beta and Gamma functions and their properties.

Unit-II: Matrix Algebra (12 hours)

Matrices, vectors addition and scalar multiplication, matrix multiplication; Linear systems of equations, linear Independence, rank of a matrix, determinants, Cramer's Rule, inverse of a matrix, Gauss elimination and Gauss-Jordan elimination.

Section-B

Unit-III: Linear Algebra (13 hours)

Vector Space, linear dependence of vectors, basis, dimension; Linear transformations (maps), range and kernel of a linear map, rank and nullity, statement of rank-nullity theorem, Matrix associated with a linear map.

Unit-IV: Linear Algebra (Contd.) (12 hours)

Eigenvalues, eigenvectors, symmetric, skew-symmetric, and orthogonal Matrices, eigen bases; Similar matrices, diagonalization.

Suggested Text/Reference Books

1. G.B. Thomas and R.L. Finney, Calculus and Analytic geometry, 9th Edition, Pearson, Reprint, 2002.
2. Erwin Kreyszig, Advanced Engineering Mathematics, 9th Edition, John Wiley & Sons, 2006.
3. D. Poole, Linear Algebra: A Modern Introduction, 2nd Edition, Brooks/Cole, 2005.
4. Veerarajan T., Engineering Mathematics for first year, Tata McGraw-Hill, New Delhi, 2008.
5. B.V. Ramana, Higher Engineering Mathematics, Tata McGraw Hill New Delhi, 11th Reprint, 2010.

6. N.P. Bali and Manish Goyal, A text book of Engineering Mathematics, Laxmi Publications, Reprint, 2010.
7. B.S. Grewal, Higher Engineering Mathematics, Khanna Publishers, 35th Edition, 2000.
8. V. Krishnamurthy, V.P. Mainra and J.L. Arora, An introduction to Linear Algebra, Affiliated East–West press, Reprint 2005.

Course Outcomes: The students will be able

To apply differential and integral calculus to notions of curvature and to improper integrals. Apart from various applications, they will have a basic understanding of Beta and Gamma functions. The essential tools of matrices and linear algebra including linear transformations, eigenvalues, diagonalization and orthogonalization.

BTEE-101-18	Basic Electrical Engineering	[L: 3; T:1; P : 0]	credits - 4

Pre-requisites (if any): Nil

Detailed contents:

Module 1: DC Circuits (8 hours)

Electrical circuit elements (R, L and C), voltage and current sources, Kirchoff's current and voltage laws, analysis of simple circuits with dc excitation. Superposition, Thevenin's and Norton's Theorems. Time-domain analysis of first-order RL and RC circuits.

Module 2: AC Circuits (8 hours)

Representation of sinusoidal waveforms, peak and rms values, phasor representation, real power, reactive power, apparent power, power factor. Analysis of single-phase ac circuits consisting of R, L, C, RL, RC, RLC combinations (series and parallel), resonance. Three-phase balanced circuits, voltage and current relations in star and delta connections.

Module 3: Transformers (6 hours)

Magnetic materials, BH characteristics, ideal and practical transformer, equivalent circuit, losses in transformers, regulation and efficiency. Auto-transformer and three phase transformer connections.

Module 4: Electrical Machines (8 hours)

Generation of rotating magnetic fields, Construction and working of a three-phase induction motor, Significance of torque-slip characteristic. Loss components and efficiency, starting and speed control of induction motor. Single-phase induction motor. Construction, working, torque-speed characteristic and speed control of separately excited dc motor. Construction and working of synchronous generators.

Module 5: Power Converters (6 hours)

DC-DC buck and boost converters, duty ratio control. Single-phase and three-phase voltage source inverters; sinusoidal modulation.

Module 6: Electrical Installations (6 hours)

Components of LT Switchgear: Switch Fuse Unit (SFU), MCB, ELCB, MCCB, Types of Wires and Cables, Earthing. Types of Batteries, Important Characteristics for Batteries. Elementary calculations for energy consumption, power factor improvement and battery backup.

Suggested Text / Reference Books

1. D. P. Kothari and I. J. Nagrath, "Basic Electrical Engineering", Tata McGraw Hill, 2010.
2. D. C. Kulshreshtha, "Basic Electrical Engineering", McGraw Hill, 2009.
3. L. S. Bobrow, "Fundamentals of Electrical Engineering", Oxford University Press, 2011.
4. E. Hughes, "Electrical and Electronics Technology", Pearson, 2010.
5. V. D. Toro, "Electrical Engineering Fundamentals", Prentice Hall India, 1989.

Course Outcomes

1. To understand and analyze basic electric and magnetic circuits
2. To study the working principles of electrical machines and power converters.
3. To introduce the components of low voltage electrical installations

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BTEE-102-18	Basic Electrical Engineering Laboratory	[L: 0; T:0; P : 2]	1 credit

Pre-requisites (if any): Nil

List of experiments/demonstrations:

- Basic safety precautions. Introduction and use of measuring instruments – voltmeter, ammeter, multi-meter, oscilloscope. Real-life resistors, capacitors and inductors.
- Measuring the steady-state and transient time-response of R-L, R-C, and R-L-C circuits to a step change in voltage (transient may be observed on a storage oscilloscope). Sinusoidal steady state response of R-L, and R-C circuits – impedance calculation and verification. Observation of phase differences between current and voltage. Resonance in R-L-C circuits.
- Transformers: Observation of the no-load current waveform on an oscilloscope (non-sinusoidal wave-shape due to B-H curve nonlinearity should be shown along with a discussion about harmonics). Loading of a transformer: measurement of primary and secondary voltages and currents, and power.
- Three-phase transformers: Star and Delta connections. Voltage and Current relationships (line-line voltage, phase-to-neutral voltage, line and phase currents). Phase-shifts between the primary and secondary side. Cumulative three- phase power in balanced three-phase circuits.
- Demonstrate of cut-out sections of machines: dc machine (commutator-brush arrangement), induction machine (squirrel cage rotor), synchronous machine (field winging - slip ring arrangement) and single-phase induction machine.
- Torque Speed Characteristic of separately excited dc motor.
- Synchronous speed of two and four-pole, three-phase induction motors. Direction reversal by change of phase- sequence of connections. Torque-Slip Characteristic of an induction motor. Generator operation of an induction machine driven at super-synchronous speed.
- Synchronous Machine operating as a generator: stand-alone operation with a load. Control of voltage through field excitation.
- Demonstration of (a) dc-dc converters (b) dc-ac converters – PWM waveform (c) the use of dc-ac converter for speed control of an induction motor and (d) Components of LT switchgear.

Laboratory Outcomes

I. Get an exposure to common electrical components and their ratings.
II. Make electrical connections by wires of appropriate ratings.
III. Understand the usage of common electrical measuring instruments.
IV. Understand the basic characteristics of transformers and electrical machines.
V. Get an exposure to the working of power electronic converters.

Sr. No.	Suggested List of Experiments
1.	To verify Ohm's Law and its limitations.
2.	To verify Kirchhoff's Laws.
3.	To measure the resistance and inductance of a coil by ammeter-voltmeter method
4.	To find voltage-current relationship in a R-L series circuit and to determine the power factor of the circuit
5.	To verify the voltage and current relations in star and delta connected systems.
6.	To measure power and power factor in a single- phase AC circuit.
7.	To verify series and parallel resonance in AC circuits.
8.	To observe the B-H loop of ferromagnetic core material on CRO.
9.	To use a bridge rectifier for full- wave rectification of AC supply and to determine the relationship between RMS and average values of the rectified voltage
10.	To measure the minimum operating voltage, current drawn, power consumed, and the power factor of a fluorescent tube light.
11.	To connect measuring analog and digital instruments to measure current, voltage, power and power factor.
12.	To obtain the characteristics of a transistor under common base (CB) and common emitter (CE) configuration.
13.	To perform open- and short circuit tests on a single- phase transformer and calculate its efficiency
14.	To start and reverse the direction of rotation of a (i) DC motor (ii) Induction motor

15.	Determining of voltage regulation of transformer by directly loading.
16.	Study of starters for (i) DC motor (ii) Induction motor

BTME101-18	**Engineering Graphics & Design (Theory & Lab)**	**L:1 T:0 P:4**	**Credits - 3**

Pre-requisites (if any): Nil

Detailed contents:

Traditional Engineering Graphics:

Principles of Engineering Graphics; Orthographic Projection; Descriptive Geometry; Drawing Principles; Isometric Projection; Surface Development; Perspective; Reading a Drawing; Sectional Views; Dimensioning & Tolerances; True Length, Angle; intersection, Shortest Distance.

Computer Graphics:

Engineering Graphics Software; -Spatial Transformations; Orthographic Projections; Model Viewing; Co-ordinate Systems; Multi-view Projection; Exploded Assembly; Model Viewing; Animation; Spatial Manipulation; Surface Modelling; Solid Modelling; Introduction to Building Information Modelling (BIM)

(Except the basic essential concepts, most of the teaching part can happen concurrently in the laboratory)

Module 1: Introduction to Engineering Drawing covering

Principles of Engineering Graphics and their significance, usage of Drawing instruments, lettering, Conic sections including the Rectangular Hyperbola (General method only); Cycloid, Epicycloid, Hypocycloid and Involute; Scales – Plain, Diagonal and Vernier Scales;

Module 2: Orthographic Projections covering

Principles of Orthographic Projections-Conventions - Projections of Points and lines inclined to both planes; Projections of planes inclined Planes - Auxiliary Planes

Module 3: Projections of Regular Solids covering

those inclined to both the Planes- Auxiliary Views; Draw simple annotation, dimensioning and scale. Floor plans that include: windows, doors, and fixtures such as WC, bath, sink, shower, etc

Module 4: Sections and Sectional Views of Right Angular Solids covering

Prism, Cylinder, Pyramid, Cone – Auxiliary Views; Development of surfaces of Right Regular Solids - Prism, Pyramid, Cylinder and Cone; Draw the sectional orthographic views of geometrical solids, objects from industry and dwellings (foundation to slab only)

Module 5: Isometric Projections covering

Principles of Isometric projection – Isometric Scale, Isometric Views, Conventions; Isometric Views of lines, Planes, Simple and compound Solids; Conversion of Isometric Views to Orthographic Views and Vice-versa, Conventions;

Module 6: Overview of Computer Graphics covering

listing the computer technologies that impact on graphical communication, Demonstrating knowledge of the theory of CAD software [such as: The Menu System, Toolbars (Standard, Object Properties, Draw, Modify and Dimension), Drawing Area (Background, Crosshairs, Coordinate System), Dialog boxes and windows, Shortcut menus (Button Bars), The Command Line (where applicable), The Status Bar, Different methods of zoom as used in CAD, Select and erase objects.; Isometric Views of lines, Planes, Simple and compound Solids];

Module 7: Customisation & CAD Drawing

consisting of set up of the drawing page and the printer, including scale settings, setting up of units and drawing limits; ISO and ANSI standards for coordinate dimensioning and tolerancing; Orthographic constraints, Snap to objects manually and automatically; Producing drawings by using various coordinate input entry methods to draw straight lines, Applying various ways of drawing circles;

Module 8: Annotations, layering & other functions covering

applying dimensions to objects, applying annotations to drawings; Setting up and use of layers, layers to create drawings, Create, edit and use customized layers; Changing line lengths through modifying existing lines (extend/lengthen); Printing documents to paper using the print command; orthographic projection techniques; Drawing sectional views of composite right regular geometric solids and project the true shape of the sectioned surface; Drawing annotation, Computer-aided design (CAD) software modeling of parts and assemblies. Parametric and nonparametric solid, surface, and wireframe models. Part editing and two-dimensional documentation of models. Planar projection theory, including sketching of perspective, isometric, multiview, auxiliary, and section views. Spatial visualization exercises. Dimensioning guidelines, tolerancing techniques; dimensioning and scale multi views of dwelling;

Module 9: Demonstration of a simple team design project that illustrates

Geometry and topology of engineered components: creation of engineering models and their presentation in standard 2D blueprint form and as 3D wire-frame and shaded solids; meshed topologies for engineering analysis and tool-path generation for component manufacture; geometric dimensioning and tolerancing; Use of solid-modeling software for creating associative models at the component and assembly levels; floor plans that include: windows, doors, and fixtures such as WC, bath, sink, shower, etc. Applying colour coding according to building drawing practice; Drawing sectional elevation showing foundation to ceiling; Introduction to Building Information Modelling (BIM).

Suggested Text/Reference Books:

1. Bhatt N.D., Panchal V.M. & Ingle P.R., (2014), Engineering Drawing, Charotar Publishing House
2. Shah, M.B. & Rana B.C. (2008), Engineering Drawing and Computer Graphics, Pearson Education
3. Agrawal B. & Agrawal C. M. (2012), Engineering Graphics, TMH Publication
4. Narayana, K.L. & P Kannaiah (2008), Text book on Engineering Drawing, SciTech Publishers
5. (Corresponding set of) CAD Software Theory and User Manuals Course Outcomes

Course Outcomes

All phases of manufacturing or construction require the conversion of new ideas and design concepts into the basic line language of graphics. Therefore, there are many areas (civil, mechanical, electrical, architectural and industrial) in which the skills of the CAD technicians play major roles in the design and development of new products or construction. Students prepare for actual work situations through practical training in a new state-of-the-art computer designed CAD laboratory using engineering software. This course is designed to address:

- to prepare you to design a system, component, or process to meet desired needs within realistic constraints such as economic, environmental, social, political, ethical, health and safety, manufacturability, and sustainability
- to prepare you to communicate effectively
- to prepare you to use the techniques, skills, and modern engineering tools necessary for engineering practice

The student will learn :

- Introduction to engineering design and its place in society
- Exposure to the visual aspects of engineering design
- Exposure to engineering graphics standards
- Exposure to solid modelling
- Exposure to computer-aided geometric design
- Exposure to creating working drawings
- Exposure to engineering communication

Engineering Graphics & Design (Practical)
Course Assessment Methods
End Semester Assessment: 1. University Theory Exam: Nil 2. University Practical Exam: 40 Marks (Evaluation of Traditional Engineering Graphics part of 20 Marks should be

based upon written test by External Practical Examiner & Evaluation of Computer Graphics part of 20 marks should be based upon lab performance using computer graphics software & viva voce by External Practical Examiner)

Internal Assessment:

1. 60 Marks (20 marks for day to day work, 20 marks for written test & 20 marks for internal viva voce)

Second Semester

BTCH101-18	Chemistry-I (Theory)	L:3 T:1 P:0	Credits: 4

Pre-requisites (if any): Nil

Detailed contents

1. **Atomic and molecular structure (12 lectures)**

Schrodinger equation. Particle in a box solutions and their applications for conjugated molecules and nanoparticles. Forms of the hydrogen atom wave functions and the plots of these functions to explore their spatial variations. Molecular orbitals of diatomic molecules and plots of the multicenter orbitals. Equations for atomic and molecular orbitals. Energy level diagrams of diatomic. Pi-molecular orbitals of butadiene and benzene and aromaticity. Crystal field theory and the energy level diagrams for transition metal ions and their magnetic properties. Band structure of solids and the role of doping on band structures.

2. **Spectroscopic techniques and applications (8 lectures)**

Principles of spectroscopy and selection rules. Electronic spectroscopy. Fluorescence and its applications in medicine. Vibrational and rotational spectroscopy of diatomic molecules. Applications. Nuclear magnetic resonance and magnetic resonance imaging, surface characterisation techniques. Diffraction and scattering.

3. **Intermolecular forces and potential energy surfaces (4 lectures)**

Ionic, dipolar and van Der Waals interactions. Equations of state of real gases and critical phenomena. Potential energy surfaces of H3, H2F and HCN and trajectories on these surfaces.

4. Use of free energy in chemical equilibria (6 lectures)

Thermodynamic functions: energy, entropy and free energy. Estimations of entropy and free energies. Free energy and emf. Cell potentials, the Nernst equation and applications. Acid base, oxidation reduction and solubility equilibria. Water chemistry. Corrosion.

Use of free energy considerations in metallurgy through Ellingham diagrams.

5. **Periodic properties (4 Lectures)**

Effective nuclear charge, penetration of orbitals, variations of s, p, d and f orbital energies of atoms in the periodic table, electronic configurations, atomic and ionic sizes, ionization energies, electron affinity and electronegativity, polarizability, oxidation states, coordination numbers and geometries, hard soft acids and bases, molecular geometries

6. **Stereochemistry (4 lectures)**

Representations of 3 dimensional structures, structural isomers and stereoisomers, configurations and symmetry and chirality, enantiomers, diastereomers, optical activity, absolute configurations and conformational analysis. Isomerism in transitional metal compounds

7. **Organic reactions and synthesis of a drug molecule (4 lectures)**

Introduction to reactions involving substitution, addition, elimination, oxidation, reduction, cyclization and ring openings. Synthesis of a commonly used drug molecule.

Suggested Text Books

1. University chemistry, by B. H. Mahan
2. Chemistry: Principles and Applications, by M. J. Sienko and R.A. Plane
3. Fundamentals of Molecular Spectroscopy, by C. N. Banwell
4. Engineering Chemistry (NPTEL Web-book), by B. L. Tembe, Kamaluddin and M. S. Krishnan
5. Physical Chemistry, by P. W. Atkins (
6. Organic Chemistry: Structure and Function by K. P. C. Volhardt and N. E. Schore, 5th Edition http://bcs.whfreeman.com/vollhardtschore5e/default.asp

Course Outcomes

The concepts developed in this course will aid in quantification of several concepts in chemistry that have been introduced at the 10+2 levels in schools. Technology is being increasingly based on the electronic, atomic and molecular level modifications.

Quantum theory is more than 100 years old and to understand phenomena at nanometer levels, one has to base the description of all chemical processes at molecular levels. The course will enable the student to:

- Analyse microscopic chemistry in terms of atomic and molecular orbitals and intermolecular forces.
- Rationalise bulk properties and processes using thermodynamic considerations.
- Distinguish the ranges of the electromagnetic spectrum used for exciting different molecular energy levels in various spectroscopic techniques.
- Rationalise periodic properties such as ionization potential, electronegativity, oxidation states and electronegativity.
- List major chemical reactions that are used in the synthesis of molecules

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BTCH102-18	Chemistry-I (Lab.)	L:0 T:0 P:3	Credits- 1.5

Choice of 10-12 experiments from the following

- Determination of surface tension and viscosity
- Thin Layer Chromatography
- Ion exchange column for removal of hardness of water
- Colligative properties using freezing point depression
- Determination of the rate constant of a reaction
- Determination of cell constant and conductance of solutions
- Potentiometry-determination of redox potentials and emf
- Synthesis of a polymer/drug
- Saponification/acid value of an oil
- Chemical analysis of a salt
- Lattice structures and packing of spheres
- Models of potential energy surfaces
- Chemical oscillations- Iodine clock reaction
- Determination of the partition coefficient of a substance between two immiscible liquids
- Adsorption of acetic acid by charcoal
- Use of the capillary viscometers to the demonstrate of the isoelectric point as the pH of minimum viscosity for gelatin sols and/or coagulation of the white part of egg.

Laboratory Outcomes

The chemistry laboratory course will consist of experiments illustrating the principles of chemistry relevant to the study of science and engineering. The students will learn to:

- Estimate rate constants of reactions from concentration of reactants/products as a function of time
- Measure molecular/system properties such as surface tension, viscosity, conductance of solutions, redox potentials, chloride content of water, etc
- Synthesize a small drug molecule and analyse a salt sample

BTA204-18	Mathematics Paper-II (Probability & Statistics)	4L:1T:0P	credits - 4

Course Objective:

The objective of this course is to familiarize the students with statistical techniques. It aims to equip the students with standard concepts and tools at an intermediate to advanced level that will serve them well towards tackling various problems in the discipline.

Detailed Content:

Section-A

Unit I: (10 hours)

Measures of Central tendency: Moments, skewness and kurtosis, Variance, Correlation coefficient, Probability, conditional probability, independence; Discrete random variables, Independent random variables, expectation of Discrete random variables.

Unit II: (15 hours)

Probability distributions: Binomial, Poisson and Normal, Poisson approximation to the binomial distribution, evaluation of statistical parameters for these three distributions, Correlation and regression – Rank correlation.

Section-B

Unit III: (10 hours)

Continuous random variables and their properties, distribution functions and densities, normal and exponential densities. Curve fitting by the method of least squares- fitting of straight lines, second degree parabolas.

Unit IV; (15 hours)

Test of significance: Large sample test for single proportion, difference of proportions, single mean, difference of means, and difference of standard deviations.

Test for single mean, difference of means and correlation coefficients, test for ratio of variances - Chi-square test for goodness of fit and independence of attributes.

Suggested Text/Reference Books

- Erwin Kreyszig, Advanced Engineering Mathematics, 9th Edition, John Wiley & Sons, 2006.
- P. G. Hoel, S. C. Port and C. J. Stone, Introduction to Probability Theory, Universal Book Stall, 2003 (Reprint).
- S. Ross, A First Course in Probability, 6th Ed., Pearson Education India, 2002.
- W. Feller, An Introduction to Probability Theory and its Applications, Vol. 1, 3rd Ed., Wiley, 1968.
- N.P. Bali and Manish Goyal, A text book of Engineering Mathematics, Laxmi Publications, Reprint, 2010.
- B.S. Grewal, Higher Engineering Mathematics, Khanna Publishers, 35th Edition, 2000.
- T. Veerarajan, Engineering Mathematics (for semester III), Tata McGraw-Hill, New Delhi, 2010.

Course Outcomes:

The students will learn:

- The ideas of probability and random variables and various discrete and continuous probability distributions and their properties. The basic ideas of statistics including measures of central tendency, correlation and regression and the statistical methods of studying data samples.

