

# **Scheme & Syllabus of Master of Computer Applications (MCA)**

## **Batch 2020 onwards**



By

Board of Study Computer Applications

Department of Academics

**IK Gujral Punjab Technical  
University**

**MCA Eligibility**

**THE GENERAL ELIGIBILITY CRITERIA FOR MCA 2 YEARS (FOUR SEMESTERS):**

**MCA ELIGIBILITY:**

Passed BCA/B.Sc(CS/IT)/B.Voc with Computer as a major subject/Bachelor's Degree in CSE/IT or equivalent degree of minimum three years duration.

**Or**

Passed B.Sc./ B.Com./ B.A. with Mathematics at 10+2 Level or at Graduation Level (With additional bridge course as per norms of IKG PTU Jalandhar)/ Bridge course will be exempted if the candidate apart from above qualification has passed PGDCA or minimum One Year Diploma in Computer Application/Science/IT or equivalent from any recognized University/Institution.

**Note:** The candidate must have obtained at least 50% marks (45% marks in case of candidates belonging to reserved category) in the qualifying Examination.

**PROGRAM OUTCOMES (POs)**

**Computational Knowledge:** Apply knowledge of computing fundamentals, computing specialization, mathematics, and domain knowledge appropriate for the computing specialization to the abstraction and conceptualization of computing models from defined problems and requirements.

**Problem Analysis:** Identify, formulate, research literature, and solve complex computing problem searching substantiated conclusions using fundamental principles of mathematics, computing sciences, and relevant domain disciplines.

**Design /Development of Solutions:** Design and evaluate solutions for complex computing problems, and design and evaluate systems, components, or processes that meet specified needs with appropriate consideration for public health and safety, cultural, societal, and environmental considerations.

**Conduct investigations of complex Computing problems:** User search-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

**Modern Tool Usage:** Create, select, adapt and apply appropriate techniques, resources, and modern computing tools to complex computing activities, with an understanding of the limitations.

**Professional Ethics:** Understand and commit to professional ethics and cyber regulations, responsibilities, and norms of professional computing practices.

**Life-long Learning:** Recognize the need, and have the ability, to engage in independent learning for continual development as a computing professional.

**Project management and finance:** Demonstrate knowledge and understanding of the computing and management principles and apply these to one's own work, as a member and leader in a team to manage projects and in multidisciplinary environments.

**Communication Efficacy:** Communicate effectively with the computing community, and with society at large, about complex computing activities by being able to comprehend and write effective reports, design documentation, make effective presentations, and give and understand clear instructions.

**Societal and Environmental Concern:** Understand and assess societal, environmental, health, safety, legal, and cultural issues within local and global contexts, and the consequential responsibilities relevant to professional computing practices.

**Individual and Team Work:** Function effectively as an individual and as a member or leader in diverse teams and in multidisciplinary environments.

**Innovation and Entrepreneurship:** Identify a timely opportunity and using innovation to pursue that opportunity to create value and wealth for the betterment of the individual and society at large.

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**First Semester**

Course Code	Course Type	Course Title	Load Allocations			Marks Distribution		Total Marks	Credits
			L	T	P	Internal	External		
PGCA-B1	Bridge Course*	Computer Programming using C	2	0	0	50	-	50	S/US
PGCA-B2	Bridge Course*	Computer Science Essentials	2	0	0	50	-	50	S/US
PGCA1917	Core Theory	Discrete Structures & Optimization	4	0	0	30	70	100	4
PGCA1951	Core Theory	Programming in Python	4	0	0	30	70	100	4
PGCA1952	Core Theory	Advanced Data Structures	4	0	0	30	70	100	4
PGCA1953	Core Theory	Advanced Database Management System	4	0	0	30	70	100	4
PGCA1905	Ability Enhancement Compulsory Course (AECC)	Technical Communication	3	0	0	30	70	100	3
PGCA1954	Core Practical/Laboratory	Data Structures using Python Laboratory	0	0	4	70	30	100	2
PGCA1955	Core Practical/Laboratory	Advanced Database Management System Laboratory	0	0	4	70	30	100	2
PGCA1908	Ability Enhancement Compulsory Course (AECC)	Technical Communication Laboratory	0	0	2	30	20	50	1
	<b>TOTAL</b>		<b>19</b>	<b>0</b>	<b>10</b>	<b>320</b>	<b>430</b>	<b>750</b>	<b>24</b>

**\*Bridge courses are not applicable to all the students, please refer MCA eligibility given above in order to offer bridge courses to students.**

**Second Semester**

Course Code	Course Type	Course Title	Load Allocations			Marks Distribution		Total Marks	Credits
			L	T	P	Internal	External		
PGCA1909	Core Theory	Web Technologies	4	0	0	30	70	100	4
PGCA1920	Core Theory	Design & Analysis of Algorithms	4	0	0	30	70	100	4
PGCA1918	Core Theory	Advanced Java	4	0	0	30	70	100	4
PGCA1956	Core Theory	Linux Administration	4	0	0	30	70	100	4
PGCA1932	Core Theory	Information Security & Cyber Law	4	0	0	30	70	100	4
PGCA1914	Core Practical/Laboratory	Web Technologies Laboratory	0	0	4	70	30	100	2
PGCA1922	Core Practical/Laboratory	Advanced Java Laboratory	0	0	4	70	30	100	2
PGCA1957	Core Practical/Laboratory	Linux Administration Laboratory	0	0	4	70	30	100	2
	<b>TOTAL</b>		<b>20</b>	<b>0</b>	<b>12</b>	<b>360</b>	<b>440</b>	<b>800</b>	<b>26</b>

**Students will undergo 4 weeks Summer Training after 2<sup>nd</sup> semester. Examination will be conducted along with 3<sup>rd</sup> semester practical.**

**Course Code: PGCA-B1**

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**Course Name: Computer Programming using C**

<b>Program:</b> MCA (Bridge Course)	<b>L: 2 T: 0 P: 0</b>
<b>Branch:</b> Computer Applications	<b>Credits: 2</b>
<b>Semester:</b> 1 <sup>st</sup>	<b>Contact hours:</b> 22 hours
<b>Internal max. marks:</b> 50	<b>Theory/Practical:</b> Theory
<b>External max. marks:</b> -	<b>Duration of end semester exam (ESE):</b> -
<b>Total marks:</b> 50	<b>Elective status:</b> No

**Prerequisite:** -NA-

**Co requisite:** -NA-

**Additional material required in ESE:** -NA-

**Course Outcomes:**

CO#	Course outcomes
CO1	Student should be able to understand the logic building used in Programming.
CO2	Students should be able to write algorithms for solving various real life problems.
CO3	To convert algorithms into programs using C.

Detailed Contents	Contact hours
<p><b>Unit-I</b></p> <p><b>Logic Development:</b> Data Representation, Flowcharts, Problem Analysis, Decision Trees/Tables, Pseudo code and algorithms. Fundamentals: Character set, Identifiers and Key Words, Data types, Constants, Variables, Expressions, Statements, Symbolic Constants.</p> <p><b>Operations and Expressions:</b> Arithmetic operators, Unary operators, Relational Operators, Logical Operators, Assignment and Conditional Operators, Library functions.</p>	6
<p><b>Unit-II</b></p> <p><b>Data Input and Output:</b> formatted &amp; unformatted input output.</p> <p><b>Control Statements:</b> While, Do-while and For statements, Nested loops, If-else, Switch, Break – Continue statements.</p>	8
<p><b>Unit-III</b></p> <p><b>Arrays:</b> Defining, processing arrays, passing arrays to a function, multi-dimensional arrays.</p>	8

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<p><b>Strings:</b> String declaration, string functions and string manipulation Program Structure Storage Class: Automatic, external and static variables.</p> <p><b>Functions:</b> Brief overview, defining, accessing functions, passing arguments to function, specifying argument data types, function prototypes, recursion.</p> <p><b>Objects and Classes:</b> Introduction to Object Oriented Concepts, Features of OOP, Basic of classes and Objects.</p>	
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**Text Books:**

1. Programming in ANSI C, E. Balagurusami, Fourth Edition, Tata McGraw Hill.
2. Programming in C, Third Edition, Stephen G Kochan, Pearson.
3. The C Programming Language, Kernighan & Richie, Second Edition, PHI Publication.

**Reference Books:**

1. Object Oriented Programming, Lafore R, Third Edition, Galgotia Publications
2. Let us C, Yashvant P Kanetkar, Seventh Edition, BPB Publications, New Delhi.
3. Programming in C, Byron S. Gottfried, Second Edition, McGraw Hills.
4. Problem Solving and Programming in C, R.S. Salaria, Second Edition
5. Programming in C, Atul Kahate.

**Course Code: PGCA-B2**

**Course Name: Computer Science Essentials**

<b>Program:</b> MCA (Bridge Course)	<b>L: 2 T: 0 P: 0</b>
<b>Branch:</b> Computer Applications	<b>Credits: 2</b>
<b>Semester:</b> 1 <sup>st</sup>	<b>Contact hours:</b> 22 hours
<b>Internal max. marks:</b> 50	<b>Theory/Practical:</b> Theory
<b>External max. marks:</b> -	<b>Duration of end semester exam (ESE):</b> -
<b>Total marks:</b> 50	<b>Elective status:</b> No

**Prerequisite:** -NA-

**Co requisite:** -NA-

**Additional material required in ESE:** -NA-

**Course Outcomes:**

CO#	Course outcomes
CO1	Understanding the concept of input and output devices of Computers
CO2	Learn the basic concepts of Operating Systems and Database Systems

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CO4	Learn basic word processing, Spreadsheet and Presentation Graphics Software skills.
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Detailed Contents	Contact hours
<p><b>Unit-I</b></p> <p><b>Human Computer Interface</b>            Concepts of Hardware and Software; Data and Information.</p> <p><b>Devices:</b> Input and output devices (with connections and practical demo), keyboard, mouse, joystick, scanner, OCR, OMR, bar code reader, web camera, monitor, printer, plotter. (Brief introduction of all)</p> <p><b>Memory:</b> Primary, secondary, auxiliary memory, RAM, ROM, cache memory, hard disks, optical disks.</p> <p><b>Data Representation:</b> Bit, Byte, Binary, Decimal, Hexadecimal, and Octal Systems, Conversions and Binary Arithmetic (Addition/ Subtraction/ Multiplication) Applications of IT.</p>	7
<p><b>Unit-II</b></p> <p><b>Word processing:</b> Editing features, formatting features, saving, printing, table handling, page settings, spell-checking, macros, mail-merge, equation editors.</p> <p><b>Spreadsheet:</b> Workbook, worksheets, data types, operators, cell formats, freeze panes, editing features, formatting features, creating formulas, using formulas, cell references, replication, sorting, filtering, functions, Charts &amp; Graphs.</p> <p><b>Presentation Graphics Software:</b> Templates, views, formatting slide, slides with graphs, animation, using special features, presenting slide shows.</p>	7
<p><b>Unit-III</b></p> <p><b>DBMS:</b> Introduction of DBMS, Data Modeling for a Database, Three level Architecture of DBMS, Components of a DBMS.</p>	8

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<p><b>Fundamentals of Operating system:</b> Introduction to Operating system, Functions of an operating system. Operating system as a resource manager. Structure of operating system (Role of kernel and Shell). Views of operating system. Evolution and types of operating systems.</p> <p><b>Data communications concepts:</b> Digital and analog transmissions-Modem, parallel and serial transmission, synchronous and asynchronous communication. Modes of communication: Simplex, half duplex, full duplex.</p> <p><b>Types of Networks:</b> LAN, MAN, WAN, Topologies.</p>	
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**Text Books:**

1. Fundamentals of Computers, V Rajaraman, N Adabala, PHI.
2. Computer Fundamentals and Programming in C, Reema Thareja, Oxford University Press, 2016.
3. Introduction to Information Technology, ITL Education Solutions limited, Pearson Education
4. Computer Fundamentals, A. Goel, 2010, Pearson Education.
5. Computer Course Windows 10 with MS Office 2016, Satish Jain (Author), BPB Publications.

**Reference Books:**

1. "Introduction to Computers", Peter Norton

**Course Code: PGCA1917**

**Course Name: Discrete Structures & Optimization**

<b>Program:</b> MCA	<b>L:</b> 4 <b>T:</b> 0 <b>P:</b> 0
<b>Branch:</b> Computer Applications	<b>Credits:</b> 4
<b>Semester:</b> 1 <sup>st</sup>	<b>Contact hours:</b> 44 hours
<b>Theory/Practical:</b> Theory	<b>Percentage of numerical/design problems:</b> --
<b>Internal max. marks:</b> 30	<b>Duration of end semester exam (ESE):</b> 3hrs
<b>External max. marks:</b> 70	<b>Elective status:</b> Core
<b>Total marks:</b> 100	

**Prerequisite:** Basic Mathematical Knowledge

**Co requisite:** -NA-

**Additional material required in ESE:** -NA-

**Course Outcomes:** Students will be able to:

CO#	Course outcomes



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CO1	Apply the operations of sets and use Venn diagrams to solve applied problems; solve problems using the principle of inclusion-exclusion
CO2	Apply rules of inference, proof by contradiction, proof by cases, and write proofs using symbolic logic and Boolean Algebra
CO3	Solve counting problems by applying elementary counting techniques using the product and sum rules, permutations, combinations, the pigeon-hole principle.
CO4	Determine if a given graph is simple or a multigraph, directed or undirected, cyclic or acyclic, and determine the connectivity of a graph.

Detailed contents	Contact hours
<p style="text-align: center;"><b><u>Part A</u></b></p> <p><b>Sets, relations, and functions:</b> Introduction, Combination of Sets, ordered pairs, proofs of general identities of sets, relations, operations on relations, properties of relations and functions, Hashing Functions, equivalence relations, compatibility relations, partial order relations.</p> <p><b>Rings and Boolean algebra:</b> Rings, Subrings, Morphism of rings ideals and quotient rings. Euclidean domains, Integral domains and fields, Boolean Algebra, Direct product morphisms, Boolean sub-algebra, Boolean Rings, Application of Boolean algebra (Logic Implications, Logic Gates, Karnaugh map)</p> <p><b>Combinatorial Mathematics:</b> Basic counting principles, Permutations and combinations, Inclusion and Exclusion, Principle Recurrence relations, Generating Function, Pigeon Hole Principle, Application</p>	24 Hours
<p style="text-align: center;"><b><u>Part B</u></b></p> <p><b>Monoids and Groups:</b> Groups, Semigroups and monoids, Cyclic semigroups and submonoids, Subgroups and Cosets. Congruence relations on semigroups. Morphisms. Normal subgroups. Dihedral groups.</p> <p><b>Graph Theory:</b> Graph- Directed and undirected, Eulerian chains and cycles, Hamiltonian chains and cycles Trees, Chromatic number Connectivity, Graph coloring, Plane and connected graphs, Isomorphism and Homomorphism. Applications.</p>	20 Hours

**Text Books:**

1. Discrete Mathematics (Schaum series), Lipschutz (McGraw Hill).
2. Applied Discrete Structures for Computer Science, Alan Doerr and Kenneth Levarseur (Creative Commons) 2012.

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**Reference Books:**

1. Discrete Mathematics and its Applications, Kenneth H Rosen.(McGraw Hill)
  2. Discrete Mathematics and Graph Theory, Sartha, (Cengage Learning)
  3. Elements of discrete mathematics. C L Liu (McGraw Hill)
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**Course Code: PGCA1951**

**Course Name: Programming in Python**

<b>Program:</b> MCA	<b>L:</b> 4 <b>T:</b> 0 <b>P:</b> 0
<b>Branch:</b> Computer Applications	<b>Credits:</b> 4
<b>Semester:</b> 1 <sup>st</sup>	<b>Contact hours:</b> 44 hours
<b>Theory/Practical:</b> Theory	<b>Percentage of numerical/design problems:</b> -
<b>Internal max. marks:</b> 30	<b>Duration of end semester exam (ESE):</b> 3hrs
<b>External max. marks:</b> 70	<b>Elective status:</b> Core
<b>Total marks:</b> 100	

**Prerequisite:** -NA-

**Co requisite:** -NA-

**Additional material required in ESE:** -NA-

**Course Outcomes:** Students will be able to:

<b>CO#</b>	<b>Course Outcomes</b>
CO1	Familiar with Python environment, data types, operators used in Python.
CO2	Compare and contrast Python with other programming languages.
CO3	Learn the use of control structures and numerous native data types with their methods.
CO4	Design user defined functions, modules, and packages and exception handling methods.
CO5	Create and handle files in Python and learn Object Oriented Programming Concepts.