BTPS101-18	**Programming for Problem Solving (Theory)**	**L:3 T:0 P:0**	**Credits: 3**

Pre-requisites (if any): Nil

Detailed contents

Unit 1

Introduction to Programming **(4 lectures)**
Introduction to components of a computer system (disks, memory, processor, where a program is stored and executed, operating system, compilers etc.) –
(1 lecture).

Idea of Algorithm: steps to solve logical and numerical problems. Representation of Algorithm: Flowchart/Pseudocode with examples. **(1 lecture)**

From algorithms to programs; source code, variables (with data types) variables and memory locations, Syntax and Logical Errors in compilation, object and executable code- **(2 lectures)**

Unit 2

Arithmetic expressions and precedence **(2 lectures)**

Conditional Branching and Loops **(6 lectures)**
Writing and evaluation of conditionals and consequent branching **(3 lectures)**
Iteration and loops (**3 lectures)**

Unit 3

Arrays **(6 lectures)**
Arrays (1-D, 2-D), Character arrays and Strings

Unit 4

Basic Algorithms **(6 lectures)**
Searching, Basic Sorting Algorithms (Bubble, Insertion and Selection), Finding roots of equations, notion of order of complexity through example programs (no formal definition required)

Unit 5

Function **(5 lectures)**

Functions (including using built in libraries), Parameter passing in functions, call by value, Passing arrays to functions: idea of call by reference

Unit 6

Recursion **(4 -5 lectures**)

Recursion, as a different way of solving problems. Example programs, such as Finding Factorial, Fibonacci series, Ackerman function etc. Quick sort or Merge sort.

Unit 7

Structure **(4 lectures)**
Structures, Defining structures and Array of Structures

Unit 8

Pointers **(2 lectures)**

Idea of pointers, Defining pointers, Use of Pointers in self-referential structures, notion of linked list (no implementation)

Unit 9

File handling (only if time is available, otherwise should be done as part of the lab)

Suggested Text Books:

(i) Byron Gottfried, Schaum's Outline of Programming with C, McGraw-Hill
(ii) E. Balaguruswamy, Programming in ANSI C, Tata McGraw-Hil

Suggested Reference Books

(i) Brian W. Kernighan and Dennis M. Ritchie, The C Programming Language, Prentice Hall of India.

Course Outcomes

The student will learn

- To formulate simple algorithms for arithmetic and logical problems.
- To translate the algorithms to programs (in C language).
- To test and execute the programs and correct syntax and logical errors.
- To implement conditional branching, iteration and recursion.
- To decompose a problem into functions and synthesize a complete program using divide and conquer approach.
- To use arrays, pointers and structures to formulate algorithms and programs.

- To apply programming to solve matrix addition and multiplication problems and searching and sorting problems.
- To apply programming to solve simple numerical method problems, namely rot finding of function, differentiation of function and simple integration.

BTPS102-18	Programming for Problem Solving (Lab)	L:0 T:0 P:4	Credits: 2

Pre-requisites (if any): Nil

[The laboratory should be preceded or followed by a tutorial to explain the approach or algorithm to be implemented for the problem given.]

Tutorial 1: Problem solving using computers:
Lab1: Familiarization with programming environment

Tutorial 2: Variable types and type conversions:
Lab 2: Simple computational problems using arithmetic expressions

Tutorial 3: Branching and logical expressions:
Lab 3: Problems involving if-then-else structures

Tutorial 4: Loops, while and for loops:
Lab 4: Iterative problems e.g., sum of series

Tutorial 5: 1D Arrays: searching, sorting:
Lab 5: 1D Array manipulation

Tutorial 6: 2D arrays and Strings
Lab 6: Matrix problems, String operations

Tutorial 7: Functions, call by value:
Lab 7: Simple functions

Tutorial 8 &9: Numerical methods (Root finding, numerical differentiation, numerical integration):
Lab 8 and 9: Programming for solving Numerical methods problems

Tutorial 10: Recursion, structure of recursive calls
Lab 10: Recursive functions

Tutorial 11: Pointers, structures and dynamic memory allocation
Lab 11: Pointers and structures

Tutorial 12: File handling:
Lab 12: File operations

Laboratory Outcomes

- To formulate the algorithms for simple problems
- To translate given algorithms to a working and correct program
- To be able to correct syntax errors as reported by the compilers
- To be able to identify and correct logical errors encountered at run time
- To be able to write iterative as well as recursive programs
- To be able to represent data in arrays, strings and structures and manipulate them through a program
- To be able to declare pointers of different types and use them in defining self-referential structures.
- To be able to create, read and write to and from simple text files.

BTMP101-18	Workshop/Manufacturing Practices (Theory)	L:1 T:0 P:0	Credits:3

Pre-requisites (if any): Nil

Detailed contents

1. Manufacturing Methods- casting, forming, machining, joining, advanced manufacturing methods (3 lectures)
2. CNC machining, Additive manufacturing (1 lecture)
3. Fitting operations & power tools (1 lecture)

4. Electrical &Electronics (1 lecture)
5. Carpentry (1 lecture)
6. Plastic moulding, glass cutting (1 lecture)
7. Metal casting (1 lecture)
8. Welding (arc welding & gas welding), brazing (1 lecture)

Suggested Text/Reference Books:

(i) Hajra Choudhury S.K., Hajra Choudhury A.K. and Nirjhar Roy S.K., "Elements of Workshop Technology", Vol. I 2008 and Vol. II 2010, Media promoters and publishers private limited, Mumbai.
(ii) Kalpakjian S. And Steven S. Schmid, "Manufacturing Engineering and Technology", 4th edition, Pearson Education India Edition, 2002.
(iii) Gowri P. Hariharan and A. Suresh Babu," Manufacturing Technology – I" Pearson Education, 2008.
(iv) Roy A. Lindberg, "Processes and Materials of Manufacture", 4 th edition, Prentice Hall India, 1998.
(v) Rao P.N., " Manufacturing Technology" , Vol. I and Vol. II, Tata McGrawHill House, 2017.

Course Outcomes
Upon completion of this course, the students will gain knowledge of the different manufacturing processes which are commonly employed in the industry, to fabricate components using different materials.

BTMP101-18	Workshop Practice	L : 0; T:0 ; P : 4	credits - 2

1. Machine shop **(10 hours)**
2. Fitting shop **(8 hours)**
3. Carpentry **(6 hours)**
4. Electrical & Electronics **(8 hours)**
5. Welding shop (**8 hours (Arc welding 4 hrs + gas welding 4 hrs**)
6. Casting **(8 hours)**
7. Smithy (6 hours)
8. Plastic moulding& Glass Cutting **(6 hours)**

Examinations could involve the actual fabrication of simple components, utilizing one or more of the techniques covered above.

Laboratory Outcomes

Upon completion of this laboratory course, students will be able to fabricate components with their own hands. They will also get practical knowledge of the dimensional accuracies and dimensional tolerances possible with different manufacturing processes. By assembling different components, they will be able to produce small devices of their interest.

BTHU-101-18	English	2L: 0T: 0P	credits - 2

Course Outcomes:

- The objective of the course is to help the students become the independent users of English language.
- Students will acquire basic proficiency in reading & listening, comprehension, writing and speaking skills.
- Students will be able to understand spoken and written English language, particularly the language of their chosen technical field.
- They will be able to converse fluently.
- They will be able to produce on their own clear and coherent texts.

Detailed contents

Unit-1 Vocabulary Building & Basic Writing Skills

- The concept of Word Formation
- Root words from foreign languages and their use in English
- Acquaintance with prefixes and suffixes from foreign languages in English to form derivatives.
- Synonyms, antonyms, and standard abbreviations.
- Sentence Structures

- Use of phrases and clauses in sentences
- Importance of proper punctuation
- Creating coherence
- Organizing principles of paragraphs in documents
- Techniques for writing precisely

Unit-2 Identifying Common Errors in Writing

- Subject-verb agreement
- Noun-pronoun agreement
- Misplaced modifiers
- Articles
- Prepositions
- Redundancies
- Clichés

Unit-3 Mechanics of Writing

- Writing introduction and conclusion
- Describing
- Defining
- Classifying
- Providing examples or evidence

Unit-4 Writing Practices

- Comprehension
- Précis Writing
- Essay Writing
- Business Writing-Business letters, Business Emails, Report Writing, Resume/CV

Suggested Readings:

(i) Practical English Usage. Michael Swan. OUP. 1995.
(ii) Remedial English Grammar. F.T. Wood. Macmillan.2007
(iii) On Writing Well. William Zinsser. Harper Resource Book. 2001
(iv) Study Writing. Liz Hamp-Lyons and Ben Heasly. Cambridge University Press. 2006.
(v) Communication Skills. Sanjay Kumar and Pushp Lata. Oxford University Press. 2011.
(vi) Exercises in Spoken English. Parts. I-III. CIEFL, Hyderabad. Oxford University Press

BTHU-102-18	English Laboratory	0L: 0T: 2P	1 credit

Course Outcomes:

- The objective of the course is to help the students become the independent users of English language.
- Students will acquire basic proficiency in listening and speaking skills.
- Students will be able to understand spoken English language, particularly the language of their chosen technical field.
- They will be able to converse fluently
- They will be able to produce on their own clear and coherent texts.

Detailed contents

Interactive practice sessions in Language Lab on Oral Communication

- Listening Comprehension
- Self-Introduction, Group Discussion and Role Play
- Common Everyday Situations: Conversations and Dialogues
- Communication at Workplace

- Interviews
- Formal Presentations

Suggested Readings:

(i) Practical English Usage. Michael Swan. OUP. 1995.
(ii) Communication Skills. Sanjay Kumar and Pushp Lata. Oxford University Press. 2011.
(iii) Exercises in Spoken English. Parts. I-III. CIEFL, Hyderabad. Oxford University Press

Third Semester

Course Code: BTCS301-18	**Course Title:** Data Structure & Algorithms	**3L:0T:0P**	**3Credits**

Detailed Contents:

Module 1: Introduction

Basic Terminologies: Elementary Data Organizations, Data Structure Operations: insertion, deletion, traversal etc.; Analysis of an Algorithm, Asymptotic Notations, Time-Space trade off.
Searching: Linear Search and Binary Search Techniques and their complexity analysis.

[6 hrs] (CO1)

Module 2: Stacks and Queues

ADT Stack and its operations: Algorithms and their complexity analysis, Applications of Stacks: Expression Conversion and evaluation – corresponding algorithms and complexity analysis. ADT queue, Types of Queue: Simple Queue, Circular Queue, Priority Queue; Operations on each types of Queues: Algorithms and their analysis.

[10 hrs] (CO2, CO4, CO5)

Module 3: Linked Lists

Singly linked lists: Representation in memory, Algorithms of several operations: Traversing, Searching, Insertion into, Deletion from linked list; Linked representation of Stack and Queue, Header nodes, Doubly linked list: operations on it and algorithmic analysis; Circular Linked Lists: All operations their algorithms and the complexity analysis.
Trees: Basic Tree Terminologies, Different types of Trees: Binary Tree, Threaded Binary Tree, Binary Search Tree, AVL Tree; Tree operations on each of the trees and their algorithms with complexity analysis. Applications of Binary Trees. B Tree, B+ Tree: definitions, algorithms and analysis.

[10 hrs] (CO2, CO4, CO5)

Module 4: Sorting and Hashing

Objective and properties of different sorting algorithms: Selection Sort, Bubble Sort, Insertion Sort, Quick Sort, Merge Sort, Heap Sort; Performance and Comparison among all the methods, Hashing.

[10 hrs] (CO3)

Module 4: Graph

Basic Terminologies and Representations, Graph search and traversal algorithms and complexity analysis.

[6 hrs] (CO2, CO4)

Course Outcomes:

The student will be able to:

1. For a given algorithm student will able to analyze the algorithms to determine the time and computation complexity and justify the correctness;
2. Student will be able to handle operation like searching, insertion, deletion, traversing on various Data Structures and determine time and computational complexity;
3. Student will able to write an algorithm Selection Sort, Bubble Sort, Insertion Sort, Quick Sort, Merge Sort, Heap Sort and compare their performance in term of Space and Time complexity;
4. Students will be able to choose appropriate Data Structure as applied to specific problem

definition; &

5. Demonstrate the reusability of Data Structures for implementing complex iterative problems.

Suggested Books:

1. "Classic Data Structures", Samanta and Debasis, 2nd edition, PHI publishers.
2. "Fundamentals of Data Structures", Illustrated Edition by Ellis Horowitz, SartajSahni, Computer Science Press.
3. "Data Structures with C (Schaum's Outline Series)", Seymour Lipschutz, 1st edition,McGraw Hill Education.

Reference Books:

1. Algorithms, Data Structures, and Problem Solving with C++", Illustrated Edition by Mark Allen Weiss, Addison-Wesley Publishing Company.
2. "How to Solve it by Computer", 2nd Impression by R. G. Dromey, Pearson Education.

Course Code: BTCS302-18	**Course Title:** Object Oriented Programming	**3L:0T:0P**	**3Credits**

Pre-requisites: Programming in C

Detailed Contents:

Module 1: Introduction

Overview of C++, Sample C++ program, Different data types, operators, expressions, and statements, arrays and strings, pointers & function components, recursive functions, user - defined types, function overloading, inline functions, Classes & Objects – I: classes, Scope resolution operator, passing objects as arguments, returning objects, and object assignment.

[8 hrs] (CO1)

Module 2: Classes & Objects –FII

Constructors, Destructors, friend functions, Parameterized constructors, Static data members, Functions, Arrays of objects, Pointers to objects, this pointer, and reference parameter, Dynamic allocation of objects, Copyconstructors, Operator overloading using friend functions, overloading.

[8 hrs] (CO1, CO2)

Module 3: Inheritance

Base Class, Inheritance and protected members, Protected base class inheritance, Inheriting multiple base classes, Constructors, Destructors and Inheritance, Passing parameters to base class constructors, Granting access, Virtual base classes.

[8 hrs] (CO3, CO4)

Module 4: Virtual functions, Polymorphism

Virtual function, calling a Virtual function through a base class reference, Virtual attribute is inherited, Virtual functions are hierarchical, pure virtual functions, Abstract classes, Using

virtual functions, Early and late binding.

[8 hrs] (CO3, CO4)

Module 5: Exception Handling

Basics of exception handling, exception handling mechanism, throwing mechanism, catching mechanism, I/O System Basics, File I/0: Exception handling fundamentals, Exception handling options. C++ stream classes, Formatted I/O, fstream and the File classes, Opening and closing a file, Reading and writing text files.

[10 hrs] (CO5)

Course Outcomes:

The student will be able to:

1. Identify classes, objects, members of a class and the relationships among them needed to solve a specific problem;
2. Demonstrate the concept of constructors and destructors. And create new definitions for some of the operators;
3. Create function templates, overload function templates;
4. Understand and demonstrate the concept of data encapsulation, inheritance, polymorphism with virtual functions; &
5. Demonstrate the concept of file operations, streams in C++ and various I/O manipulators.

Suggested Books:

1. E. Balagurusamy, Object Oriented Programming with C++, Tata McGraw Hill.

Reference Books:

1. Stanley B.Lippmann, JoseeLajoie: C++ Primer, 4th Edition, Addison Wesley, 2012.
2. Herbert Schildt: The Complete Reference C++, 4th Edition, Tata McGraw Hill, 2011.

Course Code: BTCS303-18	**Course Title:** Data Structure & AlgorithmsLab	**0L:0T:4P**	**2Credits**

List of Experiment:

Task 1: Write a program to insert a new element at end as well as at a given position in an array.

Task 2: Write a program to delete an element from a given whose value is given or whose position is given.

Task 3: Write a program to find the location of a given element using Linear Search.

Task 4: Write a program to find the location of a given element using Binary Search.

Task 5: Write a program to implement push and pop operations on a stack using linear array.

Task 6: Write a program to convert an infix expression to a postfix expression using stacks.

Task 7: Write a program to evaluate a postfix expression using stacks.

Task 8: Write a recursive function for Tower of Hanoi problem.

Task 9: Write a program to implement insertion and deletion operations in a queue using linear array.

Task 10: Write a menu driven program to perform following insertion operations in a single linked list:

i. Insertion at beginning ii. Insertion at end

iii. Insertion after a given node iv. Traversing a linked list

Task 11: Write a menu driven program to perform following deletion operations in a single linked list:

i. Deletion at beginning ii. Deletion at end

iii. Deletion after a given node

Task 12: Write a program to implement push and pop operations on a stack using linked list.

Task 13: Write a program to implement push and pop operations on a queue using linked list.

Task 14: Program to sort an array of integers in ascending order using bubble sort. **Task 15:** Program to sort an array of integers in ascending order using selection sort. **Task 16:** Program to sort an array of integers in ascending order using insertion sort. **Task 17:** Program to sort an array of integers in ascending order using quick sort.

Task 18: Program to traverse a Binary search tree in Pre-order, In-order and Post-order.

Task 19: Program to traverse graphs using BFS.

Task 20: Program to traverse graphs using DFS.

Lab Outcomes:

The student will be able to:

1. Improve practical skills in designing and implementing basic linear data structure algorithms;
2. Improve practical skills in designing and implementing Non-linear data structure algorithms;
3. Use Linear and Non-Linear data structures to solve relevant problems;
4. Choose appropriate Data Structure as applied to specific problem definition; &
5. Implement Various searching algorithms and become familiar with their design methods.

Reference Books:

1. "Data Structures with C (Schaum's Outline Series)", Seymour Lipschutz, 1st edition,McGraw Hill Education.

Course Code: BTCS304-18	**Course Title:** Object Oriented Programming Lab	**0L:0T:4P**	**2Credits**

List of Experiment:

Task 1: Write a program that uses a class where the member functions are defined inside a class.

Task 2: Write a program that uses a class where the member functions are defined outside a class.

Task 3: Write a program to demonstrate the use of static data members.

Task 4: Write a program to demonstrate the use of const data members.

Task 5: Write a program to demonstrate the use of zero argument and parameterized constructors.

Task 6: Write a program to demonstrate the use of dynamic constructor.

Task 7: Write a program to demonstrate the use of explicit constructor.

Task 8: Write a program to demonstrate the use of initializer list.

Task 9: Write a program to demonstrate the overloading of increment and decrement operators.

Task 10: Write a program to demonstrate the overloading of memory management operators.

Task 11: Write a program to demonstrate the typecasting of basic type to class type.

Task 12: Write a program to demonstrate the typecasting of class type to basic type.

Task 13: Write a program to demonstrate the typecasting of class type to class type.

Task 14: Write a program to demonstrate the multiple inheritances.

Task 15: Write a program to demonstrate the runtime polymorphism.

Task 16: Write a program to demonstrate the exception handling.

Task 17: Write a program to demonstrate the use of class template.

Task 18: Write a program to demonstrate the reading and writing of mixed type of data.

Lab Outcomes:

The student will be able to:

1. Develop classes incorporating object-oriented techniques;
2. Design and implement object-oriented concepts of inheritance and polymorphism;
3. Illustrate and implement STL class of containers and need for exceptions to handle errors for object oriented programs; &
4. Design and implement any real world based problem involving GUI interface using object-oriented concepts.

Reference Books:

1. Stanley B.Lippmann, JoseeLajoie: C++ Primer, 4th Edition, Addison Wesley, 2012.
2. E. Balagurusamy, Object Oriented Programming with C++, Tata McGraw Hill.

BTAM304-18	Mathematics Paper-III (Calculus and Ordinary Differential Equations)	4L:1T:0P	4 credits

Detailed Contents: Module 1:
Limit, continuity for functions with severable variables, partial derivatives, total derivative, Maxima, minima and saddle points; Method of Lagrange multipliers, Multiple Integration: double and triple integrals (Cartesian and polar), Change of order of integration in double integrals, Change of variables (Cartesian to polar), Applications of double and triple integrals to find surface area and volumes.
[CO1, CO2] **(12Hrs)**

Module 2:
Sequence and series, Bolzano Weirstrass Theorem, Cauchy convergence criterion for sequence, uniform convergence, convergence of positive term series: comparison test, limit comparison test, D'Alembert's ratio test, Raabe's test, Cauchy root test, p-test, Cauchy integral test, logarithmic test, Alternating series, Leibnitz test, Power series, Taylor's series, Series for exponential, trigonometric and logarithmic functions. [CO3] **(13Hrs.)**

Module 3:
Exact, linear and Bernoulli's equations, Euler's equations, Equations not of first degree: equations solvable for p, equations solvable for y, equations solvable for x and Clairaut's type.
[CO4**] (12 hrs.)**

Module 4:
Second and higher order linear differential equations with constant coefficients, method of variation of parameters, Equations reducible to linear equations with constant coefficients: Cauchy and Legendre's equations. [CO5] **(12 hrs.)**

Course Outcomes: At the end of the course, the student will be able to:
1.Understand the functions of several variables that are essential in mostbranches of engineering;
2. Apply multiple integrals to deal with areas and volumes of various structures which are quite significant in real world;
3. Formulate and solveengineering problems related to convergence, infinite series, power series and Taylor series;
4. Create, select and utilize the learnt techniques of first degree ordinary differential equationsto model real world problems &;
5. Be acquainted with the knowledge required to solve higher order ordinary differential equations.

Textbooks/References:

1. G.B. Thomas and R.L. Finney, Calculus and Analytic geometry, 9th Edition, Pearson, Reprint, 2002.
2. T. Veerarajan, Engineering Mathematics for first year, Tata McGraw-Hill, New Delhi, 2008.
3. N.P. Bali and Manish Goyal, A text book of Engineering Mathematics, Laxmi Publications, Reprint, 2010.
4. Erwin Kreyszig, Advanced Engineering Mathematics, 9th Edition, John Wiley & Sons, 2006.
5. W.E. Boyce and R.C. DiPrima, Elementary Differential Equations and Boundary Value Problems, 9th Edition, Wiley India, 2009.
6. E.A. Coddington, An Introduction to Ordinary Differential Equations, Prentice Hall India, 1995.