<b>Detailed Contents</b>	<b>Contact hours</b>
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<p style="text-align: center;"><b>Part- A</b></p> <p><b>Introduction to Python Programming Language:</b> Programming Language, History and Origin of Python Language, Features of Python, Limitations, Major Applications of Python, Getting, Installing Python, Setting up Path and Environment Variables, Running Python, First Python Program, Python Interactive Help Feature, Python differences from other languages.</p> <p><b>Python Data Types &amp; Input/Output:</b> Keywords, Identifiers, Python Statement, Indentation, Documentation, Variables, Multiple Assignment, Understanding Data Type, Data Type Conversion, Python Input and Output Functions, Import command.</p> <p><b>Operators and Expressions:</b> Operators in Python, Expressions, Precedence, Associativity of Operators, Non Associative Operators.</p> <p><b>Control Structures:</b> Decision making statements, Python loops, Python control statements.</p> <p><b>Python Native Data Types:</b> Numbers, Lists, Tuples, Sets, Dictionary, Functions &amp; Methods of Dictionary, Strings (in detail with their methods and operations).</p>	22
<p style="text-align: center;"><b>Part- B</b></p> <p><b>Python Functions:</b> Functions, Advantages of Functions, Built-in Functions, User defined functions, Anonymous functions, Pass by value Vs. Pass by Reference, Recursion, Scope and Lifetime of Variables.</p> <p><b>Python Modules:</b> Module definition, Need of modules, Creating a module, Importing module, Path Searching of a Module, Module Reloading, Standard Modules, Python Packages.</p> <p><b>Exception Handling:</b> Exceptions, Built-in exceptions, Exception handling, User defined exceptions in Python.</p> <p><b>File Management in Python:</b> Operations on files (opening, modes, attributes, encoding, closing), read() &amp; write() methods, tell() &amp; seek() methods, renaming &amp; deleting files in Python, directories in Python.</p>	22

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<b>Classes and Objects:</b> The concept of OOPS in Python, Designing classes, Creating objects, Accessing attributes, Editing class attributes, Built-in class attributes, Garbage collection, Destroying objects.	
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**Text Books:**

1. Programming in Python, Pooja Sharma, BPB Publications, 2017.
2. Core Python Programming, R. Nageswara Rao, 2<sup>nd</sup> Edition, Dreamtech.

**Reference Books:**

1. Python, The complete Reference, Martin C. Brown, Mc Graw Hill Education.
2. Python in a Nutshell, A. Martelli, A. Ravenscroft, S. Holden, OREILLY.

**Course Code: PGCA1952**

**Course Name: Advanced Data Structures**

<b>Program:</b> MCA	<b>L:4 T:0 P:0</b>
<b>Branch:</b> Computer Applications	<b>Credits:</b> 4
<b>Semester:</b> 1 <sup>st</sup>	<b>Contact hours:</b> 44 hours
<b>Theory/Practical:</b> Theory	<b>Percentage of numerical/design problems:</b> --
<b>Internal max. marks:</b> 30	<b>Duration of end semester exam (ESE):</b> 3hrs
<b>External max. marks:</b> 70	<b>Elective status:</b> Core
<b>Total marks:</b> 100	

**Prerequisite:** -

**Co requisite:** -NA-

**Additional material required in ESE:** -NA-

**Course Outcomes:** Students will be able to

CO#	Course outcomes
CO1	Choose appropriate data structures and algorithms and use it to design solution for a specific problem.
CO2	Execute the operations of hashing to retrieve data from data structure.
CO3	Design and analyze programming problem statements
CO4	Come up with analysis of efficiency and proofs of correctness
CO5	Comprehend and select algorithm design approaches in a problem specific manner.

<b>Detailed contents</b>	<b>Contact hours</b>
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<b><u>Part A</u></b>	22 Hours
<p>Introduction to Data Structures: Data Structures and its Types, Algorithms, Time Complexity, Recurrence, Probabilistic Analysis, Amortized Analysis, Competitive Analysis.</p> <p>Sorting Algorithms: Quick Sort, Heap Sort, Counting Sort, Bucket Sort, Multi-way Merge Sort.</p> <p>Hashing Techniques: Direct Address Tables, Hash Tables, Hash Functions, Open Addressing, Perfect Hashing.</p> <p>Advanced Data Structures: AVL Trees, Red-Black Trees, Splay Trees, B-trees, Binomial Heaps, Fibonacci heaps, Data Structures for Disjoint Sets.</p>	
<b><u>Part B</u></b>	22 Hours
<p>Graphs &amp; Algorithms: Graphs Representation, Minimum Spanning Tree (MST), Single Source Shortest Paths, All Pairs Shortest Paths, Maximum Flow.</p> <p>String Matching: String, String Length, String Concatenation, String Copy, String-Matching, Brute Force algorithm, Rabin Karp algorithm, Knuth-Morris-Pratt (KMP) algorithm, Boyer-Moore algorithm.</p>	

**Text Books:**

1. Thomas Cormen, "Introduction to Algorithms", Third edition, Prentice Hall of India, 2009.

**Reference Books:**

1. Kleinberg J., Tardos E., "Algorithm Design", 1st Edition, Pearson, 2012.
2. Aho Alfred V., Hopcroft John E., Ullman Jeffrey D., "Data Structures and Algorithms", Addison Wesley, 2001.
3. Seymour Lipschutz, "Data structure", Indian Adapted Edition, Tata McGraw Hill, 200

**Course Code: PGCA 1953**

**Course Name: Advanced Database Management System**

<b>Program:</b> MCA	<b>L: 4    T: 0    P: 0</b>
<b>Branch:</b> Computer Applications	<b>Credits: 4</b>
<b>Semester:</b> 1 <sup>st</sup>	<b>Contact hours: 44 hours</b>
<b>Theory/Practical:</b> Theory	<b>Percentage of numerical/design problems: --</b>

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<b>Internal max. marks:</b> 30	<b>Duration of end semester exam (ESE):</b> 3hrs
<b>External max. marks:</b> 70	<b>Elective status:</b> Core
<b>Total marks:</b> 100	

**Prerequisite:** -Understanding of Core Java concepts.

**Co requisite:** -NA-

**Additional material required in ESE:** -NA-

**Course Outcomes:** Students will be able to:

CO#	Course outcomes
CO1	Express the basic concepts of DBMS and RDBMS.
CO2	Apply normalization theory to the normalization of a database
CO3	Apply the concept of Transaction Management & Recovery techniques in RDBMS.
CO4	Analyze various advanced databases prevailing in market, Big Data, Temporal Databases, Parallel and Distributed Databases, XML Database and multidimensional Databases
CO5	Demonstrate No SQL databases (Open Source)

Detailed contents	Contact hours
<p style="text-align: center;"><b><u>Part A</u></b></p> <p>Need of DBMS over traditional Data storage mechanisms, Basic DBMS terminologies; Architecture of a DBMS: Data Independence, DBMS Component Structure, DBMS USERS, various DBMS Data Models,</p> <p><b>Conceptual Model:</b> Entity Relationship Model, Importance of ERD, Symbols (Entity: Types of Entities, weak Entity, Composite Entity, Strong Entity, Attribute: Types of Attribute, Relationship: Type of relationship, Connectivity, Cardinality).</p> <p><b>Normalization</b> and its various forms, Functional Dependencies, Multi-valued Dependencies, Join Dependencies Database Integrity: Domain, Entity, Referential Integrity Constraints</p> <p><b>Relational Languages</b> : Relational Algebra, Relational Calculus, Query Execution, optimization and evaluation Plans.</p> <p><b>Transaction Management and Concurrency Control</b> techniques, Database Recovery Management Concepts and methods.</p> <p>Introduction and Need of <b>Database Administration</b> and activities of Database administration.</p>	22 Hours
<b><u>Part B</u></b>	22 Hours