Development of Societies
Course code: HSMC101-18

Credits: 3

COURSE TOPICS:

2.1 Unit I: Social Development (5 hours)

1. Concepts behind the origin of Family, Clan and Society
2. Different Social Systems
3. Relation between Human being and Society
4. Comparative studies on different models of Social Structures and their evolution

2.2 Unit II: Political Development (3 hours)

1. Ideas of Political Systems as learnt from History
2. Different models of Governing system and their comparative study

2.3 Unit III: Economic Development (18 hours)

1. Birth of Capitalism, Socialism, Marxism
2. Concept of development in pre-British, British and post British period- Barter, Jajmani
3. Idea of development in current context.
4. E. F. Schumacher's idea of development, Buddhist economics. Gandhian idea of development. Swaraj and Decentralization.

3. READINGS

3.1 TEXTBOOK:
3.2 *REFERENCE BOOKS:

4. OTHER SESSIONS

4.1 *TUTORIALS:
4.2 *LABORATORY:
4.3 *PROJECT: Possible projects in this course could be

a) Interact with local communities and understand their issues.
b) Study local cottage industry and agricultural practices. Role of engineering and specialized knowledge.
c) Evaluation of technology in the context of its application. Social impact of technology. Environmental impact of technology. Evaluation from a holistic perspective.

PHILOSOPHY Course code: HSMC102-18

Credits: 3

COURSE TOPICS:

2.1 Unit 1:
The difference between knowledge (Vidya) and Ignorance (Avidya):
a. Upanishads;
b. Six systems orthodox and Heterodox Schools of Indian Philosophy. c. Greek Philosophy:

2.2 Unit 2:
Origin of the Universe:

- NasidiyaSukta: "Who really knows?"
- Brhadaranyaka Upanishad; Chandogya Upanishad: Non-self, Self, real and unreal.
- Taittiriya Upanishad: SikshaValli.
- Plato's Symposium: Lack as the source of desire and knowledge.
- Socratic's method of knowledge as discovery.
- Language: Word as root of knowledge (Bhartrahari'sVakyapadiyam)
- Fourteen Knowledge basis as a sources of Vidya: Four Vedas; Six auxiliary sciences (Vedangas); Purana, Nyaya, Mimamsa and Dharma Sastras.

2.3 Unit 3:
Knowledge as Power: Francis Bacon. Knowledge as both power and self-realization in Bagavad Gita.

2.4 Unit 4:
Knowledge as oppression: M. Foucault. Discrimination between Rtam and Satyam in Indian Philosophy.

2.5 Unit 5:
Knowledge as invention: Modern definition of creativity; scientific activity in the claim that science invents new things at least through technology.

2.6 Unit 6:
Knowledge about the self, transcendental self; knowledge about society, polity and nature.

2.7 Unit 7:
Knowledge about moral and ethics codes.

2.8 Unit 8:
Tools of acquiring knowledge: Tantrayuktis, a system of inquiry (Caraka, Sushruta, Kautilya, Vyasa)

3. READINGS

1. Copleston, Frederick, History of Philosophy, Vol. 1.Great Britain: Continuum.
2 Hiriyanna, M. Outlines of Indian Philosophy, MotilalBanarsidass Publishers; Fifth Reprint edition (2009)
3 Sathaye, Avinash, Translation of NasadiyaSukta
4. Ralph T. H. Griffith. The Hymns of the Ṛgveda. MotilalBanarsidass: Delhi: 1973.
5. Raju, P. T. Structural Depths of Indian Thought, Albany: State University of New York Press.
6. Plato, Symposium, Hamilton Press.
7. KautilyaArtha Sastra. Penguin Books, New Delhi.
8. Bacon, Nova Orgum
9. Arnold, Edwin. The Song Celestial.
10. Foucault, Knowledge/Power.
11. Wildon, Anthony, System of Structure.
12. Lele, W.K. The Doctrine of Tantrayukti. Varanasi: Chowkamba Series.
13. Dasgupta, S. N. History of Indian Philosophy, MotilalBanasidas, Delhi.
14. Passmore, John, Hundred Years of Philosophy, Penguin.

4. OTHER SESSIONS:

4.1 Mode of Conduct

5. ASSESSMENT (indicative only):

Ask students to do term papers, for example, writing biographical details of founders, sustainers, transmitters, modifiers, rewriters; translating monographs of less known philosophers such as K. C. Bhattacharys, Daya Krishna, Gopinath Bhattacharya; comparative study of philosophical system such as MadhyasthaDarshan.

6. OUTCOME OF THE COURSE:

Students will develop strong natural familiarity with humanities along with right understanding enabling them to eliminate conflict and strife in the individual and society. Students shall be able to relate philosophy to literature, culture, society and lived experience can be considered.

Course Code:BTES301-18	Course Title: Digital Electronics	3L:0T:0P	3Credits

Detailed Contents:

Module 1:

NUMBER SYSTEMS: Binary, Octal, Decimal, Hexadecimal. Number base conversions, 1's, 2's complements, signed Binary numbers. Binary Arithmetic, Binary codes: Weighted BCD, Gray code, Excess 3 code, ASCII.
LOGIC GATES: AND, OR, NOT, NAND, NOR, Exclusive-OR and Exclusive-NOR. Implementations of Logic Functions using gates, NAND-NOR implementations.

Module 2 :
BOOLEAN ALGEBRA: Boolean postulates and laws – De-Morgan's Theorem, Principle of Duality, Boolean expression – Boolean function, Minimization of Boolean expressions – Sum of Products (SOP), Product of Sums (POS), Minterm, Maxterm, Canonical forms, Conversion between canonical forms, Karnaugh map Minimization, Don't care conditions, Quine-McCluskey method.

Module 3:
COMBINATIONAL CIRCUITS: Design procedure – Adders, Subtractors, BCD adder, Magnitude Comparator, Multiplexer/Demultiplexer, encoder/decoder, parity checker, code converters. Implementation of combinational logic using MUX, BCD to
7 segment decoder.

SEQUENTIAL CIRCUITS: Flip flops SR, JK, T, D and Master slave, Excitation table, Edge triggering, Level Triggering, Realization of one flip flop using other flip flops. Asynchronous/Ripple counters, Synchronous counters, Modulo-n counter, Ring Counters. Design of Synchronous counters: state diagram, Circuit implementation. Shift registers.

Module 4:
MEMORY DEVICES: Classification of memories, RAM organization, Write operation, Read operation, Memory cycle. ROM organization, PROM, EPROM, EEPROM, Programmable logic array, Programmable array logic, complex Programmable logic devices (CPLDS), Field Programmable Gate Array (FPGA).

A/D & D/A CONVERTORS: Analog & Digital signals. sample and hold circuit, A/D and D/A conversion techniques (Weighted type, R-2R Ladder type, Counter Type, Dual Slope type, Successive Approximation type).

COURSE OUTCOME:At the end of course the student will be able to:

1. Demonstrate the operation of simple digital gates, identify the symbols, develop the truth table for those gates; combine simple gates into more complex circuits; change binary, hexadecimal, octal numbers to their decimal equivalent an vice versa.
2. Demonstrate the operation of a flip-flop. Design counters and clear the concept of shift registers.
3. Study different types of memories and their applications.Convert digital signal into analog and vice versa.

Suggested Readings/ Books:

- Morris Mano, **Digital Design**, Prentice Hall of India Pvt. Ltd
- Donald P.Leach and Albert Paul Malvino, **Digital Principles and Applications**, 5 ed., Tata McGraw HillPublishing CompanyLimited, New Delhi, 2003.
- R.P.Jain, **Modern Digital Electronics**, 3 ed., Tata McGraw–Hill publishing company limited, New Delhi, 2003.
- Thomas L. Floyd, **Digital Fundamentals**, Pearson Education, Inc, New Delhi, 2003
- Ronald J. Tocci, Neal S. Widmer, Gregory L. Moss, **Digital System - Principles and Applications**, PearsonEducation.
- Ghosal ,**Digital Electronics**, Cengage Learning.

Course Code:BTES302-18	Course Title: Digital Electronics Lab	0L:0T:2P	1Credits

List of Experiments:

1. To verify the Truth-tables of all logic gates.
2. To realize and verify the Half & full adder circuits using logic gates.
3. To realize Half & full subtractor circuits using logic gates.
4. To realize Encoder and Decoder circuits
5. To realize Multiplexer circuits
6. To realize 4-bit binary-gray & gray-binary converters.
7. To realize comparator circuit for two binary numbers of 2-bit each.
8. To realize Full adder & full subtractor circuits using encoder.
9. To design Full adder & full subtractor circuits using multiplexer.
10. To design and verify the Truth tables of all flip-flops.
11. To design Mod-6/Mod-9 synchronous up-down counter.

Course Outcomes

At the end of this course student will demonstrate the ability to:

1. Realize combinational circuits using logic gates.
2. Realize sequential circuits using logic gates.
3. Realize various types of Flip-flops and counters

Fourth Semester

Course Code: BTES401-18	**Course Title:** Computer Organization & Architecture	**3L:0T:0P**	**3Credits**

Pre-requisites: Digital Electronics

Detailed Contents:

Module 1: Functional blocks of a computer

CPU, memory, input-output subsystems, control unit. Instruction set architecture of a CPU – registers, instruction execution cycle, RTL interpretation of instructions, addressing modes, instruction set. Case study – instruction set of 8085 processor.

Data representation: signed number representation, fixed and floating point representations, character representation. Computer arithmetic – integer addition and subtraction, ripple carry adder, carry look-ahead adder, etc. multiplication – shift-andadd, Booth multiplier, carry save multiplier, etc. Division restoring and non-restoring techniques, floating point arithmetic.

[10 hrs] (CO1, CO2)

Module 2: Introduction to x86 architecture.

CPU control unit design: Hardwired and micro-programmed design approaches, Case study – design of a simple hypothetical CPU.

Memory system design: semiconductor memory technologies, memory organization. **Peripheral devices and their characteristics**: Input-output subsystems, I/O device interface, I/O transfers – program controlled, interrupt driven and DMA, privileged and non-privileged instructions, software interrupts and exceptions. Programs and processes –role of interrupts in process state transitions, I/O device interfaces – SCII, USB.

[12 hrs] (CO2, CO4)

Module 3: Pipelining

Basic concepts of pipelining, throughput and speedup, pipelin501e hazards.

Parallel Processors: Introduction to parallelprocessors, Concurrent access to memory and cache coherency.

[10 hrs] (CO5)

Module 4: Memory Organization

Memory interleaving, concept of hierarchical memory organization, cache memory, cache size vs. block size, mapping functions, replacement algorithms, write policies.

[10 hrs] (CO3)

Course Outcomes:

The student will be able to:

1. Understand functional block diagram of microprocessor;
2. Apply instruction set for Writingassembly language programs;
3. Design a memory module and analyze its operation by interfacing with the CPU;
4. Classify hardwired and microprogrammed control units; &
5. Understand the concept of pipelining and its performance metrics.

Suggested Books:

1. "ComputerOrganization and Architecture", Moris Mano,
2. "ComputerOrganization and Design: The Hardware/Software Interface", 5th Edition by David

A. Patterson and John L. Hennessy, Elsevier.
3. "Computer Organization and Embedded Systems", 6th Edition by CarlHamacher, McGraw Hill Higher Education.

Reference Books:

1. "Computer Architecture and Organization", 3rd Edition by John P. Hayes, WCB/McGraw-Hill
2. "Computer Organization and Architecture: Designing for Performance", 10th Edition by William Stallings, Pearson Education.
3. "Computer System Design and Architecture", 2nd Edition by Vincent P. Heuring and Harry F. Jordan, Pearson Education.

Course Code: BTCS402-18	**Course Title:** Operating Systems	**3L:0T:0P**	**3Credits**

Detailed Contents:

Module 1: Introduction
Concept of Operating Systems, Generations of Operating systems, Types of Operating Systems, OS Services, System Calls, Structure of an OS - Layered, Monolithic, Microkernel Operating Systems, Concept of Virtual Machine. Case study on UNIX and WINDOWS Operating System.

[6 hrs] (CO1)

Module 2: Processes
Definition, Process Relationship, Different states of a Process, Process State transitions, Process Control Block (PCB), Context switching
Thread: Definition, Various states, Benefits of threads, Types of threads, Concept of multithreads,
Process Scheduling: Foundation and Scheduling objectives, Types of Schedulers, Scheduling criteria: CPU utilization, Throughput, Turnaround Time, Waiting Time, Response Time; Scheduling algorithms: Pre-emptive and Non-pre-emptive, FCFS, SJF, RR; Multiprocessor scheduling: Real Time scheduling: RM and EDF.

[10 hrs] (CO2, CO3)

Module 3: Inter-process Communication
Critical Section, Race Conditions, Mutual Exclusion, Hardware Solution, Strict Alternation, Peterson's Solution, The Producer\Consumer Problem, Semaphores, Event Counters, Monitors, Message Passing, Classical IPC Problems: Reader's & Writer Problem, Dinning Philosopher Problem etc.

[8 hrs] (CO2)

Module 4: Deadlocks
Definition, Necessary and sufficient conditions for Deadlock, Deadlock Prevention, Deadlock Avoidance: Banker's algorithm, Deadlock detection and Recovery.

[8 hrs] (CO3)

Module 5: Memory Management

Basic concept, Logical and Physical address map, Memory allocation: Contiguous Memory allocation –Fixed and variable partition–Internal and External fragmentation and Compaction; Paging: Principle of operation – Page allocation–Hardware support for paging, Protection and sharing, Disadvantages of paging.

Virtual Memory: Basics of Virtual Memory – Hardware and control structures – Locality of reference, Page fault, Working Set, Dirty page/Dirty bit – Demand paging, Page Replacement algorithms: Optimal, First in First Out (FIFO), Second Chance (SC), Not recently used (NRU) and Least Recently used (LRU).

[10 hrs] (CO4)

Module 6: I/O Hardware

I/O devices, Device controllers, Direct memory access Principles of I/O Software: Goals of Interrupt handlers, Device drivers, Device independent I/O software, Secondary-Storage Structure: Disk structure, Disk scheduling algorithms

File Management: Concept of File, Access methods, File types, File operation, Directory structure, File System structure, Allocation methods (contiguous, linked, indexed), Free Space Management (bit vector, linked list, grouping), directory implementation (linear list, hash table), efficiency and performance.

Disk Management: Disk structure, Disk scheduling - FCFS, SSTF, SCAN, C-SCAN, Disk reliability, Disk formatting, Boot-block, Bad blocks.

[8 hrs] (CO5, CO6)

Course Outcomes:

The student will be able to:

1. Explain basic operating system concepts such as overall architecture, system calls, user mode and kernel mode;
2. Distinguish concepts related to processes, threads, process scheduling, race conditions and critical sections;
3. Analyze and apply CPU scheduling algorithms, deadlock detection and prevention algorithms;
4. Examine and categorize various memory management techniques like caching, paging, segmentation, virtual memory, and thrashing;
5. Design and implement file management system; &
6. Appraise high-level operating systems concepts such as file systems, disk-scheduling algorithms and various file systems.

Suggested Books:

1. Operating System Concepts Essentials, 9th Edition by Avi Silberschatz, Peter Galvin, Greg Gagne, Wiley Asia Student Edition.
2. Operating Systems: Internals and Design Principles, 5th Edition, William Stallings, Prentice Hall of India.

Reference Books:

1. Operating System: A Design-oriented Approach, 1st Edition by Charles Crowley, Irwin Publishing
2. Operating Systems: A Modern Perspective, 2nd Edition by Gary J. Nutt, Addison-Wesley

3. Design of the Unix Operating Systems, 8th Edition by Maurice Bach, Prentice-Hall of India
4. Understanding the Linux Kernel, 3rd Edition, Daniel P. Bovet, Marco Cesati, O'Reilly and Associates

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Course Code: BTCS403-18	**Course Title:** Design and Analysis of Algorithms	**3L:0T:0P**	**3Credits**

Pre-requisites: Data Structures

Detailed Contents:

Module 1: Introduction
Characteristics of algorithm. Analysis of algorithm: Asymptotic analysis of complexity bounds – best, average and worst-case behavior; Performance measurements of Algorithm, Time and space trade-offs, Analysis of recursive algorithms through recurrence relations: Substitution method, Recursion tree method and Masters' theorem.

[8 hrs] (CO1)

Module 2: Fundamental Algorithmic Strategies
Brute-Force, Greedy,Dynamic Programming, Branch- and-Bound and Backtracking methodologies for the design of algorithms; Illustrations of these techniques for Problem-Solving: Bin Packing, Knap Sack, TSP.

[10 hrs] (CO1, CO2)

Module 3: Graph and Tree Algorithms
Traversal algorithms: Depth First Search (DFS) and Breadth First Search (BFS); Shortest path algorithms, Transitive closure, Minimum Spanning Tree, Topological sorting, Network Flow Algorithm.

[10 hrs] (CO3)

Module 4: Tractable and Intractable Problems
Computability of Algorithms, Computability classes – P, NP, NP-complete and NP-hard. Cook's theorem, Standard NP-complete problems and Reduction techniques.

[8 hrs] (CO5)

Module 5: Advanced Topics
Approximation algorithms, Randomized algorithms, Heuristics and their characteristics.

[6 hrs] (CO1, CO4, CO5)

Course Outcomes:
The student will be able to:
1. For a given algorithms analyze worst-case running times of algorithms based on asymptotic analysis and justify the correctness of algorithms;
2. Explain when an algorithmic design situation calls for which design paradigm (greedy/ divide and conquer/backtrack etc.);
3. Explain model for a given engineering problem, using tree or graph, and writethe

corresponding algorithm to solve the problems;

4. Demonstrate the ways to analyze approximation/randomized algorithms (expected running time, probability of error); &

5. Examine the necessity for NP class based problems and explain the use of heuristic techniques.

Suggested Books:

1. Introduction to Algorithms, 4TH Edition, Thomas H Cormen, Charles E Lieserson, Ronald L Rivest and Clifford Stein, MIT Press/McGraw-Hill.
2. Data Structures and Algorithms in C++, Weiss, 4th edition, Pearson.
3. Fundamentals of Computer Algorithms – E. Horowitz, Sartaj Saini, Galgota Publications.

Reference Books

1. Algorithm Design, 1stEdition, Jon Kleinberg and ÉvaTardos, Pearson.
2. Algorithm Design: Foundations, Analysis, and Internet Examples, Second Edition, Michael T Goodrich and Roberto Tamassia, Wiley.
3. Algorithms -- A Creative Approach, 3RD Edition, UdiManber, Addison-Wesley, Reading, MA.

Course Code: BTES402-18	**Course Title:** Computer Organization & ArchitectureLab	**0L:0T:2P**	**1Credits**

List of Experiment:

Task 1: Computer Anatomy- Memory, Ports, Motherboard and add-on cards.
Task 2: Dismantling and assembling PC.
Task 3: Introduction to 8085 kit.
Task 4: 2. Addition of two 8 bit numbers, sum 8 bit.
Task 5: Subtraction of two 8 bit numbers.
Task 6: Find 1's complement of 8-bit number.
Task 7: Find 2's complement of 8-bit number.
Task 8: Shift an 8-bit no. by one bit.
Task 9: Find Largest of two 8 bit numbers.
Task 10: Find Largest among an array of ten numbers (8 bit).
Task 11: Sum of series of 8 bit numbers.
Task 12: Introduction to 8086 kit.
Task 13: Addition and subtraction of two 16 bit numbers, sum 16 bit.
Task 14: Implement of Booth's algorithm for arithmetic operations.
Task 15: Find 1's and 2's complement of 16-bit number.
Task 16: Implement simple programs using I/O based interface.

Lab Outcomes:

The student will be able to:

1. Assemble personal computer;
2. Implement the various assembly language programs for basic arithmetic and logical operations; &
3. Demonstrate the functioning of microprocessor/microcontroller based systems with I/O interface.

Reference Books:

1. Fundamentals of Microprocessors and Microcontrollersby B. Ram, Dhanpat Rai Publications.

Course Code: BTCS404-18	**Course Title:** Operating Systems Lab	**0L:0T:4P**	**2Credits**

List of Experiment:

Task 1: Installation Process of various operating systems.

Task 2: Implementation of CPU scheduling algorithms to find turnaround time and waiting time. a) FCFS b) SJF c) Round Robin (pre-emptive) d) Priority.

Task 3: Virtualization, Installation of Virtual Machine Software and installation of Operating System on Virtual Machine.

Task 4: Commands for files & directories: cd, ls, cp, md, rm, mkdir, rmdir. Creating and viewing files using cat. File comparisons. Disk related commands: checking disk free spaces. Processes in linux, connecting processes with pipes, background processing, managing multiple processes. Background process: changing process priority, scheduling of processes at command, batch commands, kill, ps, who, sleep. Printing commands, grep, fgrep, find, sort, cal, banner, touch, file. File related commands ws, sat, cut, grep.

Task 5: Shell Programming: Basic of shell programming, various types of shell, Shell Programming in bash, conditional & looping statement, case statements, parameter passing and arguments, shell variables, shell keywords, creating shell programs for automate system tasks, report printing.

Task 6: Implementation of Bankers algorithm for the purpose of deadlock avoidance.

Lab Outcomes:

The student will be able to:

1. Understand and implement basic services and functionalities of the operating system;
2. Analyze and simulate CPU Scheduling Algorithms like FCFS, Round Robin, SJF, and Priority;
3. Implement commands for files and directories;
4. Understand and implement the concepts of shell programming;

5. Simulate file allocation and organization techniques; &
6. Understand the concepts of deadlock in operating systems and implement them in multiprogramming system.

Reference Books:

1. Operating Systems: Design and Implementation, Albert S. Woodhull and Andrew S. Tanenbaum, Pearson Education.

Course Code: BTCS405-18	**Course Title:** Design and Analysis of Algorithms Lab	**0L:0T:4P**	**2Credit**

List of Experiment:

Task 1: Code and analyze solutions to following problem with given strategies:

i. Knap Sack using greedy approach
ii. Knap Sack using dynamic approach

Task 2: Code and analyze to find an optimal solution to matrix chain multiplication using dynamic programming.