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<p><b>Parallel Databases :</b> Database System Architectures: Centralized and Client-Server Architectures – Server System Architectures – Parallel Systems-Parallel Databases: I/O Parallelism – Inter and Intra Query Parallelism – Inter and Intra operation Parallelism</p> <p><b>Distributed Database Concepts :</b> Distributed Data Storage – Distributed Transactions – Commit Protocols – Concurrency Control – Distributed Query Processing</p> <p><b>Multidimensional Databases</b> and their uses in data analytics.</p> <p><b>Temporal Databases :</b> Introduction to Temporality, Temporal relationships, temporal hierarchies.</p> <p><b>Spatial Databases:</b> Spatial data types, spatial relationships, Topological Relationships, Spatial Data Structures and methods of storage.</p> <p><b>Big Data :</b> introduction: introduction to <b>NOSQL Databases</b> (Open Source only).</p> <p>Need and usage of <b>XML Databases:</b> XML Data Model – DTD – XML Schema</p>	
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**Text Books:**

1. Abraham Silberschatz, Henry F. Korth and S. Sudarshan, “Database System Concept”, Sixth Edition, 2013, McGraw-Hill
2. Bipin C. Desai, “An Introduction to Database System” , Revised Edition, 2012, Galgotia Publications Pvt Ltd-New Delhi

**Reference Books:**

1. Ivan Bayross, “SQL, PL/SQL The Programming Language of Oracle”, 4th Revised Edition, 2009, BPB Publications
2. Peter Rob Carlos Coronel, “Database Systems”, Cengage Learning, 8th ed.
3. C.J.Date, A.Kannan, S.Swamynathan, “An Introduction to Database Systems”, 8th Edition, 2006, Pearson Education.

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**Course Code: PGCA1905**

**Course Name: Technical Communication**

<b>Program:</b> MCA	<b>L: 3 T: 0 P: 0</b>
<b>Branch:</b> Computer Applications	<b>Credits: 3</b>
<b>Semester:</b> 1 <sup>st</sup>	<b>Contact hours: 33 hours</b>

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<b>Internal max. marks:</b> 30	<b>Theory/Practical:</b> Theory
<b>External max. marks:</b> 70	<b>Duration of end semester exam (ESE):</b> 3hrs
<b>Total marks:</b> 100	<b>Elective status:</b> Ability Enhancement

**Prerequisite:** -NA-

**Co requisite:** -NA-

**Additional material required in ESE:** -NA-

**Course Outcomes:**

CO#	Course outcomes
CO1	The objective of the course is to help the students become the independent users of English language.
CO2	Students will acquire basic proficiency in reading & listening, comprehension, writing and speaking skills.
CO3	Students will be able to understand spoken and written English language, particularly the language of their chosen technical field.
CO4	They will be able to converse fluently.
CO5	They will be able to produce on their own clear and coherent texts.

Detailed contents	Contact hours
<p style="text-align: center;"><b><u>Part A</u></b></p> <p><b>Basics of Technical Communication:</b> Functions of Communication- Internal &amp; External Functions, Models-Shannon &amp; Weaver's model of communication, Flow, Networks and importance, Barriers to Communication, Essential of effective communication (7C's and other principles), Non-verbal Communication.</p> <p><b>Basic Technical Writing:</b> Paragraph writing (descriptive, Imaginative etc.), Precise writing, reading and comprehension, Letters- Format &amp; various types.</p>	16 Hours
<p style="text-align: center;"><b><u>Part B</u></b></p> <p><b>Advanced Technical Writing:</b> Memos, Reports, E-Mails &amp; Net etiquettes, Circulars, Press Release, Newsletters, Notices. Resume Writing, Technical Proposals, Research Papers, Dissertation and Thesis, Technical Reports, Instruction Manuals and Technical Descriptions, Creating Indexes, List of References and Bibliography.</p> <p><b>Verbal Communication:</b> Presentation Techniques, Interviews, Group Discussions, Extempore, Meetings and Conferences.</p>	17 Hours



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<b>Technical Communication:</b> MS-Word, Adobe Frame maker and ROBO Help * Lab Exercises based on Listening and Speaking skills	
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**Text Books:**

1. Vandana R Singh, The Written Word, Oxford University Press, New Delhi.
2. K K Ramchandran, et al Business Communication, Macmillan, New Delhi.
3. Swati Samantaray, Business Commnication and Commnicative English, Sultan Chand, New Delhi.
4. S.P. Dhanavel English and Communication Skills for Students of Science and Engineering (with audio CD).

**Course Code: PGCA1954**

**Course Name: Data Structures using Python Laboratory**

<b>Program:</b> MCA	<b>L:</b> 0 <b>T:</b> 0 <b>P:</b> 4
<b>Branch:</b> Computer Applications	<b>Credits:</b> 2
<b>Semester:</b> 1 <sup>st</sup>	<b>Contact hours:</b> 4 hours per week
<b>Theory/Practical:</b> Practical	<b>Percentage of numerical/design problems:</b> --
<b>Internal max. marks:</b> 70	<b>Duration of end semester exam (ESE):</b> -
<b>External max. marks:</b> 30	<b>Elective status:</b> Core
<b>Total marks:</b> 100	

**Prerequisite:** -Understanding of concepts of Data Structures

**Co requisite:** -NA-

**Additional material required in ESE:** -NA-

**Course Outcomes:** Students will be able to:

<b>CO#</b>	<b>Course outcomes</b>
CO1	Understand the concept of data structures, python and apply algorithm for solving problems like Sorting, searching, insertion and deletion of data.
CO2	Implement linear and non-linear data structures for processing of ordered or unordered data.
CO3	Analyze various algorithms based on their time and space complexity.

<b><u>LIST OF EXPERIMENTS</u></b>	
1	Write a Python program to create an array of 5 elements and display the array items. Access each individual element through indexes.
2	Write a Python program to reverse the order of the items in the array.

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3	Write a Python program to append a new item to the end of the array.
4	Write a Python program to remove a specified item using the index from an array.
5	Write a Python program to get the length of an array.
6	Write a Python program for binary search.
7	Write a Python program for sequential or linear search.
8	Write a Python program to sort a list of elements using the bubble sort algorithm.
9	Write a Python program to sort a list of elements using the selection sort algorithm.
10	Write a Python program to sort a list of elements using the insertion sort algorithm.
11	Write a Python program to sort a list of elements using the quick sort algorithm.
12	Write a Python program to create a singly linked list, append some items and iterate through the list.
13	Write a Python program to find the size of a singly linked list.
14	Write a Python program to search a specific item in a singly linked list and return true if the item is found otherwise return false.
15	Write a Python program to delete the first item from a singly linked list.
16	Write a Python program to create circular single linked lists.
17	Write Python programs to implement stack and its operations using list.
18	Write Python programs to implement queue and its operations using list.
19	Write a Python program to create a Balanced Binary Search Tree (BST) using an array (given) elements where array elements are sorted in ascending order.
20	Write a Python program to find the kth smallest element in a given a binary search tree.
21	Write a Python program to traverse the binary tree using pre-order, post-order and in-order traversals.
22	Write a Python program to count the number of nodes in binary search tree.
23	Write a Python program to traverse the graph using Depth First Search and Breadth First Search
24	Write a Python program to create Red Black Tree and perform operations of Insertion and Deletion in it.
25	Write a Python program to implement AVL Trees as well as various operations of searching, insertion and deletion on AVL Trees.

**Text Books:**

1. Benjamin Baka, David Julian, “Python Data Structures and Algorithms”, Packt Publishers, 2017.
2. Y Daniel Liang, “Introduction to Programming using Python”, Pearson.
3. Rance D. Necaie, “Data Structures and Algorithms using Python”, Wiley Student Edition.

**Reference Books:**

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1. Hemant Jain, “Problem Solving in Data Structures and Algorithms using Python: programming interview guide”, 2016.
2. Zed A. Shaw, “Learn Python the Hard Way: a very simple introduction to the terrifyingly beautiful world of computers and code”, 3e, Addison-Wesley, 2014.

**Course Code: PGCA1955**

**Course Name: Advanced Database Management System Laboratory**

<b>Program:</b> MCA	<b>L: 0 T: 0 P: 4</b>
<b>Branch:</b> Computer Applications	<b>Credits: 2</b>
<b>Semester:</b> 1 <sup>st</sup>	<b>Contact hours:</b> 4 hours per week
<b>Theory/Practical:</b> Practical	<b>Percentage of numerical/design problems: --</b>
<b>Internal max. marks:</b> 70	<b>Duration of end semester exam (ESE): -</b>
<b>External max. marks:</b> 30	<b>Elective status:</b> Core
<b>Total marks:</b> 100	

**Prerequisite:** -NA-

**Co requisite:** -NA-

**Additional material required in ESE:** -NA-

**Course Outcomes:** Students will be able to:

<b>CO#</b>	<b>Course outcomes</b>
CO1	Implement query a database using SQL DML/DDL commands.
CO2	Analyze integrity constraints on a database
CO3	Develop PL/SQL programs including stored procedures, stored functions, cursors
CO4	Design new database and modify existing ones for new applications and reason about the efficiency of the result.
CO5	Implement various DBA roles/techniques

<b>S.No.</b>	<b>Practical Assignments</b>
1.	Database design using E-R model and Normalization (Any 3 systems).
2.	Implementation of DDL Commands to perform creation of table, alter, modify and drop column operations.
3.	Implementation of Constraint <ul style="list-style-type: none"> <li>▪ Check Constraint</li> <li>▪ Entity Integrity Constraint</li> <li>▪ Referential Integrity Constraint</li> <li>▪ Unique Constraint</li> <li>▪ Null Value Constraint</li> </ul>
4.	Implementation of DML and DCL Commands.
5.	Implementation of Data and Built in Functions in SQL.
6.	Implementation of Nested Queries and Join Queries.
7.	Implementation of Cursors.
8.	Implementation of Procedures and Functions.
9.	Implementation of Triggers.
10.	Implementation of Embedded SQL.

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11.	Consider a Database applications, Design and Develop Conceptual Data Model (E-R Diagram) with all the necessary entities, attributes, constraints and relationships. Design and build Relational Data Model for application specifying all possible constraints.
12.	Implementation of various DBA roles/techniques <ul style="list-style-type: none"> <li>▪ Creation of user</li> <li>▪ Granting of privileges to the users</li> <li>▪ Creation of roles</li> <li>▪ Loading of privileges into user defined roles.</li> <li>▪ Import/Export data between various databases and flat files</li> </ul>

**Text Books:**

1. Ivan Bayross, “SQL, PL/SQL The Programming Language of Oracle”, 4th Revised Edition, 2009, BPB Publications.
2. Steven Feuerstein and Bill Pribyl, “Oracle PL/SQL Programming”, 5th Edition, 2009, O'Reilly Media.

**Course Code: PGCA1908**

**Course Name: Technical Communication Laboratory**

<b>Program:</b> MCA	<b>L: 0    T: 0    P: 2</b>
<b>Branch:</b> Computer Applications	<b>Credits: 1</b>
<b>Semester:</b> 1 <sup>st</sup>	<b>Contact hours:</b> 2 hours per week
<b>Internal max. marks:</b> 30	<b>Theory/Practical:</b> Practical
<b>External max. marks:</b> 20	<b>Duration of end semester exam (ESE): -</b>
<b>Total marks:</b> 50	<b>Elective status:</b> Ability Enhancement

**Prerequisite: -NA-**

**Co requisite: -NA-**

**Additional material required in ESE: -NA-**

**Course Outcomes:**

CO#	Course outcomes
CO1	The objective of the course is to help the students become the independent users of English language.
CO2	Students will acquire basic proficiency in listening and speaking skills.
CO3	Students will be able to understand spoken English language, particularly the language of their chosen technical field.
CO4	They will be able to converse fluently
CO5	They will be able to produce on their own clear and coherent texts.

**Assignments:**

Interactive practice sessions in Language Lab on Oral Communication	
1.	Listening Comprehension

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2.	Self-Introduction, Group Discussion and Role Play
3.	Common Everyday Situations: Conversations and Dialogues
4.	Communication at Workplace
5.	Interviews
6.	Formal Presentations

**Text Books:**

1. Practical English Usage. Michael Swan. OUP. 1995.
2. Communication Skills. Sanjay Kumar and Pushp Lata. Oxford University Press. 2011.
3. Exercises in Spoken English. Parts. I-III. CIEFL, Hyderabad. Oxford University Press.

**Course Code: PGCA1909**

**Course Name: Web Technologies**

<b>Program:</b> MCA	<b>L:</b> 4 <b>T:</b> 0 <b>P:</b> 0
<b>Branch:</b> Computer Applications	<b>Credits:</b> 4
<b>Semester:</b> 2 <sup>nd</sup>	<b>Contact hours:</b> 44 hours
<b>Internal max. marks:</b> 30	<b>Theory/Practical:</b> Theory
<b>External max. marks:</b> 70	<b>Duration of end semester exam (ESE):</b> 3hrs
<b>Total marks:</b> 100	<b>Elective status:</b> Core

**Prerequisite:** Student must have the basic knowledge of any text editor like Notepad, Notepad++ and Edit plus etc.

**Co requisite:** Student must know the background of Markup Language.

**Additional material required in ESE:**

- Demonstration of the website of college/ specific department/specific cells etc. will be presented by the students during the final practical.
- Developed Website/s must be made online by the student/s.
- Printouts of the Main Page of the website must be arranged on Practical file during daily lab work and must be submitted in the final examinations.

**Course Outcomes:** After studying this course, students will be able to:

CO#	Course Outcomes
CO1	Understand the basics of Internet and Web Services.
CO2	Describe and differentiate Programming Language and Markup Language.
CO3	Connect various web pages and web sites together.
CO4	Capture user input from the remote users.

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CO5	Learn connectivity concepts of Front End and Back End.
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Detailed Contents	Contact hours
<p style="text-align: center;"><b><u>Part-A</u></b></p> <p><b>Internet Basics:</b> Basic concepts, communicating on the internet, internet domains, internet server identities, establishing connectivity on the internet client IP address, How IP addressing came into existence? A brief overview TCP/IP and its services, transmission control protocol.</p> <p><b>Introduction To HTML:</b> Information Files Creation, Web Server, Web Client/Browser, Hyper Text Markup Language (HTML Tags, Paired Tags, Singular Tags), Commonly Used HTML Commands (Document Head, Document Body), Title and Footer, Text Formatting (Paragraph Breaks, Line Breaks), Emphasizing Material in a Web Page (Heading Styles, Drawing Lines).</p> <p><b>Basic Formatting Tags:</b> HTML Basic Tags, Text Formatting (Paragraph Breaks, Line Breaks), Emphasizing Material in a Web Page (Heading Styles, Drawing Lines), Text Styles (Bold, Italics, Underline), Other Text Effects (Centering (Text, Images etc.), Spacing (Indenting Text), HTML Color Coding.</p> <p><b>Basic Formatting Tags:</b> HTML Basic Tags, Text Formatting (Paragraph Breaks, Line Breaks), Emphasizing Material in a Web Page (Heading Styles, Drawing Lines), Text Styles (Bold, Italics, Underline), Other Text Effects (Centering (Text, Images etc.), Spacing (Indenting Text), HTML Color Coding.</p> <p>Lists</p> <p><b>Type of Lists</b> (Unordered List (Bullets), Ordered Lists (Numbering), Definition Lists.</p> <p><b>Adding Graphics To HTML Documents:</b> Using The Border Attribute, Using The Width And Height Attribute, Using The Align Attribute, Using The Alt Attribute.</p> <p><b>Tables:</b> Introduction (Header, Data rows, The Caption Tag), Using the Width and Border Attribute, Using the Cell padding Attribute, Using the Cell spacing Attribute, Using the BGCOLOR Attribute, Using the COLSPAN and ROWSPAN Attributes</p> <p>Tag.</p>	24 hours
<b><u>Part-B</u></b>	

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<p><b>Linking Documents:</b> Links (External Document References, Internal Document References), Image As Hyperlinks.</p> <p><b>Frames:</b> Introduction to Frames: The&lt;FRAMESET&gt; tag, The &lt;FRAME&gt; tag, Targeting Named Frames. DHTML: Cascading Style Sheets, Style</p> <p><b>Introduction to JavaScript:</b> Introduction to JavaScript: JavaScript in Web Pages (Netscape and JavaScript, Database Connectivity, Client side JavaScript, Capturing User Input); The Advantages of JavaScript (an Interpreted Language, Embedded within HTML, Minimal Syntax -Easy to Learn, Quick Development, Designed for Simple, Small Programs, Performance, Procedural Capabilities, Designed for Programming User Events, Easy Debugging and Testing, Platform Independence/Architecture Neutral); Writing JavaScript into HTML.</p> <p><b>Forms Used by a Web Site:</b> The Form Object, The Form Object's Methods (The Text Element, The Password Element, The Button Element, The Submit (Button) Element, The Reset (Button) Element, The Checkbox Element, The Radio Element, The Text Area Element, The Select and Option Element, The Multi Choice Select Lists Element) Other Built-In Objects in JavaScript (The String Object, The Math Object, The Date Object), User Defined Objects (Creating a User Defined Object, Instances, Objects within Objects).</p>	20 hours
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**Text Books:**