Task 3: Code and analyze to find an optimal solution to TSP using dynamic programming.

Task 4: Implementing an application of DFS such as:

i. to find the topological sort of a directed acyclic graph ii. to find a path from source to goal in a maze.

Task 5: Implement an application of BFS such as:

i. to find connected components of an undirected graph ii. to check whether a given graph is bipartite.

Task 6: Code and analyze to find shortest paths in a graph with positive edge weights using Dijkstra's algorithm.

Task 7: Code and analyze to find shortest paths in a graph with arbitrary edge weights using Bellman-Ford algorithm.

Task 8: Code and analyze to find shortest paths in a graph with arbitrary edge weights using Flyods' algorithm.

Task 9: Code and analyze to find the minimum spanning tree in a weighted, undirected graph using Prims' algorithm

Task 10: Code and analyze to find the minimum spanning tree in a weighted, undirected graph using Kruskals' algorithm.

Task 11: Coding any real world problem or TSP algorithm using any heuristic technique.

Lab Outcomes:

The student will be able to:

1. Improve practical skills in designing and implementing complex problems with different techniques;
2. Understand comparative performance of strategies and hence choose appropriate, to apply to specific problem definition;
3. Implement Various tree and graph based algorithms and become familiar with their design methods; &
4. Design and Implement heuristics for real world problems.

Reference Books

1. Data Structures and Algorithms in C++, Weiss, 4th edition, Pearson
2. Data Structures and Algorithms using Python and C++, David M. Reed and John Zelle, 2009 edition (available as e book), Franklin Beedle& Associates.

UNIVERSAL HUMAN VALUES 2: UNDERSTANDING HARMONY
Course code: HSMC122-18

Credits: 3

COURSE TOPICS:
The course has 28 lectures and 14 practice sessions in 5 modules:

Module 1: Course Introduction - Need, Basic Guidelines, Content and Process for Value Education
1. Purpose and motivation for the course, recapitulation from Universal Human Values-I
2. Self-Exploration–what is it? - Its content and process; 'Natural Acceptance' and ExperientialValidation- as the process for self-exploration.
3. Continuous Happiness and Prosperity- A look at basic Human Aspirations
4. Right understanding, Relationship and Physical Facility- the basic requirements for fulfilment of aspirations of every human being with their correct priority
5. Understanding Happiness and Prosperity correctly- A critical appraisal of the current scenario.
6. Method to fulfil the above human aspirations: understanding and living in harmony at various levels.
Include practice sessions to discuss natural acceptance in human being as the innate acceptance for living with responsibility (living in relationship, harmony and co-existence) rather than as arbitrariness in choice based on liking-disliking.

Module 2: Understanding Harmony in the Human Being - Harmony in Myself!
7. Understanding human being as a co-existence of the sentient 'I' and the material 'Body'
8. Understanding the needs of Self ('I') and 'Body' - happiness and physical facility
9. Understanding the Body as an instrument of 'I' (I being the doer, seer and enjoyer)
10. Understanding the characteristics and activities of 'I' and harmony in 'I'
11. Understanding the harmony of I with the Body: Sanyam and Health; correct appraisal of Physical needs, meaning of Prosperity in detail
12. Programs to ensureSanyam and Health.
Include practice sessions to discuss the role others have played in making material goods available to me. Identifying from one's own life. Differentiate between prosperity and accumulation. Discuss program for ensuring health vs dealing with disease.

Module 3: Understanding Harmony in the Family and Society- Harmony in Human-Human Relationship
13. Understanding values in human-human relationship; meaning of Justice (nine universal values in relationships) and program for its fulfilment to ensure mutual happiness; Trust and Respect as the foundational values of relationship.
14. Understanding the meaning of Trust; Difference between intention and competence

15. Understanding the meaning of Respect, Difference between respect and differentiation; the other salient values in relationship.
16. Understanding the harmony in the society (society being an extension of family): Resolution, Prosperity, fearlessness (trust) and co-existence as comprehensive Human Goals.
17. Visualizing a universal harmonious order in society- Undivided Society, Universal Order- from family to world family.

Include practice sessions to reflect on relationships in family, hostel and institute as extended family, real life examples, teacher-student relationship, goal of education etc. Gratitude as a universal value in relationships. Discuss with scenarios. Elicit examples from students' lives.

Module 4: Understanding Harmony in the Nature and Existence - Whole existence as Coexistence

18. Understanding the harmony in the Nature
19. Interconnectedness and mutual fulfilment among the four orders of nature - recyclability and self-regulation in nature
20. Understanding Existence as Co-existence of mutually interacting units in all-pervasive space
21. Holistic perception of harmony at all levels of existence.

Include practice sessions to discuss human being as cause of imbalance in nature (film "Home" can be used), pollution, depletion of resources and role of technology etc.

Module 5: Implications of the above Holistic Understanding of Harmony on Professional Ethics

22. Natural acceptance of human values
23. Definitiveness of Ethical Human Conduct
24. Basis for Humanistic Education, Humanistic Constitution and Humanistic Universal Order
25. Competence in professional ethics: a. Ability to utilize the professional competence for augmenting universal human order b. Ability to identify the scope and characteristics of peoplefriendly and eco -friendly production systems, c. Ability to identify and develop appropriatetechnologies and management patterns for above production systems.
26. Case studies of typical holistic technologies, management models and production systems.
27. Strategy for transition from the present state to Universal Human Order: a. At the level of individual: as socially and ecologically responsible engineers, technologists and managers b. At the level of society: as mutually enriching institutions and organizations.
28. Sum up.

Include practice Exercises and Case Studies will be taken up in Practice (tutorial) Sessions eg. to discuss the conduct as an engineer or scientist etc.

3. READINGS:

3.1 Text Book

1. Human Values and Professional Ethics by R R Gaur, R Sangal, G P Bagaria, Excel

Books, New Delhi, 2010.

3.2 Reference Books

1. Jeevan Vidya: EkParichaya, A. Nagaraj, Jeevan VidyaPrakashan, Amarkantak, 1999.
2. Human Values, A.N. Tripathi, New Age Intl. Publishers, New Delhi, 2004.
3. The Story of Stuff (Book).
4. The Story of My Experiments with Truth - by Mohandas Karamchand Gandhi
5. Small is Beautiful - E. F Schumacher.
6. Slow is Beautiful - Cecile Andrews
7. Economy of Permanence - J CKumarappa
8. Bharat Mein Angreji Raj -PanditSunderlal
9. Rediscovering India - by Dharampal
10. Hind Swaraj or Indian Home Rule - by Mohandas K. Gandhi
11. India Wins Freedom - Maulana Abdul Kalam Azad
12. Vivekananda - Romain Rolland (English)
13. Gandhi - Romain Rolland (English)

OUTCOME OF THE COURSE:

By the end of the course, students are expected to become more aware of themselves, and their surroundings (family, society, nature); they would become more responsible in life, and in handling problems with sustainable solutions, while keeping human relationships and human nature in mind. They would have better critical ability. They would also become sensitive to their commitment towards what they have understood (human values, human relationship and human society). It is hoped that they would be able to apply what they have learnt to their own self in different day-to-day settings in real life, at least a beginning would be made in this direction.

This is only an introductory foundational input. It would be desirable to follow it up by

a) Faculty -student or mentor-mentee programs throughout their time with the institution.

b) Higher level courses on human values in every aspect of living. E.g. as a professional.

Course Code: EVS101-18	Course Title: Environmental Studies-	L:2; T:0; P:0	0Credits

Detailed Contents

Module 1 : Natural Resources :Renewable and non-renewable resources

Natural resources and associated problems.

a) Forest resources : Use and over-exploitation, deforestation, case studies. Timber extraction, mining, dams and their effects on forest and tribal people.

b) Water resources : Use and over-utilization of surface and ground water, floods, drought, conflicts over water, dams-benefits and problems.

c) Mineral resources : Use and exploitation, environmental effects of extracting and using mineral resources, case studies.

d) Food resources : World food problems, changes caused by agriculture and overgrazing, effects of modern agriculture, fertilizer-pesticide problems, water logging, salinity, case studies.

e) Energy resources : Growing energy needs, renewable and non renewable energy sources, use of alternate energy sources. Case studies.
f) Land resources : Land as a resource, land degradation, man induced landslides, soil erosion and desertification.

- Role of an individual in conservation of natural resources.
- Equitable use of resoureces for sustainable lifestyles.
-

Module 2 : Ecosystems
Concept of an ecosystem. Structure and function of an ecosystem.
Food chains, food webs and ecological pyramids. Introduction, types, characteristic features, structure and function of following ecosystems:
a. Forest ecosystem
b. Aquatic ecosystems (ponds, streams, lakes, rivers, oceans, estuaries)

Module 3 : Biodiversity and its conservation
- Introduction – Definition : genetic, species and ecosystem diversity.
- Biodiversity at global, National and local levels.
- Inida as a mega-diversity nation
- Hot-sports of biodiversity.
- Threats to biodiversity : habitat loss, poaching of wildlife, man-wildlife conflicts.
- Endangered and endemic species of India
-

Module 4 : Social Issues and the Environment
- From Unsustainable to Sustainable development
- Resettlement and rahabilitation of people; its problems and concerns.
- Environmental ethics : Issues and possible solutions.
- Climate change, global warming, acid rain, ozone layer depletion, Nuclear accidents and holocaust. Case Studies.
- Public awareness.

***ACTIVITIES**
Nature club (bird watching, recognizing plants at institute/at home, recognizing local animals, appreciating biodiversity
Impart knowledge and inculcate the habit of taking interest and understanding biodiversity in and around the college campus. The students should be encouraged to take interest in bird watching, recognizing local plants, herbs and local animals. The students should be encouraged to appreciate the difference in the local biodiversity in their hometown, in the place of their study and other places they visit for vacation/breaks etc.
Following activities must be included.
Identify a tree fruit flower peculiar to a place or having origin from the place.
Making high resolution big photographs of small creatures (bees, spiders, ants. mosquitos etc.) especially part of body so that people can recognize (games on recognizing animals/plants).
Videography/ photography/ information collections on specialties/unique features of different types of common creatures.
Search and explore patents and rights related to animals, trees etc. Studying miracles of mechanisms of different body systems.
1*(A) Awareness Activities:*
a) Small group meetings about water management, promotion of recycle use, generation of less waste, avoiding electricity waste

b) Slogan making event
c) Poster making event
d) Cycle rally
e) Lectures from experts
f) Plantation
g) Gifting a tree to see its full growth
h) Cleanliness drive
i) Drive for segregation of waste
i) To live with some eminent environmentalist for a week or so to understand his work
vi) To work in kitchen garden for mess
j) To know about the different varieties of plants
k) Shutting down the fans and ACs of the campus for an hour or so
l) Visit to a local area to document environmental assets river/forest/grassland/hill/mountain/lake/Estuary/Wetlands
m) Visit to a local polluted site-Urban/Rural/Industrial/Agricultural
n) Visit to a Wildlife sanctuary, National Park or Biosphere Reserve

Suggested Readings

1. Agarwal, K.C. 2001 Environmental Biology, Nidi Publ. Ltd. Bikaner.
2. BharuchaErach, The Biodiversity of India, Mapin Publishing Pvt. Ltd., Ahmedabad – 380 013, India, Email:mapin@icenet.net (R)
3. Brunner R.C., 1989, Hazardous Waste Incineration, McGraw Hill Inc. 480p
4. Clark R.S., Marine Pollution, Clanderson Press Oxford (TB)
5. Cunningham, W.P. Cooper, T.H. Gorhani, E & Hepworth, M.T. 2001, Environmental Encyclopedia, Jaico Publ. House, Mumabai, 1196p
6. Hawkins R.E., Encyclopedia of Indian Natural History, Bombay Natural History Society, Bombay (R)
7. Heywood, V.H &Waston, R.T. 1995. Global Biodiversity Assessment. Cambridge Univ. Press 1140p.
8. Mhaskar A.K., Matter Hazardous, Techno-Science Publication (TB)
9. Miller T.G. Jr. Environmental Science, Wadsworth Publishing Co. (TB)
10. Odum, E.P. 1971. Fundamentals of Ecology. W.B. Saunders Co. USA, 574p
11. Townsend C., Harper J, and Michael Begon, Essentials of Ecology, Blackwell Science (TB)
12. Trivedi R.K., Handbook of Environmental Laws, Rules Guidelines, Compliances and Stadards, Vol I and II, Enviro Media (R)
13. Trivedi R. K. and P.K. Goel, Introduction to air pollution, Techno-Science Publication (TB)
14. Wanger K.D., 1998 Environmental Management. W.B. Saunders Co. Philadelphia, USA 499p

Course Code: HSMC101-18	**Course Title: Development of Societies**	**3L:0T:0P**	**3Credits**

Detailed Contents:

Unit I: Social Development (5 hours)

1. Concepts behind the origin of Family, Clan and Society
2. Different Social Systems
3. Relation between Human being and Society

4. Comparative studies on different models of Social Structures and their evolution

Unit II: Political Development (3 hours)

1. Ideas of Political Systems as learnt from History
2. Different models of Governing system and their comparative study

Unit III: Economic Development (18 hours)

1. Birth of Capitalism, Socialism, Marxism
2. Concept of development in pre-British, British and post British period- Barter, Jajmani
3. Idea of development in current context.
4. E. F. Schumacher's idea of development, Buddhist economics. Gandhian idea of development. Swaraj and Decentralization. **PROJECT: Possible projects in this course could be**

a) Interact with local communities and understand their issues.

b) Study local cottage industry and agricultural practices. Role of engineering and specialized knowledge.

c) Evaluation of technology in the context of its application. Social impact of technology. Environmental impact of technology. Evaluation from a holistic perspective.

Course Code: HSMC102-18	Course Title: PHILOSOPHY	3L:0T:0P	3Credits

Detailed Contents: Unit 1:

The difference between knowledge (Vidya) and Ignorance (Avidya):

a. Upanishads;

b. Six systems orthodox and Heterodox Schools of Indian Philosophy. c. Greek Philosophy:

Unit 2:

Origin of the Universe:

- NasidiyaSukta: "Who really knows?"
- Brhadaranyaka Upanishad; Chandogya Upanishad: Non-self, Self, real and unreal.
- Taittiriya Upanishad: SikshaValli.
- Plato's Symposium: Lack as the source of desire and knowledge.
- Socratic's method of knowledge as discovery.
- Language: Word as root of knowledge (Bhartrahari'sVakyapadiyam)
- Fourteen Knowledge basis as a sources of Vidya: Four Vedas; Six auxiliary sciences (Vedangas); Purana, Nyaya, Mimamsa and Dharma Sastras.

Unit 3:

Knowledge as Power: Francis Bacon. Knowledge as both power and self-realization in Bagavad Gita.

Unit 4:

Knowledge as oppression: M. Foucault. Discrimination between Rtam and Satyam in Indian Philosophy.

Unit 5:

Knowledge as invention: Modern definition of creativity; scientific activity in the claim that science invents new things at least through technology.

Unit 6:

Knowledge about the self, transcendental self; knowledge about society, polity and nature.

Unit 7:

Knowledge about moral and ethics codes.

Unit 8:

Tools of acquiring knowledge: Tantrayuktis, a system of inquiry (Caraka, Sushruta, Kautilya, Vyasa)

READINGS

1. Copleston, Frederick, History of Philosophy, Vol. 1.Great Britain: Continuum.
2 Hiriyanna, M. Outlines of Indian Philosophy, MotilalBanarsidass Publishers; Fifth Reprint edition (2009)
3 Sathaye, Avinash, Translation of NasadiyaSukta
4. Ralph T. H. Griffith. The Hymns of the Ṛgveda. MotilalBanarsidass: Delhi: 1973.
5. Raju, P. T. Structural Depths of Indian Thought, Albany: State University of New York Press.
6. Plato, Symposium, Hamilton Press.
7. KautilyaArtha Sastra. Penguin Books, New Delhi.
8. Bacon, Nova Orgum
9. Arnold, Edwin. The Song Celestial.
10. Foucault, Knowledge/Power.
11. Wildon, Anthony, System of Structure.
12. Lele, W.K. The Doctrine of Tantrayukti. Varanasi: Chowkamba Series.
13. Dasgupta, S. N. History of Indian Philosophy, Motilal Banasidas, Delhi.
14. Passmore, John, Hundred Years of Philosophy, Penguin.

ASSESSMENT (indicative only):

Ask students to do term papers, for example, writing biographical details of founders, sustainers, transmitters, modifiers, rewriters; translating monographs of less known philosophers such as K. C. Bhattacharys, Daya Krishna, Gopinath Bhattacharya; comparative study of philosophical system such as Madhyastha Darshan.

OUTCOME OF THE COURSE:

Students will develop strong natural familiarity with humanities along with right understanding enabling them to eliminate conflict and strife in the individual and society. Students shall be able to relate philosophy to literature, culture, society and lived experience can be considered.

BTCS401-18	Discrete Mathematics	3L:1T:0P	4 Credits

Detailed contents:

Module 1:

Sets, Relation and Function: Operations and Laws of Sets, Cartesian Products, Binary Relation, Partial Ordering Relation, Equivalence Relation, Image of a Set, Sum and Product of Functions, Bijective functions, Inverse and Composite Function, Size of a Set, Finite and infinite Sets, Countable and uncountable Sets, Cantor's diagonal argument and The Power Set theorem, Schroeder-Bernstein theorem.

Principles of Mathematical Induction: The Well-Ordering Principle, Recursive definition, The Division algorithm: Prime Numbers, The Greatest Common Divisor: Euclidean Algorithm, The Fundamental Theorem of Arithmetic. CO1, CO2

Module 2:

Basic counting techniques-inclusion and exclusion, pigeon-hole principle, permutation and combination. CO3

Module 3:

Propositional Logic: Syntax, Semantics, Validity and Satisfiability, Basic Connectives and Truth Tables, Logical Equivalence: The Laws of Logic, Logical Implication, Rules of Inference, The use of Quantifiers. **Proof Techniques:** Some Terminology, Proof Methods and Strategies, Forward Proof, Proof by Contradiction, Proof by Contraposition, Proof of Necessity and Sufficiency. CO3, CO4

Module 4:

Algebraic Structures and Morphism: Algebraic Structures with one Binary Operation, Semi Groups, Monoids, Groups, Congruence Relation and Quotient Structures, Free and Cyclic Monoids and Groups, Permutation Groups, Substructures, Normal Subgroups, Algebraic Structures with two Binary Operation, Rings, Integral Domain and Fields. Boolean Algebra and Boolean Ring, Identities of Boolean Algebra, Duality, Representation of Boolean Function, Disjunctive and Conjunctive Normal Form CO4

Module 5:

Graphs and Trees: Graphs and their properties, Degree, Connectivity, Path, Cycle, Sub Graph, Isomorphism, Eulerian and Hamiltonian Walks, Graph Colouring, Colouring maps and Planar Graphs, Colouring Vertices, Colouring Edges, List Colouring, Perfect Graph, definition properties and Example, rooted trees, trees and sorting, weighted trees and prefix codes, Bi-connected component and Articulation Points, Shortest distances. CO5

Suggested books:

1. Kenneth H. Rosen, Discrete Mathematics and its Applications, Tata McGraw – Hill
2. Susanna S. Epp, Discrete Mathematics with Applications, 4th edition, Wadsworth Publishing Co. Inc.
3. C L Liu and D P Mohapatra, Elements of Discrete Mathematics A Computer Oriented Approach, 3rd Edition by, Tata McGraw – Hill.

Suggested reference books:

1. J.P. Tremblay and R. Manohar, Discrete Mathematical Structure and Its Application to Computer Science", TMG Edition, TataMcgraw-Hill
2. Norman L. Biggs, Discrete Mathematics, 2nd Edition, Oxford University Press. Schaum's Outlines Series, Seymour Lipschutz, Marc Lipson,
3. Discrete Mathematics, Tata McGraw - Hill

Course Outcomes

1. To be able to express logical sentence in terms of predicates, quantifiers, and logical connectives
2. To derive the solution for a given problem using deductive logic and prove the solution based on logical inference
3. For a given a mathematical problem, classify its algebraic structure
4. To evaluate Boolean functions and simplify expressions using the properties of Boolean algebra
5. To develop the given problem as graph networks and solve with techniques of graph theory.

Fifth Semester

Course Code: BTES 501-20	Course Title: Statistical Computing Techniques using R	3L:0T:0P	3 Credits

Course Contents:

UNIT 1: CO1, CO2 [8 Hrs.]

General introduction to computing, Using R as a calculator, Numbers, words and logicals; missing values (NA), Vectors and their attributes (names, length, type), System- and user-defined objects, Accessing data (data()). Data in the system and date outside the system (read.table, scan)

UNIT 2: CO1, CO2 [10 Hrs.]

First steps in graphics, The basics of R syntax, The R workspace, Matrices and lists, Subsetting System-defined functions; the help system, Errors and warnings; coherence of the workspace Data input and output; interface with other software packages, Writing your own code; R script
Good programming practice, R syntax -- further steps The parentheses and brackets; =, == and <– Apply-type functions Compiling and applying functions Documentation, Conditional statements Loops and iterations

UNIT 3: CO1, CO2 [8 Hrs.]

Exploratory data analysis, Range, summary, mean, variance, median, sd, histogram, box plot, scatterplot
Probability distributions, Random number generation Distributions, the practice of simulation.

UNIT 4: CO1, CO2, CO3 [8 Hrs.]

Statistical functions in R, Statistical inference, contingency tables, chi-square goodness of fit, regression, generalized linear models, advanced modelling methods, the bootstrap method to compute s.e.f

UNIT 5: CO1, CO3 [8 Hrs.]