1. Internet for EveryOne: Alexis Leon, 1st Edition, Leon Techworld, Publication, 2009.
2. Greenlaw R; Heppe, "Fundamentals of Internet and WWW", 2nd Edition, Tata McGraw-Hill, 2007.
3. RajKamal, "Internet& Web Technologies",edition Tata McGraw-Hill Education.2009.
4. Chris Payne, "Asp in 21 Days", 2nd Edition, Sams Publishing, 2003 PDCA.
5. A Beginner's Guide to Html [Http://www.Ncsa.Nine.Edit/General/Internet/Www/Html.Prmter](http://www.Ncsa.Nine.Edit/General/Internet/Www/Html.Prmter)

**E-Books/ Online learning material:**

1. [https://www.tutorialspoint.com/html/html\\_tutorial.pdf](https://www.tutorialspoint.com/html/html_tutorial.pdf)
2. <https://www.w3schools.com/js/>
3. <https://www.w3schools.com/html/>
4. [https://www.cs.uct.ac.za/mit\\_notes/web\\_programming.html](https://www.cs.uct.ac.za/mit_notes/web_programming.html)

**Course Code: PGCA1920**

**Course Name: Design & Analysis of Algorithms**

<b>Program:</b> MCA	<b>L:</b> 4 <b>T:</b> 0 <b>P:</b> 0
<b>Branch:</b> Computer Applications	<b>Credits:</b> 4
<b>Semester:</b> 2 <sup>nd</sup>	<b>Contact hours:</b> 44 hours
<b>Theory/Practical:</b> Theory	<b>Percentage of numerical/design problems:</b> --
<b>Internal max. marks:</b> 30	<b>Duration of end semester exam (ESE):</b> 3hrs
<b>External max. marks:</b> 70	<b>Elective status:</b> Core
<b>Total marks:</b> 100	

**Prerequisite:** - Student must have knowledge about Data Structures.

**Co requisite:** -NA-

**Additional material required in ESE:** -NA-

**Course Outcomes:** Students will be able to:

<b>CO#</b>	<b>Course outcomes</b>
CO1	Categorize problems based on their characteristics and practical importance
CO2	Develop Algorithms using iterative/recursive approach
CO3	Design algorithm using an appropriate design paradigm for solving a given problem
CO4	Classify problems as P, NP or NP Complete

<b>Detailed contents</b>	<b>Contact hours</b>
<b><u>Part A</u></b>	24 Hours
<p><b>Algorithms:</b> Analyzing algorithms, order arithmetic, Time and space complexity of an algorithm, comparing the performance of different algorithms for the same problem. Different orders of growth. Asymptotic notation. Polynomial vs. Exponential running time. Principles of Algorithm Design. Mathematical analysis of Recursive and Non-recursive algorithms.</p> <p><b>Basic Algorithm Design Techniques:</b> Divide-and-conquer, Greedy approach, Randomization and dynamic programming.</p> <p><b>Example problems on Backtracking:</b> n-Queens problem, Hamiltonian Circuit Problem, Subset – Sum Problem. Branch-and- Bound: Assignment Problem, Knapsack Problem, Traveling Salesperson Problem.</p>	
<b><u>Part B</u></b>	20 Hours
<p><b>Sorting and searching:</b> Insertion and selection sort, Binary search in an ordered array. Sorting algorithms such as Merge sort, Quick sort, Heap sort, Radix Sort, and Bubble sort with analysis of their running times. Lower bound on sorting. Exhaustive search and String Matching.</p>	



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<b>Graphs and NP-completeness:</b> Graph traversal: Breadth-First Search (BFS) and Depth-First Search (DFS). Applications of BFS and DFS. Shortest paths in graphs: Dijkstra algorithm. Definition of class NP, P, NP-hard and NP-complete problems.	
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**Text Books:**

1. Horowitz E., Sahani S., Rajasekharan S.: Computer Algorithms, Galgotia Publication
2. A.V.Aho, J.E.Hopcroft, and J.D.Ullman, The Design and Analysis of Computer Algorithms, Pearson Education India
3. J.Kleinberg and E.Tardos, Algorithm Design by, Pearson Education India
4. Cormen T.H., Leiserson C.E., and Rivest R.L.: Introduction to Algorithms, PHI

**Reference Books:**

1. Anany Levitin: Introduction to the Design and Analysis of Algorithms, Pearson Education, 2nd Edition.
2. Michael T Goodrich and Roberto Tamassia : Algorithm Design, Wiley India
3. R C T Lee, S S Tseng, R C Chang, Y T Tsai : Introduction to Design and Analysis of Algorithms: A Strategic Approach, Tata McGraw Hill

**Course Code: PGCA1918**

**Course Name: Advanced Java**

<b>Program:</b> MCA	<b>L:</b> 4 <b>T:</b> 0 <b>P:</b> 0
<b>Branch:</b> Computer Applications	<b>Credits:</b> 4
<b>Semester:</b> 2 <sup>nd</sup>	<b>Contact hours:</b> 44 hours
<b>Theory/Practical:</b> Theory	<b>Percentage of numerical/design problems:</b> --
<b>Internal max. marks:</b> 30	<b>Duration of end semester exam (ESE):</b> 3hrs
<b>External max. marks:</b> 70	<b>Elective status:</b> Core
<b>Total marks:</b> 100	

**Prerequisite:** -Understanding of Core Java concepts.

**Co requisite:** -NA-

**Additional material required in ESE:** -NA-

**Course Outcomes:** Students will be able to:

CO#	Course outcomes
CO1	Learn the advanced features of Java and write the programs.
CO2	Work with API and implement Serialization concept of Java.
CO3	Learn Java Generics and develop Projects.

<b>Detailed contents</b>	<b>Contact hours</b>
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<b><u>Part A</u></b>	22 Hours
<p><b>Servlets:</b> The life cycle of Servlet, Java Servlet Development kit, Servlet API, Reading the servlet parameters, Reading initialization parameters, Handling HTTP requests and responses, Using cookies, Session tracking and security issues.</p> <p><b>Java Server Pages (JSP):</b> JSP Architecture, Life cycle of JSP, JSP syntax basics– Directives, Declarations, Scripting, Standard actions, Custom tag libraries, Implicit objects, Object scope. Synchronization issues, Session management.</p> <p><b>Struts :</b> Introduction to struts framework, understanding basic architecture of Model, view, controller. Deploying the application in struts with database connectivity.</p>	
<b><u>Part B</u></b>	22 Hours
<p><b>Hibernate :</b> Introduction to hibernate framework, understanding basic architecture of Model, view, controller. Basic concepts of creating pojo files, reverse mapping, object creation in hibernate ,database connectivity .</p> <p><b>Enterprise Java Bean:</b> The bean developer kit (BDK), Use of JAR files, The java beans API, Creating a JavaBean, Types of beans, Stateful session bean, Stateless session bean, Entity bean.</p> <p><b>Remote Method Invocation:</b> Defining the remote interface, Implementing the remote interface, Compiling and executing the server and the client.</p> <p><b>Common Object Request Broker Architecture (CORBA):</b> Overview of technical architecture, CORBA basics, CORBA services.</p>	

**Text Books:**

1. Herbert Schildt , “The Complete Reference Java 2” , Tata McGraw -Hill.
2. H.M. Deital, P.J. Dietal and S.E. Santry, “Advanced Java 2 Platform HOW TO PROGRAM”, Prentice Hall.

**Reference Books:**

1. Grey Cornell and Hortsman Cay S., “Core Java”, Sun Microsystems Press.
2. Philip Hanna, “JSP: The Complete Reference”, Tata McGraw –Hill.