Graphics; beyond the basics Graphics and tables, Working with larger datasets, Principles of exploratory data analysis (big data analysis)
Dataframes in R, Defining your own classes and operations Models and methods in R, Customising the user's environment

Reference Books:

1. Matloff, N. (2011). The Art of R Programming: A Tour of Statistical Software Design, William
2. Philip H. Pollock (2014). An R Companion to Political Analysis, CQ Press
3. Chihara, L. and Hesterberg, T. (2011), Mathematical statistics with resampling and R, Wiley
4. Lander, J. P. (2014) R for Everyone: Advanced Analytics and Graphics, Addison-Wesley Data & Analytics Series

Course Outcomes:

At the end of the course, students will have learned:

CO1: To use a fundamental tool for computing in the practice of quantitative analytical methods (the 'paper-and-pencil' tool of the 21st century), that can work for the small jobs (like a pocket calculator) as well as for the big jobs (complex statistical data analysis).

CO2: Programming, data handling, transformations, subsetting, exploratory data analysis, probability distributions and simulations, regression and linear models, summarising data, how to handle large data sets, effective graphics.

CO3: Modern concepts of statistics based on simulations and writing a report of a quantitative analysis.

Course Code: BTES 502-20	Course Title: Statistical Computing Techniques using R lab	0L:0T:2P	1 Credits

Details of Experiments

1. Familiarization of environments in R.
2. Perform simple arithmetic's using R.
3. Perform basic R functions.
4. Use various graphical techniques in EDA.
5. Create different charts for visualization of given set of data.
6. Find the mean, median, standard deviation and quartiles of a set of observations.
7. Find the Skewness and Kurtosis of a given dataset distribution.
8. Given the scenario, implement the Bayes rule by finding the posterior probability.
9. Find the mass function of a binomial distribution with n=20,p=0.4n=20,p=0.4. Also draw the graphs of the mass function and cumulative distribution function.
10. Generate and draw the cdf and pdf of a normal distribution with mean=10 and standard deviation=3. Use values of xx from 0 to 20 in intervals of 1.
11. Construct a scatter plot to investigate the relationship between two variables.
12. Perform the Z- test for single proportion, single mean etc.
13. Calculate the regression coefficient and obtain the lines of regression for the given data.
14. Compute confidence intervals for the mean when the standard deviation is known.
15. Perform F test
16. Perform Chi-Square test.

Course Outcomes:

The Students will try to Learn:
CO1. Data manipulation, plot the graphs and charts with the help of computing features in R Programming.
CO2. The given data Interpretation with different distribution functions
CO3. The relevance and importance of the theory in solving practical problems in the real world
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…

Course Code: BTCS501-18	**Course Title:** Database Management Systems	**3L:0T:0P**	**3Credits**

Detailed Contents:

Module 1: Database system architecture

Data Abstraction, Data Independence, Data Definition Language (DDL), Data Manipulation Language (DML). Data models: Entity-relationship model, network model, relational and object oriented Data models, integrity constraints, data manipulation operations.

[7hrs] (CO1,2)

Module 2: Relational query languages

Relational algebra, Tuple and domain relational calculus, SQL3, DDL and DML constructs, Open source and Commercial DBMS - MYSQL, ORACLE, DB2, SQL server. Relational database design: Domain and data dependency, Armstrong's axioms, Normal forms, Dependency preservation, Lossless design. Query processing and optimization: Evaluation of relational algebra expressions, Query equivalence, Join strategies, Query optimization algorithms.

[10hrs] (CO2,4)

Module 3:

Storage strategies, Indices, B-trees, hashing.

[3hrs] (CO3)

Module 4: Transaction processing

Concurrency control, ACID property, Serializability of scheduling, Locking and timestamp based schedulers, Multi-version and optimistic Concurrency Control schemes, Database recovery.

[6hrs] (CO3)

Module 5: Database Security

Authentication, Authorization and access control, DAC, MAC and RBAC models, Intrusion detection, SQL injection.

[8hrs] (CO 4,5)

Module 6: Advanced Topics

Object oriented and object relational databases, Logical databases, Web databases, Distributed databases.

[8hrs] (CO 5)

Course Outcomes:

At the end of study, the student shall be able to:

CO1: write relational algebra expressions for a query and optimize the Developed expressions
CO2: design the databases using ER method and normalization.
CO3: construct the SQL queries for Open source and Commercial DBMS-MYSQL, ORACLE, and DB2.
CO4: determine the transaction atomicity, consistency, isolation, and durability.
CO5: Implement the isolation property, including locking, time stamping based on concurrency control and Serializability of scheduling.

Text Books:

1. "Database System Concepts", 6th Edition by Abraham Silberschatz, Henry F. Korth, S. Sudarshan, McGraw-Hill.

Reference Books:

1. "Principles of Database and Knowledge–Base Systems", Vol1 by J. D. Ullman, Computer Science Press.
2. "Fundamentals of Database Systems", 5th Edition by R. Elmasri and S. Navathe, Pearson Education.
3. "Foundations of Databases", Reprint by Serge Abiteboul, Richard Hull, Victor Vianu, Addison-Wesley.

Course Code: BTCS505-18	**Course Title:** Database management System lab	**0L:0T:2P**	**1Credits**

List of Experiments:

Task 1: Introduction to SQL and installation of SQL Server / Oracle.
Task 2: Data Types, Creating Tables, Retrieval of Rows using Select Statement, Conditional Retrieval of Rows, Alter and Drop Statements.

Task 3: Working with Null Values, Matching a Pattern from a Table, Ordering the Result of a Query, Aggregate Functions, Grouping the Result of a Query, Update and Delete Statements.

Task 4: Set Operators, Nested Queries, Joins, Sequences.

Task 5: Views, Indexes, Database Security and Privileges: Grant and Revoke Commands, Commit and Rollback Commands.

Task 6: PL/SQL Architecture, Assignments and Expressions, Writing PL/SQL Code, Referencing Non-SQL parameters.

Task 7: Stored Procedures and Exception Handling.

Task 8: Triggers and Cursor Management in PL/SQL.

***Suggested Tools* –** MySQL, DB2, Oracle, SQL Server 2012, Postgre SQL, SQL lite

Course Outcomes:

CO1: This practical will enable students to retrieve data from relational databases using SQL.

CO2: students will be able to implement generation of tables using datatypes

CO3: Students will be able to design and execute the various data manipulation queries.

CO4: Students will also learn to execute triggers, cursors, stored procedures etc.

Course Code: BTCS502-18	**Course Title:** Formal Language & Automata Theory	**3L:0T:0P**	**3Credits**

Detailed Contents

Module 1: Introduction

Alphabet, languages and grammars, productions and derivation, Chomsky hierarchy of languages.

[3hrs] (CO1)

Module 2: Regular languages and finite automata:

Regular expressions and languages, deterministic finite automata (DFA) and equivalence with regular expressions, nondeterministic finite automata (NFA) and equivalence with DFA, regular grammars and equivalence with finite automata, properties of regular languages, pumping lemma for regular languages, minimization of finite automata.

[8hrs] (CO2)

Module 3: Context-free languages and pushdown automata

Context-free grammars (CFG) and languages (CFL), Chomsky and Greibach normal forms, nondeterministic pushdown automata (PDA) and equivalence with CFG, parse trees, ambiguity in

CFG, pumping lemma for context-free languages, deterministic pushdown automata, closure properties of CFLs.

[8hrs] (CO3)

Module 4: Context-sensitive languages

Context-sensitive grammars (CSG) and languages, linear bounded automata and equivalence with CSG.

[5hrs] (CO4)

Module 5: Turing machines

The basic model for Turing machines (TM), Turing recognizable (recursively enumerable) and Turing-decidable (recursive) languages and their closure properties, variants of Turing machines, nondeterministic TMs and equivalence with deterministic TMs, unrestricted grammars and equivalence with Turing machines, TMs as enumerators.

[8hrs] (CO 5)

Module 6: Undecidability & Intractablity:

Church-Turing thesis, universal Turing machine, the universal and diagonalization languages, reduction between languages and Rice s theorem, undecidable problems about languages.

Intractablity: Notion of tractability/feasibility. The classes NP and co-NP, their importance. Polynomial time many-one reduction. Completeness under this reduction. Cook-Levin theorem: NP-completeness of propositional satisfiability, other variants of satisfiability. NP-complete problems from other domains: graphs (clique, vertex cover, independent sets, Hamiltonian cycle), number problem (partition), set cover

[12hrs] (CO5)

Course Outcomes: The student will be able to:

CO1: Write a formal notation for strings, languages and machines.

CO2: Design finite automata to accept a set of strings of a language.

CO3: Design context free grammars to generate strings of context free language.

CO4: Determine equivalence of languages accepted by Push Down Automata and languages generated by context free grammars

CO5: Distinguish between computability and non-computability and Decidability and undecidability.

Text Books:

1. John E. Hopcroft, Rajeev Motwani and Jeffrey D. Ullman, Introduction to Automata Theory, Languages, and Computation, Pearson Education Asia.

Reference Books:

1. Harry R. Lewis and Christos H. Papadimitriou, Elements of the Theory of Computation, Pearson Education Asia.
2. Dexter C. Kozen, Automata and Computability, Undergraduate Texts in Computer Science, Springer.
3. Michael Sipser, Introduction to the Theory of Computation, PWS Publishing.
4. John Martin, Introduction to Languages and The Theory of Computation, Tata McGraw Hill.

Course Code: BTAIML 502-20	Course Title : Artificial Intelligence	3L:0T:0P	3 Credits

Detailed Contents:

UNIT 1: Introduction: AI problems, Agents and Environments, Structure of Agents, Problem Solving Agents Basic Search Strategies: Problem Spaces, Uninformed Search (Breadth-First, Depth-First Search, Depth-first with Iterative Deepening), Heuristic Search (Hill Climbing, Generic Best-First, A*), Constraint Satisfaction (Backtracking, Local Search)

[8hrs] (CO 1)

UNIT 2: Advanced Search: Constructing Search Trees, Stochastic Search, A* Search Implementation, Minimax Search, Alpha-Beta Pruning Basic Knowledge Representation and Reasoning: Propositional Logic, First-Order Logic, Forward Chaining and Backward Chaining, Introduction to Probabilistic Reasoning, Bayes Theorem

[6hrs] (CO 2)

UNIT 3: Advanced Knowledge Representation and Reasoning: Knowledge Representation Issues, Nonmonotonic Reasoning, Other Knowledge Representation Schemes Reasoning Under Uncertainty: Basic probability, Acting Under Uncertainty, Bayes' Rule, Representing Knowledge in an Uncertain Domain, Bayesian Networks

[6hrs] (CO 3)

UNIT 4: Learning: What Is Learning? Rote Learning, Learning by Taking Advice, Learning in Problem Solving, Learning from Examples, Winston's Learning Program, Decision Trees.

[6hrs] (CO 4)

UNIT 5: Expert Systems: Representing and Using Domain Knowledge, Shell, Explanation, Knowledge Acquisition.

[6hrs] (CO 5)

Course Outcomes:

At the end of the course the student should be able to:

CO 1: Understand different types of AI agents.

CO 2: Develop different types of various AI search algorithms.

CO 3: Construct simple knowledge-based systems and to apply knowledge representation.

CO 4: Convert intermediate representation in contest to understand learning.

CO 5: Apply for various techniques for Expert Systems.

Text Book:

1. Russell, S. and Norvig, P, Artificial Intelligence: A Modern Approach, Third Edition, PrenticeHall, 2010.

Reference Books:

1. Artificial Intelligence, Elaine Rich, Kevin Knight, Shivasankar B. Nair, The McGraw Hill publications, Third Edition, 2009.
2. George F. Luger, Artificial Intelligence: Structures and Strategies for Complex Problem Solving, Pearson Education, 6th ed., 2009.

Course Code: BTAIML504-20	Course Title Artificial Intelligence Lab	L:0;T:0;P:2	1 Credits

Detailed List of Tasks:

1.Write a programme to conduct uninformed and informed search.

2. Write a programme to conduct game search.

3. Write a programme to construct a Bayesian network from given data.

4. Write a programme to infer from the Bayesian network.

5. Write a programme to run value and policy iteration in a grid world.

6. Write a programme to do reinforcement learning in a grid world

Lab Outcomes: At the end of the course, the students are able to:

1. Explain artificial intelligence, its characteristics and its application areas.
2. Formulate real-world problems as state space problems, optimization problems or constraint satisfaction problems.
3. Select and apply appropriate algorithms and AI techniques to solve complex problems.
4. Design and develop an expert system by using appropriate tools and techniques.

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Course Code: BTAIML501-20	**Course Title:** Programming in Python	**3L:0T:0P**	**3 Credits**	**42 Hours**

Detailed Contents:

Module 1:

Introduction to Python Programming Language: Programming Language, History and Origin of Python Language, Features of Python, Limitations, Major Applications of Python, Getting, Installing Python, Setting up Path and Environment Variables, Running Python, First Python Program, Python Interactive Help Feature, Python differences from other languages.

Python Data Types & Input/Output: Keywords, Identifiers, Python Statement, Indentation, Documentation, Variables, Multiple Assignment, Understanding Data Type, Data Type Conversion, Python Input and Output Functions, Import command.

Operators and Expressions: Operators in Python, Expressions, Precedence, Associativity of Operators, Non Associative Operators.

[8hrs] (CO1)

Module 2:

Control Structures: Decision making statements, Python loops, Python control statements (break and continue), Asserts.

Python Native Data Types: Numbers, Lists, Tuples, Sets, Dictionary, Functions & Methods of Dictionary, Strings (in detail with their methods and operations).

[10hrs] (CO1, 3)

Module 3:

Python Functions: Functions, Advantages of Functions, Built-in Functions, User defined functions, Anonymous functions, Pass by value Vs. Pass by Reference, Recursion, Scope and Lifetime of Variables.

Python Modules: Module definition, Need of modules, Creating a module, Importing module, Path Searching of a Module, Module Reloading, Standard Modules, Python Packages.

[8hrs] (CO 1, 2,3)

Module 4:

Exception Handling: Exceptions, Built-in exceptions, Exception handling, User defined exceptions in Python.

File Management in Python: Operations on files (opening, modes, attributes, encoding, closing), read() & write() methods, tell() & seek() methods, renaming & deleting files in Python, directories in Python.

Classes and Objects: The concept of OOPS in Python, Designing classes, Creating objects, Accessing attributes, Editing class attributes, Built-in class attributes, Garbage collection, Destroying objects. **[10hrs] (CO 2, 4)**

Module 5:
Generators and Iterators: Iterators, Generators, any and all functions, with statement, data compression.
Collections: namedtuple(), deque, ChainMap, Counter, OrderDict, DefaultDict, UserDict, UserList, UserString
Python Date and Time.

[6 hrs] (CO5)

Text Books:

1. Python programming: using problem solving approach, Reema Thareja, Oxford University Press.
2. Programming in Python, Pooja Sharma, BPB Publications.

Course Outcomes:
The students should be able to:

CO1: Examine Python syntax and semantics and be fluent in the use of Python flow control and functions.
CO2: Demonstrate proficiency in handling Strings, Exceptions, and File Systems.
CO3: Create, run and manipulate Python Programs using core data structures like Lists, Dictionaries.
CO4: Interpret the concepts of Object-Oriented Programming as used in Python.
CO5: Implement exemplary applications using date and time, generators, iterators, and collections in Python.

Course Code: BTAIML503-20	**Course Title:** Programming in Python Lab	**0L:0T:2P**	**1 Credits**

Prerequisites: Students should install Python.

List of Experiments:

Task 1: Write a program to demonstrate different number data types in Python.
Task 2: Write a program to perform different Arithmetic Operations on numbers in Python.
Task 3: Write a program to create, concatenate and print a string and accessing sub-string from a given string.
Task 4: Write a python script to print the current date in the following format "Sun May 29 02:26:23 IST 2017"

Task 5: Write a program to create, append, and remove lists in python.
Task 6: Write a program to demonstrate working with tuples in python.
Task 7: Write a program to demonstrate working with dictionaries in python.
Task 8: Write a python program to find largest of three numbers.
Task 9: Write a Python program to convert temperatures to and from Celsius, Fahrenheit. [Formula: c/5 = f-32/9]
Task 10: Write a Python program to construct the following pattern, using a nested for loop *

```
*
* *
* * *
* * * *
* * *
* *
*
*
```

Task 11: Write a Python script that prints prime numbers less than 20.
Task 12: Write a python program to find factorial of a number using Recursion.
Task 13: Write a program that accepts the lengths of three sides of a triangle as inputs. The program output should indicate whether or not the triangle is a right triangle (Recall from the Pythagorean Theorem that in a right triangle, the square of one side equals the sum of the squares of the other two sides).
Task 14: Write a python program to define a module to find Fibonacci Numbers and import the module to another program.
Task 15: Write a python program to define a module and import a specific function in that module to another program.
Task 16: Write a script named copyfile.py. This script should prompt the user for the names of two text files. The contents of the first file should be input and written to the second file.
Task 17: Write a program that inputs a text file. The program should print all of the unique words in the file in alphabetical order.
Task 18: Write a Python class to convert an integer to a roman numeral.
Task 19: Write a Python class to implement pow(x, n)
Task 20: Write a Python class to reverse a string word by word.

ELECTIVE-I

Course Code: BTCS 702-18	Course Title: Data Mining and Data Warehousing	3L: 0T: 0P	Credits: 3

Detailed Contents:

UNIT 1:

Data Warehousing Introduction: design guidelines for data warehouse implementation, Multidimensional Models; OLAP- introduction, Characteristics, Architecture, Multidimensional view Efficient processing of OLAP Queries, OLAP server Architecture ROLAP versus MOLAP Versus HOLAP and data cube, Data cube operations, data cube computation.

Data mining: What is data mining, Challenges, Data Mining Tasks, Data: Types of Data, Data Quality, Data Pre-processing, Measures of Similarity and Dissimilarity **[10hrs]**

UNIT 2:

Data mining: Introduction, association rules mining, Naive algorithm, Apriori algorithm, direct hashing and pruning (DHP), Dynamic Item set counting (DIC), Mining frequent pattern without candidate generation (FP, growth), performance evaluation of algorithms

Classification: Introduction, decision tree, tree induction algorithms – split algorithm based on information theory, split algorithm based on Gini index; naïve Bayes method; estimating predictive accuracy of classification method

[10 hrs]

UNIT 3:

Cluster analysis: Introduction, partition methods, hierarchical methods, density based methods, dealing with large databases, cluster software

Search engines: Characteristics of Search engines, Search Engine Functionality, Search Engine Architecture, Ranking of web pages, The search engine history, Enterprise Search, Enterprise Search Engine Software.

[10 hrs]

UNIT 4:

Web data mining: Web Terminology and Characteristics, Locality and Hierarchy in the web, Web Content Mining, Web Usage Mining, Web Structure Mining, Web mining Software.

[8 hrs]

Suggested Readings / Books:

1. Carlo Vercellis, Business Intelligence: Data mining and Optimization for Decision Making, WILEY.

2. Han J., Kamber M. and Pei J. , b Data mining concepts and techniques, Morgan Kaufmann Publishers (2011) 3rd ed.

3. Pudi V., Krishana P.R., Data Mining, Oxford University press, (2009) 1st ed.

4. Adriaans P., Zantinge D., Data mining, Pearsoneducation press (1996), 1st ed.

5. Pooniah P. , Data Warehousing Fundamentals, Willey interscience Publication, (2001), 1st ed.

Course Code: BTAIML609-20	**Course Title:** Data Mining and Data Warehousing lab	**0L: 0T: 2P**	**1 Credit**

List of Experiments:

Task 1: Build Data Warehouse and Explore WEKA

Task 2: Perform data preprocessing tasks and demonstrate performing association rule mining on data sets
Task 3: Demonstrate performing classification on data sets

Task 4: Demonstrate performing clustering on data sets

Task 5: Demonstrate performing Regression on data sets

Task 6: Create Credit Risk Assessment Sample Programs using suitable Credit Data set

Task 7: Create Sample Programs using Hospital Management System

Task 8: Beyond the Syllabus -Simple Project on Data Preprocessing

COURSE OUTCOMES: The students will be able to:

1. Understand the various kinds of tools.
2. Demonstrate the classification, clustering and etc. in large data sets.
3. Ability to add mining algorithms as a component to the exiting tools.
4. Ability to apply mining techniques for realistic data.

Course Code: BTAI501-20	**Course Title:** Symbolic Logic & Logic Programming	**3L:0T:0P**	**3Credits**

Detailed Contents:

Module 1:
Prepositional Logic: syntax and semantics: Validity and consequence. Normal forms. Representing world knowledge using prepositional logic.

First Order Logic: World knowledge representation and the need for quantifiers. Syntax, semantics validity consequence clause normal form.

[8 hrs] (CO1)

Module 2: Introduction to Prolog: Syntax of Prolog, Structured data representation. Execution model Introduction to Programming in Prolog, Illustrative examples.
The Connection Between Logic and Logic Programming: Interpreting logic programs in terms of Horn clauses Deduction from clause form formulas resolution for prepositional logic Ground resolution. Unification and first order resolution SLD resolution; the computation and search rules. SLD trees and interpretation of non-declarative features of Prolog.

[10 hrs] (CO3)

Module 3: Advanced Prolog Features: Programming Techniques: Structural Induction and Recursion, Extra Logical features: Cut and Negation Case Studies. Introduction to Fuzzy logic and neural networks.

[10 hrs] (CO3)

Course Outcomes:
The student will be able to:
1. For a given algorithms analyze worst-case running times of algorithms based on asymptotic analysis and justify the correctness of algorithms;
2. Explain when an algorithmic design situation calls for which design paradigm (greedy/ divide and conquer/backtrack etc.);
3. Explain model for a given engineering problem, using tree or graph, and write the corresponding algorithm to solve the problems;
4. Demonstrate the ways to analyze approximation/randomized algorithms (expected running time, probability of error); &
5. Examine the necessity for NP class based problems and explain the use of heuristic techniques.