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**Course Code: PGCA1956**

**Course Name: Linux Administration**

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<b>Program:</b> MCA	<b>L:</b> 4 <b>T:</b> 0 <b>P:</b> 0
<b>Branch:</b> Computer Applications	<b>Credits:</b> 4
<b>Semester:</b> 2 <sup>nd</sup>	<b>Contact hours:</b> 44 hours
<b>Theory/Practical:</b> Theory	<b>Percentage of numerical/design problems:</b> --
<b>Internal max. marks:</b> 30	<b>Duration of end semester exam (ESE):</b> 3hrs
<b>External max. marks:</b> 70	<b>Elective status:</b> Core
<b>Total marks:</b> 100	

**Prerequisite:**

**Co requisite:** -NA-

**Additional material required in ESE:** -NA-

**Course Outcomes:** Students will be able to:

<b>CO#</b>	<b>Course outcomes</b>
CO1	Understand the technical details of Linux operating system
CO2	Work with various Linux command and understand file hierarchical structuring
CO3	Administrate user, manage and configure packages in Linux
CO4	Know and configure the various internet services.

<b>Detailed contents</b>	<b>Contact hours</b>
<p style="text-align: center;"><b><u>Part A</u></b></p> <p><b>Introduction:</b> Linux: The Operating System: Linux Distributions, Difference Between Linux and Windows, Separation of the GUI and the Kernel, Understanding Linux Kernel, Installing Linux in a Server Configuration, Booting and Shutting Down Process, Concept of Root, Basic commands, working with vi Editor,</p> <p><b>Understanding files and File System:</b> Understanding Files and Directories in Linux, File Structure and hierarchy, File Permissions, File Management and Manipulation, Managing File System</p> <p><b>Managing Packages &amp; Users:</b> Installing and removing Software in Linux, Getting and Unpacking the Package, Configuring the Package, Compiling the Package, Installing the Package, Managing Users and Groups</p>	22 Hours
<p style="text-align: center;"><b><u>Part B</u></b></p> <p><b>DNS:</b> Installing a DNS Server, Configuring a DNS Server, DNS Records Types, Setting Up BIND Database Files, The DNS Toolbox, Configuring DNS Clients.</p> <p><b>Web Server:</b> Understanding the HTTP Protocol, Installing the Apache HTTP Server, Starting Up and Shutting Down Apache, Configuring Apache</p>	22 Hours

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<p><b>E-Mail Server:</b> Understanding SMTP, Installing the Postfix Server, Configuring the Postfix Server, Running the Server, POP and IMAP Basics, Installing the UW-IMAP and POP3 Server</p> <p><b>Samba Server:</b> The Mechanics of SMB, Samba Administration, Using SWAT, Creating a Share, Mounting Remote Samba Shares, Creating Samba Users, Using Samba to Authenticate Against a Windows Server</p>	
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**Text Books:**

1. Linux Administration: A Beginner's Guide, Wale Soyinka, McGrawHill
2. UNIX and Linux system administration Handbook Evi Nemeth, Garth Snyder, Trent R. Hein, Ben Whaley, Dan Mackin, Pearson Education

**Reference Books:**

1. Linux: The Complete Reference, Sixth Edition, Richard Petersen McGrawHill
2. Linux All-In-One for Dummies, Emmett Dulaney, Wiley India

**Course Code: PGCA1932**

**Course Name: Information Security and Cyber Law**

<b>Program:</b> MCA	<b>L:4 T:0 P:0</b>
<b>Branch:</b> Computer Applications	<b>Credits:</b> 4
<b>Semester:</b> 2 <sup>nd</sup>	<b>Contact hours:</b> 44 hours
<b>Theory/Practical:</b> Theory	<b>Percentage of numerical/design problems:</b> --
<b>Internal max. marks:</b> 30	<b>Duration of end semester exam (ESE):</b> 3hrs
<b>External max. marks:</b> 70	<b>Elective status:</b> Core
<b>Total marks:</b> 100	

**Prerequisite:** -NA-

**Co requisite:** -NA-

**Additional material required in ESE:** -NA-

**Course Outcomes:** Students will be able to:

CO#	Course outcomes
CO1	Acquire knowledge about various Information Systems.
CO2	Understand the key security requirements of Confidentiality, Integrity & Availability.
CO3	Demonstrate the concept of Intrusion Detection & Intrusion Prevention.
CO4	Apply Symmetric Encryption techniques.
CO5	Describe the concept of Security policies and Cyber Laws.

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<b>Detailed contents</b>	<b>Contact hours</b>
<p style="text-align: center;"><b><u>Part A</u></b></p> <p>Introduction to Information System, classification and components of information system, Computer Security Concepts, CIA (Confidentiality, integrity and availability), Security Functional Requirements.</p> <p>User Authentication: Means of Authentication, Password-Based Authentication, Token-Based Authentication, Biometric Authentication, Remote User Authentication, Security Issues for User Authentication.</p> <p><b>Access Control:</b> Access Control Principles, Subjects, Objects, and Access Rights, Discretionary Access Control, File Access Control, Role-Based Access Control.</p> <p><b>Database Security:</b> The Need for Database Security, Database Access Control, Database Encryption.</p> <p><b>Malicious Software:</b> Types of Malicious Software (Malware)-Viruses, Worms, SPAM E-mail, Trojans, Zombie, Bots, Keyloggers, Phishing, Spyware, Backdoors, Rootkits, Preventive Measures. Denial-of-Service Attacks: Types of DoS attacks, Defenses Against Denial-of-Service Attacks.</p>	22 Hours
<p style="text-align: center;"><b><u>Part B</u></b></p> <p><b>Intrusion Detection:</b> Intruders, Intrusion Detection, Host-Based Intrusion Detection, Distributed Host-Based Intrusion Detection, Network-Based Intrusion Detection, Honeypots.</p> <p><b>Firewalls &amp; Intrusion Prevention Systems:</b> The Need for Firewalls, Firewall Characteristics, Types of Firewalls, Firewall Basing, Intrusion Prevention Systems.</p> <p><b>Cryptographic Algorithms:</b> Symmetric Encryption Principles, Data Encryption Standards (DES)</p> <p><b>Introduction to Internet Security Protocols &amp; Standards:</b> SSL, TLS, HTTPS, IPv4 and IPv6 Security protocols.</p> <p><b>Security Policies and Cyber Laws:</b> Concept of Information Security Policy, ISO Standards, various Indian Cyber Laws, Information Technology Act 2000, Electronic Record and E-Governance, Classification and Provisions of Cyber Crimes, Regulation of Certifying Authorities, Patent, Copyright, Digital signature, Introduction to Cyberspace.</p>	22 Hours

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**Text Books:**

1. William Stallings, Lawrie Brown, “Computer Security: Principles & Practice”, 3<sup>rd</sup> Edition, Pearson, 2015.
2. Surya Prakash Tripathi, Ritendra Goel, Praveen Kumar Shukla, “Introduction to Information Security and Cyber Laws”, Wiley India, 2014.

**Reference Books:**

1. Christof Paar , Jan Pelzl, “Understanding Cryptography: A Textbook for Students and Practitioners”, 1st Edition, Springer, 2010
2. William Stallings, “Cryptography and Network Security Principles and Practices”, 4th Edition, Prentice Hall, 2006.
3. Darren Death, “Information Security Handbook”, Packt Publishing, 2017

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**Course Code: PGCA1914**

**Course Name: Web Technologies Laboratory**

<b>Program:</b> MCA	<b>L: 0 T: 0 P: 4</b>
<b>Branch:</b> Computer Applications	<b>Credits: 2</b>
<b>Semester:</b> 2 <sup>nd</sup>	<b>Contact hours:</b> 4 hours per week
<b>Internal max. marks:</b> 70	<b>Theory/Practical:</b> Practical
<b>External max. marks:</b> 30	<b>Duration of End Semester Exam (ESE):</b> 3hrs
<b>Total marks:</b> 100	<b>Elective status:</b> Core

**Prerequisite:** Students must have the knowledge of editors like Notepad etc. and basic understanding of Scripting Language/s.

**Co requisite:** Knowledge of Networking, Internet, Client Server concepts, Static & Dynamic environment of the websites etc.

**Additional material required in ESE:**

- Demonstration of the website of college/ specific department/specific cells etc. will be presented by the students during the final practical.
- Developed Website/s must be made online by the student/s.
- Printouts of the Main Page of the website must be arranged on Practical file during daily lab work and must be submitted in the final examinations.