Suggested Books:
1. Gries, The Science of Programming, Narosa Publishers, 1985.
2. Stoll, Set Theory and Logic, Dover Publishers, New York, 1963.
3. Clocksin, W.F. and Mellish, C.S., Programming in Prolog 2nd Edition, Springer - Verlag, 1984.
4. O'Keefe, R., The Craft of Prolog. The MIT Press, 1991.
5. Lloyd, J. W., Foundation of Logic Programming, Springer, 1984.

Course Code: BTAI502-20	Course Title: Symbolic Logic & Logic Programming Lab	0L:0T:2P	1Credits

List of Tasks

1. Experiments in Prolog Programming,
2. Deductive databases
3. Recursion and Prolog list data structures.
4. Experiments to understand Prolog execution strategies, Cuts and Negation.
5. Search Algorithms.
6. Term Projects.

Texts/References:

1. Clocksin, W.F. and Mellish, C.S., Programming in Prolog 2nd edition, Springer - Verlag, 1984.
2. Lloyd, J. W., Foundation of Logic Programming, Springer, 1984.

BTAIML 509-20	Java Programming	3L:0T:0P	3 Credits

Detailed contents:

UNIT 1:

The Java Environment: Installing Java, Java Program Development, Java Source File Structure, Compilation, Executions.

Basic Language Elements: Lexical Tokens, Identifiers, Keywords, Literals, Comments, Primitive Datatypes, Operators Assignments.

5 hrs., CO1, CO5

UNIT 2:

Object Oriented Programming: Class Fundamentals, Object & Object reference, Object Life time & Garbage Collection, Creating and Operating Objects, Constructor & initialization code block, Access Control, Modifiers, methods Nested, Inner Class &Anonymous Classes, Abstract Class & Interfaces Defining Methods, Argument Passing Mechanism, Method Overloading, Recursion, dealing with Static Members, Finalize() Method, Native Method. Use of “this “reference, Use of Modifiers with Classes & Methods, Design of Accessors and Mutator Methods Cloning Objects, shallow and deep cloning, Generic Class Types.

Extending Classes and Inheritance: Use and Benefits of Inheritance in OOP, Types of Inheritance in Java, Inheriting Data members and Methods, Role of Constructors in inheritance, Overriding Super Class Methods, Use of "super", Polymorphism in inheritance, Type Compatibility and Conversion Implementing interfaces.

10 hrs., CO2, CO5

UNIT 3:

Package: Organizing Classes and Interfaces in Packages, Package as Access Protection, Defining Package, CLASSPATH Setting for Packages, Making JAR Files for Library Packages Import and Static Import Naming Convention for Packages.

Exception Handling: The Idea behind Exception, Exceptions & Errors, Types of Exception, Control Flow in Exceptions, JVM reaction to Exceptions, Use of try, catch, finally, throw, throws in Exception Handling, In-built and User Defined Exceptions, Checked and Un-Checked Exceptions.

Array & String: Defining an Array, Initializing & Accessing Array, Multi –Dimensional Array, Operation on String, Mutable & Immutable String, Using Collection Bases Loop for String, Tokenizing a String, Creating Strings using StringBuffer.

Thread: Understanding Threads, Needs of Multi-Threaded Programming, Thread Life-Cycle, Thread Priorities, Synchronizing Threads, Inter Communication of Threads, Critical Factor in Thread – DeadLock,

10 hrs., CO3, CO5

UNIT 4:

GUI Programming: Designing Graphical User Interfaces in Java, Components and Containers, Basics of Components, Using Containers, Layout Managers, AWT Components, Adding a Menu to Window, Extending GUI Features Using Swing Components, Java Utilities (java.util Package) The Collection Framework : Collections of Objects , Collection Types, Sets , Sequence, Map, Understanding Hashing, Use of ArrayList & Vector.

10 hrs., CO4, CO5

UNIT 5:

Database Programming using JDBC: Introduction to JDBC, JDBC Drivers & Architecture, CURD operation Using JDBC, Connecting to non-conventional Databases.

Java Server Technologies Servlet: Web Application Basics, Architecture and challenges of Web Application, Introduction to servlet, Servlet life cycle, Developing and Deploying Servlets, Exploring Deployment , Descriptor (web.xml), Handling Request and Response.

8 hrs., CO4, CO5

Course Outcomes: At the end of the course, students will be able to:

CO1: Analyze the necessity for Object Oriented Programming paradigm over structured programming and become familiar with the fundamental concepts in OOP like encapsulation, Inheritance and Polymorphism

CO2. Design and develop java programs, analyze, and interpret object oriented data and report results.

CO3. Design an object oriented system, AWT components and multithreaded processes as per needs and specifications.

CO4: Understand the database connectivity and design web based applications on client server model

CO5. Participate and succeed in competitive examinations like GATE, Engineering services, recruitment interviews etc.

REFERENCES:

Text Books:

1. The Complete Reference Java, Herbert Schildt, ISBN: 978-0-07163177-8, Publisher: McGraw Hill, 7th Edi.

2. Thinking in Java, Bruce Eckel, ISBN: 0-13-187248-6, Publisher: Prentice Hall 4th Edition

3. The Java Programming Languages,, Ken Arnold, ISBN-13: 978- 032134980, Publisher: Sun 4th Edition,

4. Java in Nutshell,, Benjamin,ISBN: 9781449371296, Publisher: O'Reilly Media, Inc. 6th Edi.

BTAIML 510-20	**Java Programming Lab**	**0L:0T:2P**	**1 Credits**

LIST OF EXPERIMENTS:

1. Write a Java program that implements Quick sort algorithm for sorting a list of names in ascending order

2. . Write a Java program that implements Bubble sort algorithm for sorting in descending order and also shows the number of interchanges occurred for the given set of integers.

3. Write a Java program that prompts the user for an integer and then prints out all the prime numbers up to that Integer?

4. Write a Java program that checks whether a given string is a palindrome or not. Ex: MADAM is a palindrome?

5. Write a Java program that works as a simple calculator. Use a grid layout to arrange buttons for the digits and for the +, -,*, % operations. Add a text field to display the result. Handle any possible exceptions like divided by zero.

6. Write a Java program that creates a user interface to perform integer divisions. The user enters two numbers in the text fields, Num1 and Num2. The division of Num1 and Num 2 is displayed in the Result field when the Divide button is clicked. If Num1 or Num2 were not an integer, the program would throw a Number Format Exception. If Num2 were Zero, the program would throw an Arithmetic Exception. Display the exception in a message dialog box.

7. Write a Java program for the following: Create a doubly linked list of elements. Delete a given element from the above list. Display the contents of the list after deletion.

8. a) Develop an applet in Java that displays a simple message.

b) Develop an applet in Java that receives an integer in one text field, and computes its factorial Value and returns it in another text field, when the button named “Compute” is clicked.

9. Write a Java program to create an abstract class named Shape that contains two integers and an empty method named print Area (). Provide three classes named Rectangle, Triangle, and Circle such that each one of the classes extends the class Shape. Each one of the classes contains only the method print Area () that prints the area of the given shape.

10. Suppose that a table named Table.txt is stored in a text file. The first line in the file is the header, and the remaining lines correspond to rows in the table. The elements are separated by commas. Write a java program to display the table using Labels in Grid Layout.

11. Write a Java program that handles all mouse events and shows the event name at the center of the window when a mouse event is fired (Use Adapter classes).

12 Write a Java program that implements a multi-thread application that has three threads. First thread generates random integer every 1 second and if the value is even, second thread computes the square of the number and prints. If the value is odd, the third thread will print the value of cube of the number.

13. Write a Java program that correctly implements the producer – consumer problem using the concept of interthread communication.

REFERENCE BOOKS

1. Java for Programmers, P. J. Deitel and H. M. Deitel, 10th Edition Pearson education.

2. Thinking in Java, Bruce Eckel, Pearson Education.

3. Java Programming, D. S. Malik and P. S. Nair, Cengage Learning.

4. Core Java, Volume 1, 9th edition, Cay S. Horstmann and G Cornell, Pearson.

Course Outcomes: At the end of the course, students will be able to:

CO1: Use Java compiler and eclipse platform to write and execute java program.

CO2: Understand and Apply Object oriented features and Java concepts.

CO3: Apply the concept of multithreading and implement exception handling.

CO4: Access data from a Database with java program.

CO5: Develop applications using Console I/O and File I/O,GUI applications

Note:

1. Use LINUX and MySQL for the Lab Experiments. Though not mandatory, encourage the use of Eclipse platform.

2. The list suggests the minimum program set. Hence, the concerned staff is requested to add more problems to the list as needed.

Sixth Semester

Course Code: BTCS 504-18	**Course Title:** Computer Networks	**3L:0T:0P**	**3 Credits**

Detailed Contents:

Module 1: Data Communication Components

Representation of data and its flow Networks, Various Connection Topology, Protocols and Standards, OSI model, Transmission Media, LAN: Wired LAN, Wireless LANs, Connecting LAN and Virtual LAN, Techniques for Bandwidth utilization: Multiplexing - Frequency division, Time division and Wave division, Concepts on spread spectrum.

[8hrs] (CO1)

Module 2: Data Link Layer and Medium Access Sub Layer

Error Detection and Error Correction - Fundamentals, Block coding, Hamming Distance, CRC; Flow Control and Error control protocols - Stop and Wait, Go back – N ARQ, Selective Repeat ARQ, Sliding Window, Piggybacking, Random Access, Multiple access protocols -Pure ALOHA, Slotted ALOHA, CSMA/CDCDMA/CA.

[10 hrs] (CO2)

Module 3: Network Layer

Switching, Logical addressing – IPV4, IPV6; Address mapping – ARP, RARP, BOOTP and DHCP–Delivery, Forwarding and Unicast Routing protocols.

[8 hrs] (CO3)

Module 4: Transport Layer

Process to Process Communication, User Datagram Protocol (UDP), Transmission Control Protocol (TCP), SCTP Congestion Control; Quality of Service, QoS improving techniques: Leaky Bucket and Token Bucket algorithm.

[8 hrs] (CO3)

Module 5: Application Layer

Domain Name Space (DNS), DDNS, TELNET, EMAIL, File Transfer Protocol (FTP), WWW, HTTP, SNMP, Bluetooth, Firewalls, Basic concepts of Cryptography.

[8 hrs] (CO4)

Course Outcomes: The student will be able to:

CO1: Explain the functions of the different layer of the OSI Protocol;

CO2:. Describe the function of each block of wide-area networks (WANs), local area networks (LANs) and Wireless LANs (WLANs);

CO3: Develop the network programming for a given problem related TCP/IP protocol; &

CO4: Configure DNS DDNS, TELNET, EMAIL, File Transfer Protocol (FTP), WWW, HTTP, SNMP, Bluetooth, Firewalls using open source available software and tools.

Text Books:

1. Data Communication and Networking, 4th Edition, Behrouz A. Forouzan, McGraw- Hill.
2. Data and Computer Communication, 8th Edition, William Stallings, Pearson Prentice Hall India.

Reference Books:

1. Computer Networks, 8th Edition, Andrew S. Tanenbaum, Pearson New International Edition.
2. Internetworking with TCP/IP, Volume 1, 6th Edition Douglas Comer, Prentice Hall of India.

Course Code: BTCS 619-18	**Course Title:** Machine Learning	**3L:0T:0P**	**3 Credits**

Detailed Contents:

UNIT 1: **Introduction:** Well-Posed learning problems, Basic concepts, Designing a learning system, Issues in machine learning. Types of machine learning: Learning associations, Supervised learning, Unsupervised learning and Reinforcement learning.

[4hrs] (CO 1)

UNIT 2: Data Pre-processing: Need of Data Pre-processing, Data Pre-processing Methods: Data Cleaning, Data Integration, Data Transformation, Data Reduction; Feature Scaling (Normalization and Standardization), Splitting dataset into Training and Testing set.

[4hrs] (CO 2)

UNIT 3: Regression: Need and Applications of Regression, Simple Linear Regression, Multiple Linear Regression and Polynomial Regression, Evaluating Regression Models Performance (RMSE, Mean Absolute Error, Correlation, RSquare, Accuracy with acceptable error, scatter plot, *etc*.)

[6hrs] (CO 3)

UNIT 4 Classification: Need and Applications of Classification, Logistic Regression, Decision tree, Tree induction algorithm – split algorithm based on information theory, split algorithm based on Gini

index; Random forest classification, Naïve Bayes algorithm; K-Nearest Neighbours (K-NN), Support Vector Machine (SVM), Evaluating Classification Models Performance (Sensitivity, Specificity, Precision, Recall, *etc*.). **Clustering**: Need and Applications of Clustering, Partitioned methods, Hierarchical methods, Density-based methods.

[12hrs] (CO 4)

UNIT 5 Association Rules Learning: Need and Application of Association Rules Learning, Basic concepts of Association Rule Mining, Naïve algorithm, Apriori algorithm. **Artificial Neural Network:** Need and Application of Artificial Neural Network, Neural network representation and working, Activation Functions. **Genetic Algorithms:** Basic concepts, Gene Representation and Fitness Function, Selection, Recombination, Mutation and Elitism.

[14hrs] (CO 5)

Course Outcomes:

After undergoing this course, the students will be able to:

CO1: Analyse methods and theories in the field of machine learning

CO2: Analyse and extract features of complex datasets

CO3: Deploy techniques to comment for the Regression

CO4: Comprehend and apply different classification and clustering techniques

CO5: Understand the concept of Neural Networks and Genetic Algorithm

Suggested Readings/ Books:

Text Books:

1. Mitchell M., T., Machine Learning, McGraw Hill (1997) 1stEdition.

2. Alpaydin E., Introduction to Machine Learning, MIT Press (2014) 3rdEdition.

3. Vijayvargia Abhishek, Machine Learning with Python, BPB Publication (2018)

Reference Books:

1. Bishop M., C., Pattern Recognition and Machine Learning, Springer-Verlag (2011) 2ndEdition.

2. Michie D., Spiegelhalter J. D., Taylor C. C., Campbell, J., Machine Learning, Neural and Statistical Classification. Overseas Press (1994).

Course Code: BTCS 507-18	**Course Title:** Computer Networks Lab	**0L:0T:2P**	**1 Credits**

List of Experiments:

Task 1: To study the different types of Network cables and network topologies.
Task 2: Practically implement and test the cross-wired cable and straight through cable using clamping tool and network lab cable tester.
Task 3: Study and familiarization with various network devices.
Task 4: Familiarization with Packet Tracer Simulation tool/any other related tool.
Task 5: Study and Implementation of IP Addressing Schemes
Task 6: Creation of Simple Networking topologies using hubs and switches
Task 7: Simulation of web traffic in Packet Tracer
Task 8: Study and implementation of various router configuration commands
Task 9: Creation of Networks using routers.
Task 10: Configuring networks using the concept of subnetting
Task 11: Practical implementation of basic network command and Network configuration commands like ping, ipconfig, netstat, tracert etc. for troubleshooting network related problems.
Task 12: Configuration of networks using static and default routes.

Course Outcomes:

The students will be able to:

CO1: Know about the various networking devices, tools and also understand the implementation of network topologies;

CO2: Create various networking cables and know how to test these cables;

CO3: Create and configure networks in packet trace rtool using various network devices and topologies;

CO4: Understand IP addressing and configure networks using the subnet in;

CO5: Configure routers using various router configuration commands.

Suggested Tools **- NS2/3, Cisco packet tracer, Netsim etc.**.

Course Code: BTCS620-18	**Course Title: Machine Learning Lab**	**L:0;T:0;2 P:**	**1Credits**

Detailed List of Tasks:

1. Implement data pre-processing
2. Deploy Simple Linear Regression
3. Simulate Multiple Linear Regression
4. Implement Decision Tree
5. Deploy Random forest classification
6. Simulate Naïve Bayes algorithm
7. Implement K-Nearest Neighbors (K-NN), k-Means
8. Deploy Support Vector Machine, Apriori algorithm
9. Simulate Artificial Neural Network
10. Implement the Genetic Algorithm code

Suggested Tools Python/R/MATLAB

ELECTIVE –II

Course Code: BTAIML601-20	**Course Title:** Graph Theory	3L:0T:0P	3 Credits

Detailed Contents:

Module 1: Introduction

Introduction-Discovery of graphs, Definitions, Subgraphs, Isomorphic graphs, Matrix representations of graphs, Degree of a vertex, Directed walks, paths and cycles, Connectivity in digraphs, Eulerian and Hamilton digraphs, Eulerian digraphs, Hamilton digraphs, Special graphs, Complements, Larger graphs from smaller graphs, Union, Sum, Cartesian Product, Composition, Graphic sequences, Graph theoretic model of the LAN problem, Havel-Hakimi criterion, Realization of a graphic sequence.

[10 hrs] (CO1)

Module 2:

Connected graphs and shortest paths - Walks, trails, paths, cycles, Connected graphs, Distance, Cut-vertices and cut-edges, Blocks, Connectivity, Weighted graphs and shortest paths, Weighted graphs, Dijkstra's shortest path algorithm, Floyd-Warshall shortest path algorithm.

[8 hrs] (CO1, CO2)

Module 3:

Trees- Definitions and characterizations, Number of trees, Cayley's formula, Kircho-matrix-tree theorem, Minimum spanning trees, Kruskal's algorithm, Prim's algorithm, Special classes of graphs, Bipartite Graphs, Line Graphs, Chordal Graphs, Eulerian Graphs, Fleury's algorithm, Chinese Postman problem, Hamilton Graphs, Introduction, Necessary conditions and sufficient conditions..

[8 hrs] (CO3)

Module 4:

Independent sets coverings and matchings– Introduction, Independent sets and coverings: basic equations, Matchings in bipartite graphs, Hall's Theorem, K¨onig's Theorem, Perfect matchings in graphs, Greedy and approximation algorithms. [8 hrs] (CO3, CO4)

Module 5:

Vertex Colorings- Basic definitions, Cliques and chromatic number, Mycielski's theorem, Greedy coloring algorithm, Coloring of chordal graphs, Brooks theorem, Edge Colorings, Introduction and Basics, Gupta-Vizing theorem, Class-1 and Class-2 graphs, Edge-coloring of bipartite graphs, Class-2 graphs, Hajos union and Class-2 graphs, A scheduling problem and equitable edge-coloring.

[10 hrs] (CO4)

Course Outcomes:

The student will be able to:

1.Know some important classes of graph theoretic problems.

2.Be able to formulate and prove central theorems about trees, matching, connectivity, colouring and planar graphs.

3.Be able to describe and apply some basic algorithms for graphs.

4.Be able to use graph theory as a modelling tool.

Suggested Books:

1. J. A. Bondy and U. S. R. Murty. Graph Theory, volume 244 of Graduate Texts in Mathematics. Springer, 1st edition, 2008.

2. J. A. Bondy and U. S. R. Murty. Graph Theory with Applications.

Reference Books:

1. Lecture Videos: http://nptel.ac.in/courses/111106050/13

2. Introduction to Graph Theory, Douglas B. West, Pearson .

3 Schaum's Outlines Graph Theory, Balakrishnan, TMH

4. Introduction to Graph Theory, Wilson Robin j, PHI

5. Graph Theory with Applications to Engineering And Computer Science, Narsing Deo, PHI

6. Graphs - An Introductory Approach, Wilson and Watkin

Course Code: TAIML602-20	**Course Title:** Graph Theory Lab	0L:0T:2P	1Credits

List of Experiment:

Task 1: Write a program to find the number of vertices, even vertices, odd vertices and number of edges in a Graph.

Task 2: Write a program to Find Union, Intersection and ring-sum of 2 graphs.

Task 3: Write a program to Find Minimum Spanning tree Using Prim's Algorithm.

Task 4: Write a program to Find Minimum Spanning tree Using Kruskal's Algorithm.

Task 5: Write a program to find Shortest Path between 2 Vertices using Dijkstra Algorithm.

Task 6: Write a program to find Shortest Path between every pair of vertices in a graph using Floyd-Warshall's Algorithm.

Task 7: Write a program to find Shortest Path between 2 Vertices using Bellman Ford's Algorithm.

Task 8: Write a program for finding maximum Matching for bipartite graph

Task 9: Write a program for finding maximum Matching for General Path

Task 10: Write a program to find maximum flow from source node to sink node using Ford-Fulkerson Algorithm

Lab Outcomes:

The student will be able to:

1. Develop classes incorporating object-oriented techniques;
2. Design and implement object-oriented concepts of inheritance and polymorphism;
3. Illustrate and implement STL class of containers and need for exceptions to handle errors for object oriented programs; &
4. Design and implement any real world based problem involving GUI interface using object-oriented concepts.

Reference Books:

1. Lecture Videos: http://nptel.ac.in/courses/111106050/13.
2. J. A. Bondy and U. S. R. Murty. Graph Theory with Applications.

Course Code: BTDS707-20	**Course Title :** Interoperable Web Technologies	**3L:0T:0P**	**3Credits**

Detailed Contents:

Unit 1

Web Development Fundamentals: Fundamentals of Web Design, Webpage and Website, Web application, HTML Typography, Images, Tables, Lists, Hyperlinks etc., CSS Syntax and usage, CSS Selectors, CSS on body, CSS on Text, CSS on Links, CSS on Tables, CSS on Lists, CSS on Forms, CSS on Images, CSS on DIV, A Template, W3.CSS Framework.

Unit 2

JavaScript and ECMA Script 6: JavaScript Fundamentals, Grammar and types, Control flow and error handling, Loops, Function, Objects, Arrays, Promises, ES6 Let and const, Template literals, Arrow Function, Default parameter, Async Await.

Unit 3

Node JS and Express JS Module : Node.js overview, Node.js - basics and setup, Node.js console, Node.js command utilities, Node.js modules, concepts, Node.js events, database access, Node.js with Express.js, Express.js Request/Response, Express.js Get, Express.js Post, Express.js Routing, Express.js Cookies, Express.js File Upload, Middleware, Express.js Scaffolding, Template.