**Course Outcomes:** After studying this course, students will be able to:

<b>CO#</b>	<b>Course Outcomes</b>
CO1	Understand Static and Dynamic concepts of web designing.

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CO2	Develop ability to retrieve data from a database and present it online.
CO3	Design web pages that apply various dynamic effects on the web site.
CO4	Solve complex and large problems using Scripting Language & Markup Language.

**Instructions:** Instructor can increase/decrease the experiments as per the requirement.

**Assignments:**

1.	Design index page of a book Titled Web Designing.
2.	Create a simple HTML page to demonstrate the use of different tags.
3.	Display Letter Head of your college on a web page & it must be scrolling Right to Left.
4.	Create a link to move within a single page rather than to load another page.
5.	Display “Name of University” using different Text formatting Tags.
6.	Design Time Table of your department and highlight most important periods.
7.	Use Tables to provide layout to your web page.
8.	Embed Audio and Video into your web page.
9.	Divide a web page vertically and display logo of your college in left pane and logo of university in right pane.
10.	Create Bio- Data of an employee.
11.	Design front page of a hospital with different styles.
12.	Design a web page and display horizontally two different web pages at a time.
13.	Write a program to create a login form. On clicking the submit button, the user should get navigated to a profile page.
14.	Write a HTML code to create a Registration Form. On submitting the form, the user should be asked to login with the new credentials.
15.	Write a HTML code to create website in your college or department and create link for Tutorial of specific subject.
16.	Write a program to perform following operations on two numbers input by the user: Addition 2) Subtraction 3) Multiplication 4) Division.
17.	Design a program to solve quadratic equations.
18.	Write a program to determine greatest number of three numbers.
19.	Write a script to compute, the Average and Grade of students marks.
20.	Design a scientific calculator and make event for each button using scripting language.
21.	Write a script to check whether a number is even or odd?
22.	Write a program to show whether a number is prime or not?
23.	Write a program to show multiplication table of any number.

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24.	Write a program to find the factorial of any number.
25.	Write a program to show Fibonacci Series between 0 to 74.

**Reference Books:**

- Greenlaw R; Hepp E, “Fundamentals of Internet and www”, 2nd Edition, Tata. McGraw-Hill, 2007.
- A Beginner’s Guide to HTML [Http://www.Ncsa.Nine.Edit/General/Internet/www/html.prmter](http://www.Ncsa.Nine.Edit/General/Internet/www/html.prmter).

**Online Experiment material:**

- [https://www.w3schools.com/html/html\\_examples.asp](https://www.w3schools.com/html/html_examples.asp)
- [https://www.cs.uct.ac.za/mit\\_notes/web\\_programming.html](https://www.cs.uct.ac.za/mit_notes/web_programming.html)

**Course Code: PGCA1922**

**Course Name: Advanced Java Laboratory**

<b>Program:</b> MCA	<b>L:</b> 0 <b>T:</b> 0 <b>P:</b> 4
<b>Branch:</b> Computer Applications	<b>Credits:</b> 2
<b>Semester:</b> 2 <sup>nd</sup>	<b>Contact hours:</b> 4 hours per week
<b>Theory/Practical:</b> Practical	<b>Percentage of numerical/design problems:</b> --
<b>Internal max. marks:</b> 70	<b>Duration of end semester exam (ESE):</b> -
<b>External max. marks:</b> 30	<b>Elective status:</b> Core
<b>Total marks:</b> 100	

**Prerequisite:** -NA-

**Co requisite:** -NA-

**Additional material required in ESE:** -NA-

**Course Outcomes:** Students will be able to:

CO#	Course outcomes
CO1	Learn the advanced features of Java and write the programs.
CO2	Work with API and implement Serialization concept of Java.
CO3	Learn Java Generics and develop Projects.
CO4	Understand to use digital marketing for developing effective digital and social media strategies

S.No.	Practical Assignments (Java)
1.	Create a Servlet to handle HTTP Requests and Responses.
2.	Implementation of the concept of Cookies and Session Tracking.
3.	Illustrate the concept of JavaServer Pages (JSP).
4.	Create a JavaBean by using Bean Developer Kit (BDK).
5.	Implementation of various types of beans like Session Bean and Entity Bean.



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6.	Introduction to Struts platform with basic connectivity.
7.	Deploying first sample program using MVC architecture in struts.
8.	Implementing database connectivity in struts.
9.	Creating one sample application in struts.
10.	Introduction to Hibernate framework.
11.	Creating simple Hibernate application.
	<b>Practical Assignments (SEO)</b>
12.	Take a web site and prepare the SEO report of the website including status of following factors: Title tag, meta-description tag, header tags, keyword consistency, number of back links, robots.txt and xml sitemaps then after going through the steps of SEO prepare the report.
13.	Discuss any five tools to prepare the list of ten organic key words for SEO purpose.
14.	Optimize the images in the website using suitable methods and compare the reports before and after the SEO steps.
15.	Write the robot and sitemap file of a website under consideration.

**Text Books:**

1. Herbert Schildt , “The Complete Reference Java 2” , Tata McGraw -Hill.
2. H.M. Deital, P.J. Dietal and S.E. Santry, “Advanced Java 2 Platform How To Program”, Prentice Hall.
3. Laudon and Traver, “E-Commerce: Business, Technology & Society”, Pearson Education
4. Shivani Karwal, “Digital Marketing Handbook: A Guide to search Engine Optimization, Pay Per Click Marketing, Email Marketing and Content Marketing”, CreateSpace Independent Publishing Platform, 1st edition.

**Reference Books:**

1. Grey Cornell and Hortsmann Cay S., “Core Java”, Sun Microsystems Press.
  2. Philip Hanna, “JSP: The Complete Reference”, Tata McGraw –Hill..
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**Course Code: PGCA1957**

**Course Name: Linux System Administration Laboratory**

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<b>Program:</b> MCA	<b>L: 0 T: 0 P: 4</b>
<b>Branch:</b> Computer Applications	<b>Credits: 2</b>
<b>Semester:</b> 2 <sup>nd</sup>	<b>Contact hours:</b> 4 hours per week
<b>Theory/Practical:</b> Theory	<b>Percentage of numerical/design problems: --</b>
<b>Internal max. marks:</b> 70	<b>Duration of end semester exam (ESE): -</b>
<b>External max. marks:</b> 30	<b>Elective status:</b> Core
<b>Total marks:</b> 100	

**Prerequisite:**

**Co requisite:** -NA-

**Additional material required in ESE:** -NA-

**Course Outcomes:** Students will be able to:

<b>CO#</b>	<b>Course outcomes</b>
CO1	Install Linux desktop and Linux server operating system.
CO2	Use various commands for performing different operations
CO3	Work with various Linux administration commands
CO4	Install and configure various servers in Linux environment

**Lab Practicals**

<b>S.No</b>	<b>Practical Assignments</b>
1	Installation of Linux operating system. a. Partitioning drives b. Configuring boot loader (GRUB/LILO) c. Network configuration d. Setting time zones e. Creating password and user accounts f. Installing and removing packages g. Shutting down
2.	Working with basic commands
3.	Linux system administration a. Becoming super user b. Temporarily changing user identity with su command c. Using graphical administrative tools d. Administrative commands e. Administrative configuration files
4.	Configuring NICs with Network Device Configuration Utilities (ip and ifconfig)
5.	Install and configuring a DNS Server with a domain name of your choice.
6.	Install and configuring DHCP server and client
7.	Install and configuring Mail Server
8.	Install and configuring Apache Web Server for hosting websites

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9.	Securing a simple network with Linux firewall (Netfilter/iptables)
10.	Setting up Samba Server to share files and printers with Windows-based and other operating systems

**Text Books:**

1. Linux Administration: A Beginner's Guide, Wale Soyinka, McGrawHill
2. UNIX and Linux system administration Handbook Evi Nemeth, Garth Snyder, Trent R. Hein, Ben Whaley, Dan Mackin, Pearson Education
3. Linux Command Line and Shell Scripting Bible, 3rd Edition Richard Blum, Christine Bresnahan, Wiley

**Reference Books:**

1. Linux: The Complete Reference, Sixth Edition, Richard Petersen McGrawHill
  2. Linux All-In-One for Dummies, Emmett Dulaney, Wiley India.
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