Unit 4

MySQL and MongoDB: MySQL Concepts, Create, Read, Update, Delete Operation, SQL and NoSQL concepts, Create and manage MongoDB, Migration of data into MongoDB, MongoDB with NodeJS, Services offered by MongoDB.

Unit 5

ReactJS: Introduction and overview, ReactJS installation and environment setup, Introducing JSX, Rendering Elements, Components and Props, State and Lifecycle, Handling Events, Conditional Rendering, Lists and Keys, Forms, Lifting State Up, Redux for state management, Redux Saga or Thunk.

Course outcomes (COs):

After the completion of the course, the student will be able to:

1. Recall the fundamentals of web design and explain different frontend and backend technologies for web development.
2. Apply and analyze HTML elements and CSS for webpage development.
3. Develop proficiency in JavaScript and Node js as frontend platform and compare SQL and NOSQL concepts for managing MongoDB backend database.

Text Books: -

1. Deitel, Deitel and Nieto, *"Internet and Worldwide Web -How to Program"*, 5th Edition, PHI, 2011.
2. Jeffrey C Jackson, "*Web Technology – A computer Science perspective*", Pearson Education, 2007.
3. Kyle Simpson, "*You Don't Know JS – ES6 & Beyond*", January 2016
4. Zakas, Nicholas C, "*Understanding ECMAScript 6: The Definitive Guide for JavaScript Developers*".
5. Greg Lim, "*Beginning Node.js, Express & MongoDB Development*".
6. Robin Wieruch, "*The Road to React: Your journey to master React.js in JavaScript*", 2021 Edition.

References: -

1. https://www.w3schools.com
2. https://www.geeksforgeeks.org/web-technology
3. https://reactjs.org/docs/getting-started.html

Course Code: BTDS708-20	**Course Title** : Interoperable Web Technologies lab	**0L:0T:2P**	**1Credits**

List of Experiments:

1. Create a simple webpage using HTML that includes images, tables, and hyperlinks.
2. Use CSS to style the webpage created in exercise 1 by adding selectors, applying styles to text, links, tables, and lists.
3. Create a form in HTML and use CSS to style it.
4. Use JavaScript to create a program that prompts the user for their name and then displays a personalized greeting.
5. Create a program in JavaScript that calculates the area of a circle based on user input.
6. Use Node.js and Express.js to create a simple web application that displays data from a database.
7. Create a program in JavaScript that uses loops and arrays to generate a multiplication table.
8. Use MongoDB to create a database of users and allow users to create, read, update, and delete their data.
9. Use ReactJS to create a simple component that displays a list of items with conditional rendering.
10. Use Redux to manage the state of a ReactJS application and implement middleware to handle asynchronous actions.

Course Code: BTDS 603-20	**Course Title: Big Data Analytics**	**L:3 T:0 P:0**	**3 Credits**

Detailed Contents:

Module I

Introduction: Big Data Overview, The rising and importance of data sciences, Big data analytics in industry verticals CO1

Hadoop Architecture: Hadoop Architecture, Hadoop ecosystem components, Hadoop Storage: HDFS, Hadoop Processing: MapReduce Framework, Hadoop Server Roles

CO2

Module II

Data Analytics Lifecycle and methodology: Business Understanding, Data Understanding, Data Preparation, Modeling, Evaluation, Communicating results, Deployment, Data exploration & preprocessing CO2

Module III

Data Analytics - Theory & Methods: Measures and evaluation, Supervised learning, Linear/Logistic regression, o Decision trees, Naïve Bayes, Unsupervised learning, K-means clustering, Association rules, Unstructured Data Analytics, Technologies & tools, Text mining, Web mining CO3

Module IV

The Endgame: Opertionalizing an Analytics project, Data Visualization Techniques, Creating final deliverables

CO4

Course Outcomes

1. Describe Big Data and its importance with its applications

2. Differentiate various big data technologies like Hadoop MapReduce, Pig, Hive, Hbase and No-SQL.

3. Apply tools and techniques to analyze Big Data.

4. Design a solution for a given problem using suitable Big Data Techniques

Text Books:

1. Hadoop: The Definitive Guide by Tom White

2. Big Data Analytics: From Strategic Planning to Enterprise Integration with Tools, Techniques, NoSQL, and Graph by David Loshin

3. Machine Learning by Tom M. Mitchell

Course Code: BTDS 604-20	Course Title: Big Data Analytics Lab	L:0 T:0 P:2	1 Credits

List of Experiments:

1. Hands-on with Map Reduce: Hadoop, Hive, MapR
2. Hands-on with NoSQL Databases: S3, Hadoop Distributed File System(HDFS)
3. Hands-on with Statistical Packages
4. Hands-on with Visual Data Analysis tools

Lab Outcomes:

CO1: Perform data gathering of large data from a range of data sources.
CO2: Critically analyse existing Big Data datasets and implementations, taking practicality, and usefulness metrics into consideration.
CO3: Select and apply suitable statistical measures and analyses techniques for data of various structure and content and present summary statistics
CO4: Employ advanced statistical analytical skills to test assumptions, and to generate and present new information and insights from large datasets

ELECTIVE-III

Course Code: BTAIML 603-20	Course Title: Neural Networks	3L:0 T: 0P	Credits: 3

Detailed Contents:

UNIT 1 Introduction **7 hours CO1**

What is a Neural Network?, Human Brain, Models of Neuron, Neural Networks viewed as directed graphs, Feedback, Network Architectures, Knowledge representation, Artificial Intelligence and Neural Networks.

UNIT 2 Learning Processes – 1 **6 hours CO1,3**

Introduction, Error-correction learning, Memory-based learning, Hebbian learning, Competitive learning, Boltzamann learning, Credit Assignment problem, Learning with a Teacher, Learning without a Teacher, Learning tasks, Memory, Adaptation.

Learning Processes – 2, Single Layer Perceptrons **7 hours CO3**

Statistical nature of the learning process, Statistical learning theory, Approximately correct model of learning. Single Layer Perceptrons: Introduction, Adaptive filtering problem, Unconstrained optimization techniques, Linear least-squares filters, Least-mean square algorithm, Learning curves, Learning rate annealing techniques,Perceptron, Perceptron convergence theorem, Relation between the Perceptron and Bayes classifier for a Gaussian environment.

UINT3 Multilayer Perceptrons – 1 **6 hours CO2**

Introduction, Some preliminaries, Back-propagation Algorithm, Summary of back-propagation algorithm, XOR problem, Heuristics for making the back-propagation algorithm perform better, Output representation and decision rule, Computer experiment, Feature detection, Back-propagation and differentiation.

Multilayer Perceptrons – 2 **7 hours CO2**

Hessian matrix, Generalization, approximation of functions, Cross validation, Network pruning techniques, virtues and limitations of back- propagation learning, Accelerated convergence of back propagation learning, Supervised learning viewed as an optimization problem, Convolution networks.

UNIT4 Radial-Basic Function Networks – 1 **6 hours CO2**

Introduction, Cover's theorem on the separability of patterns, Interpolation problem, Supervised learning as an ill-posed Hypersurface reconstruction problem, Regularization theory, Regularization networks, Generalized radial-basis function networks, XOR problem, Estimation of the regularization parameter**.**

Radial-Basic Function Networks – 2 **6 hours CO2,4**

Approximation properties of RBF networks, Comparison of RBF networks and multilayer Perceptrons, Kernel regression and it's relation to RBF networks, Learning strategies, Computer experiment. Optimization using Hopfield networks: Traveling salesperson problem, Solving simultaneous linear equations, Allocating documents to multiprocessors**.**

Course Outcomes: At the end of the course, students will be able to-

CO1 Understand the learning and generalisation issue in neural computation.

CO2 Understand the basic ideas behind most common learning algorithms for multilayer perceptrons, radial-basis function networks, and Kohonen self-organising maps.

CO3 Implement common learning algorithms using an existing package.

CO4 Apply neural networks to classification and recognition problems.

Text Books:

1 The Essence of Neural Networks R. Callan Prentice Hall Europe, 1999

2. Neural Networks: A Comprehensive Foundation Simon Haykin Prentice Hall, 1999.

3. Neural Networks and learning Machine Haykin, Pearson, 2005, 3rd ed.

Course Code: BTAIML 604-20	Course Title: Neural Networks lab	0L:0 T: 2P	Credits: 1

List of experiments

1. Write a program to perform the basics matrix operations.
2. WAP to plot the Straight line.
3. WAP to plot the Sine curve.
4. How the weight & bias value effects the output of neurons.
5. How the choice of activation function effect the output of neuron experiment with the following function purelin(n), bimary threshold(hardlim(n) haradlims(n)) ,Tansig(n) logsig(n)
6. How the weight and biased value are able to represent a decision boundary in the feature space.
7. How the Perceptron Learning rule works for Linearly Separable Problem.
8. How the Perceptron Learning rule works for Non-Linearly Separable Problem.
9. Write a program to draw a graph with multiple curve.

Experiments can be performed in MATLAB/ Python

Course Code: BTAI601-20	Course Title: Soft Computing	3L:0T:0P	3Credits

Detailed Contents:

UNIT 1:

Introduction: What is Soft Computing? Difference between Hard and Soft computing, Requirement of Soft computing, Major Areas of Soft Computing, Applications of Soft Computing

[4hrs]

UNIT 2:

Neural Networks: What is Neural Network, Learning rules and various activation functions, Single layer Perceptrons, Back Propagation networks, Architecture of Backpropagation(BP) Networks, Backpropagation Learning, Variation of Standard Back propagation Neural Network, Introduction to Associative Memory, Adaptive Resonance theory and Self Organizing Map, Recent Applications.

[10hrs]

UNIT 3:

Fuzzy Systems: Fuzzy Set theory, Fuzzy versus Crisp set, Fuzzy Relation, Fuzzification, Minmax Composition, Defuzzification Method, Fuzzy Logic, Fuzzy Rule based systems, Predicate logic, Fuzzy Decision Making, Fuzzy Control Systems, Fuzzy Classification

[8 hrs]

UNIT 4:

Genetic Algorithm: History of Genetic Algorithms (GA), Working Principle, Various Encoding methods, Fitness function, GA Operators- Reproduction, Crossover, Mutation, Convergence of GA, Bit wise operation in GA, Multi-level Optimization

[8 hrs]

UNIT 5:

Hybrid Systems: Sequential Hybrid Systems, Auxiliary Hybrid Systems, Embedded Hybrid Systems, Neuro-Fuzzy Hybrid Systems, Neuro-Genetic Hybrid Systems, Fuzzy-Genetic Hybrid Systems

[5 hrs]

Course Outcomes:

At the end of the course, the student should be able to:

- Understand various soft computing concepts for practical applications
- Design suitable neural network for real time problems
- Construct fuzzy rules and reasoning to develop decision making and expert system
- Apply the importance of optimization techniques and genetic programming
- Review the various hybrid soft computing techniques and apply in real time problems

Text Books:

1. S.Rajasekaran and G.A.Vijayalakshmi Pai, "Neural Networks, Fuzzy Logic and Genetic Algorithm: Synthesis and Applications", Prentice-Hall of India Pvt. Ltd., 2006.
2. George J. Klir, Ute St. Clair, Bo Yuan, Fuzzy Set Theory: Foundations and Applications Prentice Hall, 1997.
3. David E. Goldberg, Genetic Algorithm in Search Optimization and Machine Learning Pearson Education India, 2013.
4. James A. Freeman, David M. Skapura, Neural Networks Algorithms, Applications, and Programming Techniques, Pearson Education India, 1991.

Course Code: BTAI602-20	Course Title: Soft Computing Lab	0L:0T:2P	1 Credits

Detailed List of Tasks:

1. Create a perceptron with appropriate no. of inputs and outputs. Train it using fixed increment learning algorithm until no change in weights is required. Output the final weights
2. Create a simple ADALINE network with appropriate no. of input and output nodes. Train it using delta learning rule until no change in weights is required. Output the final weights.
3. Train the auto correlator by given patterns: A1=(-1,1,-1,1), A2=(1,1,1,-1), A3=(-1, -1, - 1, 1). Test it using patterns: Ax=(-1,1,-1,1), Ay=(1,1,1,1), Az=(-1,-1,-1,-1).
4. Train the hetro correlator using multiple training encoding strategy for given patterns: A1=(000111001) B1=(010000111), A2=(111001110) B2=(100000001), A3=(110110101) B3(101001010). Test it using pattern A2.
5. Implement Union, Intersection, Complement and Difference operations on fuzzy sets. Also create fuzzy relation by Cartesian product of any two fuzzy sets and perform maxmin composition on any two fuzzy relations.
6. Solve Greg Viot's fuzzy cruise controller using MATLAB Fuzzy logic toolbox
7. Solve Air Conditioner Controller using MATLAB Fuzzy logic toolbox
8. Implement TSP using GA

Suggested Tools - MATLAB

Lab Outcomes: After successful completion of the lab, students can able to:

1. Reveal different applications of these models to solve engineering and other problems.
2. Apply fuzzy logic and reasoning to handle uncertainty and solve engineering problems
3. Apply genetic algorithms to combinatorial optimization problems
4. Effectively use existing software tools to solve real problems using a soft computing approach
5. Evaluate and compare solutions by various soft computing approaches for a given problem.

Course Code: BTAI603-20	**Course Title:** Expert Systems	**3L:0T:0P**	**3Credits**

Detailed Contents:

Module 1:
The meaning of an expert system, problem domain and knowledge domain, the advantages of an expert system, general stages in the development of an expert system, general characteristics of an expert system, history and uses of expert systems today, rule-based expert systems, procedural and nonprocedural paradigms, characteristics of artificial neural systems. -The study of logic, difference between formal logic and informal logic, meaning of knowledge, how knowledge can be represented, semantic nets, how to translate semantic nets into PROLOG, limitations of semantic nets, schemas, frames and their limitations, how to use logic and set symbols to represent knowledge, the meaning of propositional and first order predicate logic, quantifiers, imitations of propositional and predicate logic.

[12 hrs]

Module 2:
Trees, lattices, and graphs, state and problem spaces, AND-OR trees and goals, methods of inference, rules of inference, limitations of propositional logic, logic systems, resolution rule of inference, resolution systems, and deduction, shallow and causal reasoning, applying resolution to first-order predicate logic, forward and backward chaining, additional methods of reference, Meta knowledge, the Markov decision process.

[10 hrs]

Module 3:
The meaning of uncertainty and theories devised to deal with it, types of errors attributed to uncertainty, errors associate, with induction, features of classical probability, experimental and subjective probabilities, compound and conditional probabilities, hypothetical reasoning and backward induction, temporal reasoning, Markov chains, odds of belief, sufficiency and necessity, role of uncertainty in inference chains, implications of combining evidence, role of inference nets in expert systems, how probabilities are propagated.

[10 hrs]

Module 4:
Sources of uncertainty in rules, methods of dealing with uncertainty, Dempster-Shafer theory, theory of uncertainty based on fuzzylogic, commercial applications of fuzzy logic. How to select an appropriate problem, the stages in the development of an expert system, types of errors to expect in

the development stages, the role of the knowledge engineer in the building of expert systems, the expected life cycle of an expert system, how to do a life cycle model.

[10 hrs]

Course Outcomes:

The students will able to:

1. Understand basics of problem solving skills.
2. Understand State Space Search problems. (hill climbing, heuristic search etc)
3. Understand knowledge representation techniques-search
4. Understand the relationship between monotonic and non monotonic reasoning
5. Understand advance learning techniques-search
6. Introduction to demonstration to Expert System to solve various problems

Suggested Books:

1. J. Giarratano and G. Riley, "Expert Systems -- Principles and Programming". 4th Edition, PWS Publishing Company, 2004.
2. Durkin, J., Expert systems Design and Development, Macmillan, 1994
3. Elias M. Awad, Building Expert Systems, West Publishing Company 1996
4. Peter Jackson, Introduction to Expert Systems, Addison Wesley Longman, 1999.ISBN 0-20187686-8.
5. Gonzalez and D. Dankel, "The Engineering of Knowledge-Based Systems", Prentice Hall, 1994. Nikolopoulos, "Expert Systems", Marcel Dekker Inc. 1997. ISBN 0 8247 9927 5

Course Code: BTAI604-20	**Course Title:** Expert Systems Lab	**0L:0T:2P**	**1Credits**

List of Experiments

1. Example for Perceptron learning CO1
2. Multilayer Feedforward neural networks CO1
3. Hopfield model for pattern storage task CO1
4. Solution to travelling salesman problem using ANN CO1
5. Temperature controller using Fuzzy logic CO2
6. Washing machine control using Fuzzy logic CO2
7. Design of PID control using ANN and Fuzzy Toolbox. CO4
8. Assignment on Expert systems CO3
9. Assignment on Expert Systems CO3
10. Assignment on Genetic algorithm CO5
11. Assignment on Hybrid control schemes CO6

Lab Outcomes:

The students will able to:

1. Identify various networks and learning algorithms in artificial neural network.
2. Define Fuzzy set, rules and membership function and also defuzzification for a given problem.
3. Identify areas of application for Expert Systems.
4. Apply the concepts of ANN and Fuzzy Logic in solving engineering problems and implementing controllers.
5. Discuss various concepts of Genetic Algorithm
6. Identify various hybrid control strategies.

Scheme & Syllabus of

Bachelor of Technology
(Artificial Intelligence)

Batch 2021 onwards
(7th / 8th Semester)

By

Department of Academics

IK Gujral Punjab Technical University

Seventh/ Eighth Semester

Course Code	Type of Course	Course Title	Hours per Week			Marks Distribution		Total Marks	Credits
			L	T	P	Internal	External		
BTCS 601-18	Professional Core Courses	Compiler Design	3	0	0	40	60	100	3
BTAI ML70 1-20	Professional Core Courses	Computer Vision	3	0	0	40	60	100	3
BTOE ***	Open Elective Courses	Open Elective-II	3	0	0	40	60	100	3
BT* ZZZ-18	Professional Elective	Elective- IV	3	0	0	40	60	100	3
BT* TTT-18	Professional Elective Courses	Elective-V	3	0	0	40	60	100	3
BTCS 703-18	Project	Project-II	0	0	12	120	80	200	6
BT* ZZZ-18	Professional Elective	Elective- IV lab	0	0	2	30	20	50	1
BT* TTT-18	Professional Elective	Elective- V lab	0	0	2	30	20	50	1
Total			**15**	**0**	**16**	**380**	**420**	**800**	**23**

Seventh/Eighth Semester

Course Code	Course Title	Marks Distribution		Total Marks	Credits
		Internal	External		
BTCS 801-20	Semester Training	300	200	500	16

LIST OF ELECTIVES

Elective IV

BTDS709-18	Optimization Techniques
BTDS710-18	Optimization Techniques Lab
BTCS704-18	Deep Learning
BTCS705-18	Deep Learning Lab
BTAIML709-20	Applied Intelligence
BTAIML710-20	Applied Intelligence lab

Elective V

BTAIML703-20	NLP and Information Retrieval
BTAIML704-20	NLP and Information Retrieval Lab
BTAI701-20	Generative AI
BTAI702-20	Generative AI Lab
BTDS705-20	Business Intelligence
BTDS706-20	Business Intelligence lab

Course Code: BTCS601-18	Course Title : Compiler Design	3L:0T:0P	3Credits

Detailed Contents:

UNIT 1: Unit I Introduction to Compilers:
Structure of a compiler – Lexical Analysis – Role of Lexical Analyzer – Input Buffering – Specification of Tokens – Recognition of Tokens – Lex – Finite Automata – Regular Expressions to Automata – Minimizing DFA. [**8 hrs., CO 1]**

Unit II :Syntax Analysis:
Role of Parser – Grammars – Error Handling – Context-free grammars – Writing a grammar, Top-Down Parsing – General Strategies Recursive Descent Parser – Predictive Parser-LL(1) Parser-Shift Reduce Parser-LR Parser-LR (0) Item Construction of SLR Parsing Table - Introduction to LALR Parser – Error Handling and Recovery in Syntax Analyzer-YACC.

[8 hrs., CO 2]

Unit III :
Intermediate Code Generation: Syntax Directed Definitions, Evaluation Orders for Syntax Directed Definitions, Intermediate Languages: Syntax Tree, Three Address Code, Types and Declarations, Translation of Expressions, Type Checking.

[**8 hrs., CO 3]**

Unit IV: Run-Time Environment and Code Generation: Storage Organization, Stack Allocation Space, Access to Non-local Data on the Stack, HeapManagement – Issues in Code Generation – Design of a simple Code Generator.

[6 hrs., CO 4]

Unit V: Code Optimization:
Principal Sources of Optimization – Peep-hole optimization – DAG- Optimization of Basic Blocks- Global Data Flow Analysis – Efficient Data Flow Algorithm.

[**6 hrs., CO 5]**

Course Outcomes:
After undergoing this course, the students will be able to:

CO1: Build concepts on lexical analysis.

CO2: Understand strategies of syntax analysis.

CO3: Learn techniques of Intermediate code generation.

CO4: Undestand code design issues and design code generator.CO5:

Design and develop optimized codes.

Suggested Readings/ Books:

1. A.V. Aho, Monica, R.Sethi, J.D.Ullman, "Compilers, Principles, Techniques and Tools",Second Edition, Pearson Education/Addison Wesley, 2009.
2. Andrew W. Appel, "Modern Compiler Implementation in Java", Second Edition, 2009.
3. J.P. Tremblay and P.G. Sorrenson, "The Theory and Practice of Compiler Writing", McGraw Hill, 1985.

Course Code: BTAIML701-20	Course Title: Computer Vision	L:3;T:0; 2P	3Credits

Total No. of Lectures – 42

		Number of Lectures
UNIT 1	**Introduction to Digital Image Processing:** The Origins of Digital Image Processing, Elements of Visual Perception, Image Sensing and Acquisition, Image Sampling and Quantization, Relationships between pixels. **Intensity transformation and Spatial Filtering:** Image negation, Log transformations, Power law transformation, Smoothing Spatial Filters, Sharpening Spatial Filters.	**6 CO1,2**
UNIT 2	**Filtering in Frequency Domain**: Preliminary Concepts, The Discrete Fourier Transform (DFT) of One Variable, The Discrete Fourier Transform of Two Variables, Properties of 2-D DFT, Smoothing Spatial Filters, Sharpening Spatial Filters, Fast Fourier Transform. **Image Restoration:** Model for Image Degradation/Restoration Process, Noise Models, Restoration by Spatial Filtering, Restoration by Frequency Domain Filtering, Homographies	**10 CO2**
UNIT 3	**Color Image Processing:** Color Models, Pseudo color Image Processing, Color Transformations, Color Image Smoothing and Shapening. **Wavelets and Multiresolution Processing:** Image Pyramids, Haar Transform, Multiresolution Expansion, Wavelet Transform in 1-D. **Morphological Image Processing:** Erosion and Dilation, Opening and Closing, Hit or Miss Transformation, Basic Morphological Algorithms.	**12 CO2,3**
UNIT 4	**Stereo and multi-view reconstruction, Structure-from-Motion** projection matrices, camera calibration, epipolar geometry, fundamental and essential matrices, disparity maps, optical flows, volumetric shape reconstruction from window-based towards regularization-based stereo, loss functions	**10 CO4**
UNIT 5	**Object Recognition:** Pattern and Pattern Classes, Object recognition methods.	**4 CO4**

Course Outcomes: At the end of the course, students will be able to:

1: Design and implement spatial domain filters.
2: Implement smoothing and sharpening operators.
3: High pass and low pass filters for smoothing and sharpening of images.
4: Learn multi view and motion structure

Suggested Books:

Sr. No.	Name of Book/ Authors/ Publisher	Year of Publication/ Reprint
1	Digital Image Processing /Gonzalez Rafael C. and Woods Richard E./ Prentice Hall of India	2011
2	Digital Image Processing/ Pratt William K./ PIKS Inside(3rd ed.), New Jersy: John Wiley & Sons, Inc.	2001
3	Digital Image Processing/ Bernd Jahne/ Springer	2002
4	Fundamentals of Digital Image Processing/ Annadurai S. and Shanmuga lakshmi R./ New Delhi: Pearson Education	2007
5	Digital Image Processing: An Algorithmic Approach,/ Joshi M.A./ New Delhi: Prentice Hall of India	2006

Course Code: BTDS709-20	Course Title : Optimization Techniques	0L:0T:2P	1Credits

Course details:

MODULE - I
DEVELOPMENT OF O.R AND ALLOCATION Classes: 09
Development, definition, characteristics and phases, types of operation research models, applications; Allocation: linear programming, problem formulation, graphical solution, simplex method, artificial variables techniques, two–phase method, big-M method.

MODULE - II
TRANSPORTATION AND ASSIGNMENT PROBLEM Classes: 09
Transportation problem: Formulation, optimal solution, unbalanced transportation problem, Degeneracy; Assignment problem, formulation, optimal solution, variants of assignment problem, traveling salesman problem

MODULE - III
SEQUENCING AND REPLACEMENT Classes: 09
Sequencing: Introduction, flow, shop sequencing, n jobs through two machines, n jobs through three machines, job shop sequencing, and two jobs through "m" machines. Replacement: Introduction: Replacement of items that deteriorate with time, when money value is not counted and counted, replacement of items that fail completely, group replacement.

MODULE - IV
THEORY OF GAMES AND INVENTORY
Classes: 09
Theory Of Games: Introduction–Terminology, Solution of games with saddle points and without saddle points, 2×2 games, dominance principle, m X 2 & 2 X n games, Graphical method. Inventory: Introduction, Single item, Deterministic models, Purchase inventory models with one price break and multiple price breaks, Stochastic models, demand may be discrete variable or continuous variable, Single period model and no setup cost.

MODULE - V
WAITING LINES, DYNAMIC PROGRAMMIMG AND SIMULATION Classes: 09
Waiting Lines: Introduction, Terminology, Single Channel, Poisson arrivals and exponential service times with infinite population and finite population models, Multichannel, Poisson arrivals and exponential service times with infinite population. Dynamic Programming: Introduction, Terminology, Bellman"s Principle of optimality, Applications of dynamic programming, shortest path problem, linear programming problem.
Simulation: Introduction, Definition, types of simulation models, steps involved in the simulation process - Advantages and Disadvantages, Application of Simulation to queuing and inventory.

Text Books:

1. J. K. Sharma, "Operations Research", Macmillan, 5th Edition, 2012.
2. R. Pannerselvan, "Operations Research", 2nd Edition, PHI Publications, 2006

Reference Books:

1. A. M. Natarajan, P. Balasubramani, A. Tamilarasi, "Operations Research", Pearson Education, 2013.
2. Maurice Saseini, Arhur Yaspan, Lawrence Friedman, "Operations Research: Methods & Problems", 1 st Edition, 1959.

Web References:

1. https://www.aicte-india.org/flipbook/p&ap/Vol.%20II%20UG/UG_2.html#p=8
2. https://www.britannica.com/topic/operations-research

Course Code: BTDS710-20	Course Title : Optimization Techniques lab	0L:0T:2P	1Credits

The list of experiments based on the theory will be given by the course instructor in the lab work.

Course Code: BTCS 704-18	Course Title : Deep Learning	3L:0T:0P	3Credits

Detailed Contents:

UNIT 1: **Machine Learning Basics:** Learning, Under-fitting, Overfitting, Estimators, Bias, Variance, Maximum Likelihood Estimation, Bayesian Statistics, Supervised Learning, Unsupervised Learning and Stochastic Gradient Decent.

[4hrs] (CO 1)

UNIT 2: Deep Feedforward Network: Feed-forward Networks, Gradient-based Learning, Hidden Units, Architecture Design, Computational Graphs, Back-Propagation, Regularization, Parameter Penalties, Data Augmentation, Multi-task Learning, Bagging, Dropout and Adversarial Training and Optimization.

[4hrs] (CO 2)

UNIT 3: Convolution Networks: Convolution Operation, Pooling, Basic Convolution Function, Convolution Algorithm, Unsupervised Features and Neuroscientific for convolution Network.

[6hrs] (CO 3)

UNIT 4: Sequence Modelling: Recurrent Neural Networks (RNNs), Bidirectional RNNs, Encoder- Decoder Sequence-to-Sequence Architectures, Deep Recurrent Network, Recursive Neural Networks and Echo State networks.

[12hrs] (CO 4)

UNIT 5: Deep Generative Models: Boltzmann Machines, Restricted Boltzmann Machines, Deep Belief Networks,Deep Boltzmann Machines, Sigmoid Belief Networks, Directed Generative Net, Drawing Samples from Auto encoders.

[14hrs] (CO 5)

Course Outcomes:

After undergoing this course, the students will be able to: CO1:
Comprehend the advancements in learning techniques
CO2: Compare and explain various deep learning architectures and algorithms.CO3: Demonstrate the applications of Convolution NetworksCO4: Apply Recurrent Network for Sequence Modelling CO5: Deploy the Deep Generative Models

Suggested Readings/ Books:

Text Books:

1. *Goodfellow L., Bengio Y. and Courville A., Deep Learning, MIT Press (2016).*
2. *Patterson J. and Gibson A., Deep Learning: A Practitioner's Approach, O'Reilly (2017), 1sted.*

Reference Books:

2. *Haykin S., Neural Network and Machine Learning, Prentice Hall Pearson (2009), 3rd ed.*
3. *Geron A., Hands-on Machine Learning with Sci-kit and TensorFlow, O'Reilly Media (2017)*

Course Code: BTCS 705-18	Course Title: Deep Learning Lab	L:0;T:0; 2P:	Credits;1

Detailed List of Tasks:

- Creating a basic network and analyze its performance
- Deploy the Confusion matrix and simulate for Overfitting
- Visualizing a neural network
- Demo: Object Detection with pre-trained RetinaNet with Keras
- Neural Recommender Systems with Explicit Feedback
- Backpropagation in Neural Networks using Numpy
- Neural Recommender Systems with Implicit Feedback and the Triplet LossFully
- Convolutional Neural Networks
- ConvNets for Classification and Localization
- Text Classification and Word Vectors
- Character Level Language Model (GPU required)

Suggested Tools Python/R/MATLAB

Course Code: BTAIML709-20	**Course Title:** Applied Intelligence	3L:0T:0P	3Credits

Pre-requisites: AI

Detailed Contents:

Module 1: Statistical Learning Methods

Introduction to statistical learning, Statistics fundamentals: probability, random variables, description statistics and stochastic processes, Statistical inference: estimation and testing, evaluation metrics, Bayesian methods: Naive Bayes and Bayesian Networks, Markov processes and chains, Kalman estimators, Statistical modelling and decision making: regression, mixture models and classification approaches, Case study: application of statistical learning for aerospace sector problem. [8 hrs] (CO1)

Module 2: Systems Engineering

Systems challenges, The systems process, Understanding systems, Capability need and requirements, System design and architecture, System evaluation, verification and validation, The impact of organisation on Systems Engineering, People, skills and competencies in Systems Engineering. [8 hrs] (CO1, CO2)

Module 3: Intelligent Cyber Physical Systems

Cyber-physical systems: Control, sensor and actuators, Intelligent agent and multi-agent, Intelligent robotics, Embedded systems, Connected system, Countermeasures.

[8 hrs] (CO3, CO4)

Module 4: Logic and Automated Reasoning

Introduction to logical representation and reasoning, Logical Agents, Propositional Logic, First-order Logic, Inference Algorithms, Engineering domain knowledge representation, Exercises and case studies [8 hrs] (CO3, CO4)

Module 5: Deep Learning

Artificial Neural Networks (Shallow models), Backpropagation and Training, Deep learning architectures, Convolutional Neural Networks, Recurrent neural networks, Deep learning applications: object detection, identification, classification, tracking, prediction, Introduction to Reinforcement learning, Tensorflow practical sessions on Artificial, Convolutional and Recurrent Neural Networks. [10 hrs] (CO5)

Course Outcomes:

The student will be able to:

1. Explain fundamental meaning and discuss applicability of machine learning algorithms for industrial applications.
2. Test the commonly used AI algorithms and describe their applications.
3. Implement AI algorithms, estimate their performance in a simulation environment and assess their performance for a realistic case study.
4. Judge AI implementation platforms and create deep learning applications for specific problems.
5. Assess the outcomes of the statistical learning.

Suggested Books:

1. Sternberg, R., Kaufman, J., & Grigorenko, E. (2008). Applied Intelligence. Cambridge: Cambridge University Press. doi:10.1017/CBO9780511611445

Reference Books:

1.Stuart Russell and Peter Norvig, "Artificial Intelligence: A Modern Approach" , 3rd Edition, Prentice Hall
2. Elaine Rich and Kevin Knight, "Artificial Intelligence", Tata McGraw Hill
3. Trivedi, M.C., "A Classical Approach to Artifical Intelligence", Khanna Publishing House, Delhi.
4. Saroj Kaushik, "Artificial Intelligence", Cengage Learning India,
5. David Poole and Alan Mackworth, "Artificial Intelligence: Foundations for Computational Agents", Cambridge University Press 2010

Course Code: BTAIML710-20	**Course Title:** Applied Intelligence Lab	0L:0T:2P	1Credits

List of Experiment:

Detailed List of Tasks:

1. Write a programme to conduct uninformed and informed search.
2. Write a programme to conduct game search.
3. Write a programme to construct a Bayesian network from given data of any health sector data set
4. Write a programme to infer from the Bayesian network on the above dataset
5. Write a programme to run value and policy iteration in a grid world in real world problem
6. Write a programme to do reinforcement learning in a grid world in real world problem

Lab Outcomes:

Upon successful completion of the course, the student will be able to

CO1 Apply various pre-processing techniques on different datasets.

CO2 Construct Machine learning programs for Supervised, Unsupervised and Semi supervised learning models.

CO3 Develop Deep learning programs for Supervised & Unsupervised learning models.

CO4 Identify and Apply Applied Intelligence concepts to solve real world problems.

Suggested Books:

1. Sternberg, R., Kaufman, J., & Grigorenko, E. (2008). Applied Intelligence. Cambridge: Cambridge University Press. doi:10.1017/CBO9780511611445

Reference Books:

1.Stuart Russell and Peter Norvig, "Artificial Intelligence: A Modern Approach" , 3rd Edition, Prentice Hall
2. Elaine Rich and Kevin Knight, "Artificial Intelligence", Tata McGraw Hill
3. Trivedi, M.C., "A Classical Approach to Artifical Intelligence", Khanna Publishing House, Delhi.
4. Saroj Kaushik, "Artificial Intelligence", Cengage Learning India,
5. David Poole and Alan Mackworth, "Artificial Intelligence: Foundations for Computational Agents", Cambridge University Press 2010

Course Code: BTAIML 703-20	Course Title Natural Language Processing and Information Retrieval	3L:0 T: 0P	Credits: 3

Detailed Contents:

UNIT I INTRODUCTION **CO1, 6hrs.**

Natural Language Processing tasks in syntax, semantics, and pragmatics–Issues - Applications - The role of machine learning - Probability Basics- Information theory– Collocations -N-gram Language Models - Estimating parameters and smoothing - Evaluating language models.

UNIT II MORPHOLOGY AND PART OF SPEECH TAGGING **CO1, 6hrs.**

Linguistic essentials - Lexical syntax- Morphology and Finite State Transducers - Part of speech Tagging - Rule-Based Part of Speech Tagging - Markov Models - Hidden Markov Models – Transformation based Models - Maximum Entropy Models. Conditional Random Fields

UNIT III SYNTAX PARSING **CO2, 4hrs.**

Syntax Parsing - Grammar formalisms and treebanks - Parsing with Context Free Grammars - Features and Unification -Statistical parsing and probabilistic CFGs (PCFGs)-Lexicalized PCFGs

UNIT IV SEMANTIC ANALYSIS **CO2, 6 hrs.**

Representing Meaning –Semantic Analysis - Lexical semantics –Word-sense disambiguation - Supervised –Dictionary based and Unsupervised Approaches - Compositional semantics, Semantic Role Labeling and Semantic Parsing –Discourse Analysis.

UNIT V Machine Translation (MT) **CO3, 6 hrs.**

Basic issues in MT-Statistical translation-word alignment- phrase-based translation – Question Answering.

UNIT VI Information Retrieval (IR) **CO4, 12 hrs**

Information Retrieval-1: Introduction, Design Features of Information Retrieval systems, Information Retrieval Models, Classical Information Retrieval Models, Non-classical models of IR, Alternative Models of IR, Evaluation of the IR Systems . Natural Language Processing in IR, Relation Matching, Knowledge-base Approaches, Conceptual Graphs in IR, Cross-lingual Information Retrieval.

Course Outcomes: At the end of the course, students will be able to-

1. Describe the fundamental concepts and techniques of natural language processing.
2. Distinguish among the various techniques, taking into account the assumptions, strengths, and weaknesses of each.
3. Use appropriate descriptions, visualizations, and statistics to communicate the problems and their solutions.
4. Analyze large volume text data generated from a range of real-world applications like IR

Text Books:

1. Daniel Jurafsky and James H. Martin. 2009. Speech and Language Processing: An Introduction to Natural Language Processing, Speech Recognition, and Computational Linguistics. 2nd edition. Prentice-Hall.
2. Christopher D. Manning and Hinrich Schütze. 1999. Foundations of Statistical Natural Language Processing. MIT Press.

Course Code: BTAIML 704-20	**Course Title Natural Language Processing and Information Retrieval Lab**	**0L:0 T: 2P**	**Credits: 1**

Objectives: To describe the techniques and algorithms used in processing (text and speech) naturallanguages.

List of Experiments:

1. Write a program for word analysis
2. Write a program for word generation
3. Write a program for morphology study
4. Write a program for POS tagging using hidden markov model
5. Write a program for building chunker
6. Write a program for Robust and Scalable Parsing on Noisy Text in Web documents
7. Write a program on rule based machine translation

   Students can be encourage to make a mini project on Speech recognition using NLP

Reference Books:

1. James A., Natural language Understanding 2e, Pearson Education, 1994
2. Bharati A., Sangal R., Chaitanya V.. Natural language processing: a Paninian perspective, PHI,2000
3. Siddiqui T., Tiwary U. S.. Natural language processing and Information retrieval, OUP, 2008
4. Jurafsky, Dab and Martin, James, Speech and Language Processing, Second Edition, PrenticeHall, 2008.

Course Code: BTAI 701-20	Foundation of Generative AI	3L:0 T: 0P	Credits: 3

Course Objectives:

1. Introduce students to the concept of generative models in artificial intelligence.
2. Develop a basic understanding of generative models.
3. Explore the application of generative models.
4. Encourage critical thinking about the ethical implications of generative AI.

UNIT 1: Introduction: Introduction to Generative AI, deep learning architectures- Convolutional Neural Network, Convolutional Layers, Batch Normalization, Dropout, Building the CNN, Training and Evaluating the CNN, Probability and Statistics – Probability distributions, Bayesian networks, Markov chains.

UNIT 2: Variational Autoencoders (VAEs) and Large Language Models (LLMs): Autoencoders- Encoder, Decoder, Variational Autoencoders- Encoder, Loss Function, latent space, Transformers and LLMs- Transformer Architecture, Encoder-Decoder Architecture, Position-wise Feed-Forward Networks, Advantages and Limitations of Transformer Architecture.

UNIT 3: Generative Adversarial Networks (GANs): The Generator, discriminator, loss functions, gradient backpropagation, Deep Convolutional GAN (DCGAN), Wasserstein GAN-Wasserstein Loss, Lipschitz Constraint, Gradient Penalty Loss.

UNIT 4: Ethical Implications and Applications: Applications- ChatGPT, Google Bard, Ethics- Bias and Fairness in Generative Models(ChatGPT).

Course Outcomes:

Upon successful completion of this course, students will be able to:

- CO1: Define and explain the fundamental concepts of generative artificialintelligence.
- CO2: Analyze and compare different generative modeling techniques.
- CO3: Utilize generative models for various applications.
- CO4: Evaluate the strengths and limitations of different generative AI techniques.
- CO5: Identify the ethical implications of generative AI.

Textbooks:

- Generative Deep Learning: A Practical Guide by David Foster
- Applied Generative AI for Beginners: Practical Knowledge on Diffusion Models,ChatGPT, and Other LLMs by Akshay Kulkarni, Adarsha Shivananda, AnooshKulkarni and Dilip Gudivada

Reference Books:

- Generative AI by Tom Taulli
- Deep Learning by Ian Goodfellow, Yoshua Bengio, and Aaron Courville
- Generative Adversarial Networks: An Introductory Guide by Luke Metz
- Autoencoders: Neural Networks for Unsupervised Learning by Ian Goodfellow
- Neural Generative Models: An Informal Introduction by Karthik Lakshminarayanan.

Course Code: BTAI 702-20	**Foundation of Generative AI Lab**	**0L:0 T: 2P**	**Credits: 3**

Laboratory Work as given in the theory curriculum as guided by the instructor.

Course Code: BTDS705-20	Course Title: Business Intelligence	3L:0T:0P	3Credits

Pre-requisites:

Detailed Contents:

Module 1: Business Intelligence:
Effective and timely decisions – Data, information and knowledge – Role of mathematical models – Business intelligence architectures: Cycle of a business intelligence analysis – Enabling factors in business intelligence projects – Development of a business intelligence system – Ethics and business intelligence.

[10 hrs]

Module 2: Knowledge delivery:
The business intelligence user types, Standard reports, Interactive Analysis and Ad Hoc Querying, Parameterized Reports and Self-Service Reporting, dimensional analysis, Alerts/Notifications,

[10 hrs]

Module 3: Visualization:
Charts, Graphs, Widgets, Scorecards and Dashboards, Geographic Visualization, Integrated Analytics, Considerations: Optimizing the Presentation for the Right Message.

[12 hrs]

Module 4: Efficiency measures: – –
The CCR model: Definition of target objectives- Peer groups Identification of good operating practices; cross efficiency analysis – virtual inputs and outputs Othermodels. Pattern matching cluster analysis, outlier analysis.

[10 hrs]

Course Outcomes:
The student will be able to:

1. Explain the fundamentals of business intelligence.
2. Link data mining with business intelligence.
3. Apply various modelling techniques.
4. Explain the data analysis and knowledge delivery stages.
5. Apply business intelligence methods to various situations.
6. Decide on appropriate technique.

Suggested Books:

Text books:

1. Efraim Turban, Ramesh Sharda, Dursun Delen, "Decision Support and Business Intelligence Systems", 9th Edition, Pearson 2013.

Reference books:

1 Larissa T. Moss, S. Atre, "Business Intelligence Roadmap: The Complete Project Lifecycle of Decision Making", Addison Wesley, 2003.

2 Carlo Vercellis, "Business Intelligence: Data Mining and Optimization for Decision Making", Wiley Publications, 2009.

3 David Loshin Morgan, Kaufman, "Business Intelligence: The Savvy Manager"s Guide", Second Edition, 2012.

4 Cindi Howson, "Successful Business Intelligence: Secrets to Making BI a Killer App", McGraw-Hill, 2007.

5 Ralph Kimball , Margy Ross , Warren Thornthwaite, Joy Mundy, Bob Becker, "The Data Warehouse Lifecycle Toolkit", Wiley Publication Inc.,2007.

Course Code: BTDS706-20	**Course Title:** Business Intelligence lab	**0L:0T:2P**	**1Credits**

Lab work using business intelligence tools viz. advanced ms-excel, BI- tools etc. based on theory topics will be covered by the instructor